

Lahti

Lahti sport center

Strategic study



BLU

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Introduction

Introduction Active trajectories vision



Lahti Sport Center bears the potential of becoming a new vibrant centrality for the city with all year round programs and activities based on three main topics: Sport, Nature and Culture. Our vision is based on the creation of a central axis that runs North-South; a 1.8 km linear active park that connects Lahti Sport Center with Lake Vesijärvi and the proposed Park of the former Railway while activating existing programs and implementing new ones. A East-West axis connects the City with the Salpausselkä Geopark and provides a new experience of accessibility through a new ring gate located at the joints of

the two axes. Within the project site we aim to create a Pedestrian and slow mobility friendly area. Our project proposes the implementation of a new identity based on wellbeing, social gathering and coexistence between different species. A social and ecological Siniristilippu infrastructure based on human-scale and biodiversity. The project aims to address the needs and will of any target groups by creating an inclusive public space with all year round uses, taking in account day-night uses and seasonality. It promotes outdoor life and co-existence between humans and nature. The project aims

to address the needs and will of any target groups by creating an inclusive public space with all year round uses, taking in account day-night uses and seasonality. It promotes outdoor life and fosters citizenship processes.

RETHINKING MOBILITY & THE URBAN ECOSYSTEM We propose removing daily vehicular transit west of the main axis to create a pedestrian-friendly ecosystem. By implementing a strategy of diffuse parking and a new Multi-Storey Car Park, we eliminate congestion and reclaim space for a 6,000 sqm Central Square. This flexible “common ground” is designed to host diverse events—from concerts to food festivals—and features a participatory “carpet” pavement that celebrates the unique identity of Lahti.

THE NORTH-SOUTH AXIS (Active Park) Envisioned as a 1.8 km linear active park, this axis connects the Sports Center to Lake Vesijärvi. Designed as a hybrid running track, it integrates outdoor gyms, playgrounds, and rest areas. The axis utilizes porous paving materials to optimize drainage and reduce heat, while a distinct blue color palette establishes a new visual identity for the city. Key landmarks include a bird-watching tower, a bridge over Jalkarannantie, and elevated viewpoints.

THE EAST-WEST AXIS (The Arrival) This axis connects the City to the Salpausselkä UNESCO Global Geopark. The intersection of the axes is marked by the “Ring Gate,” a suspended structure acting as a wayfinding landmark and light installation. The promenade is anchored

by the new Water Sports Center and the refurbished Sport Hotel, framing views of the forest and the new lightweight Media Center.

BUILT PROGRAMS & ADAPTIVE REUSE Our proposal prioritizes refurbishment over demolition. Multi-Storey Car Park: Located on the main axis, featuring 300 spaces, an outdoor amphitheater, and a panoramic rooftop. Media Center: A flexible, lightweight structure with a green facade and accessible rooftop. TEVOCUC: The long-term conversion of the power plant into a Cultural Center for arts and theater. Mixed-Use District: A vibrant corridor of retail and dining, adding timber volumes to existing brick heritage buildings.

PHASING STRATEGY A flexible four-phase approach ensures feasibility.

Phase 1: Implementation of diffuse parking, the Ring Gate, and tactical urbanism for the Central Square.

Phase 2: Construction of the Water Sports Center, Media Center, and initial mixed-use buildings.

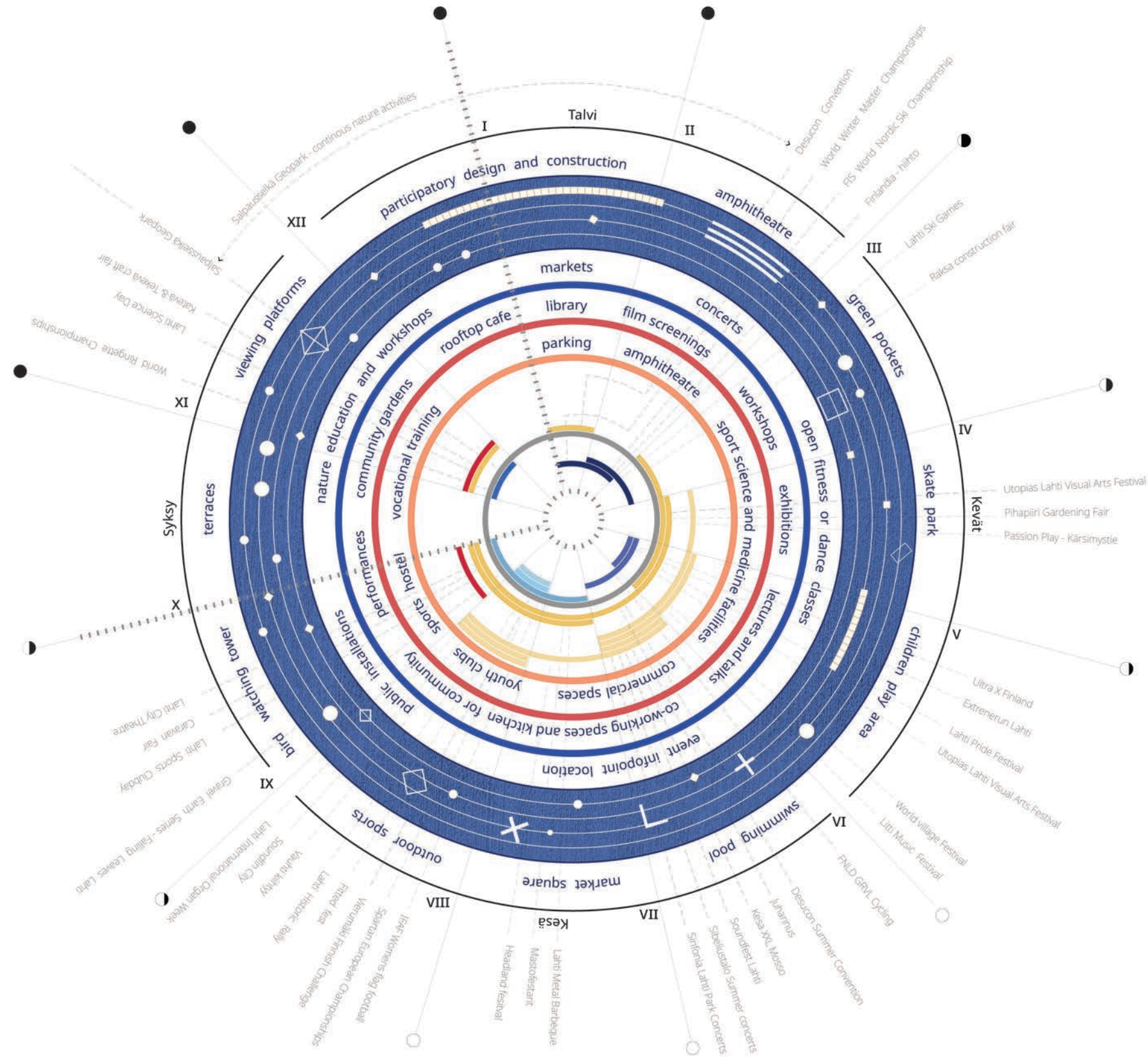
Phase 3: Completion of the Mixed-Use District and the North-South connection to the Port.

Phase 4: Adaptive reuse of the Power Plant (TEVOCUC) and the Railway Park.

SOCIAL & ECOLOGICAL RESILIENCE The project creates an inclusive public space designed for year-round use, accounting for day/night cycles and seasonality. By maximizing vegetation and surface permeability, the design fosters a climate-resilient environment where human life and biodiversity coexist.

Vision Urban scale





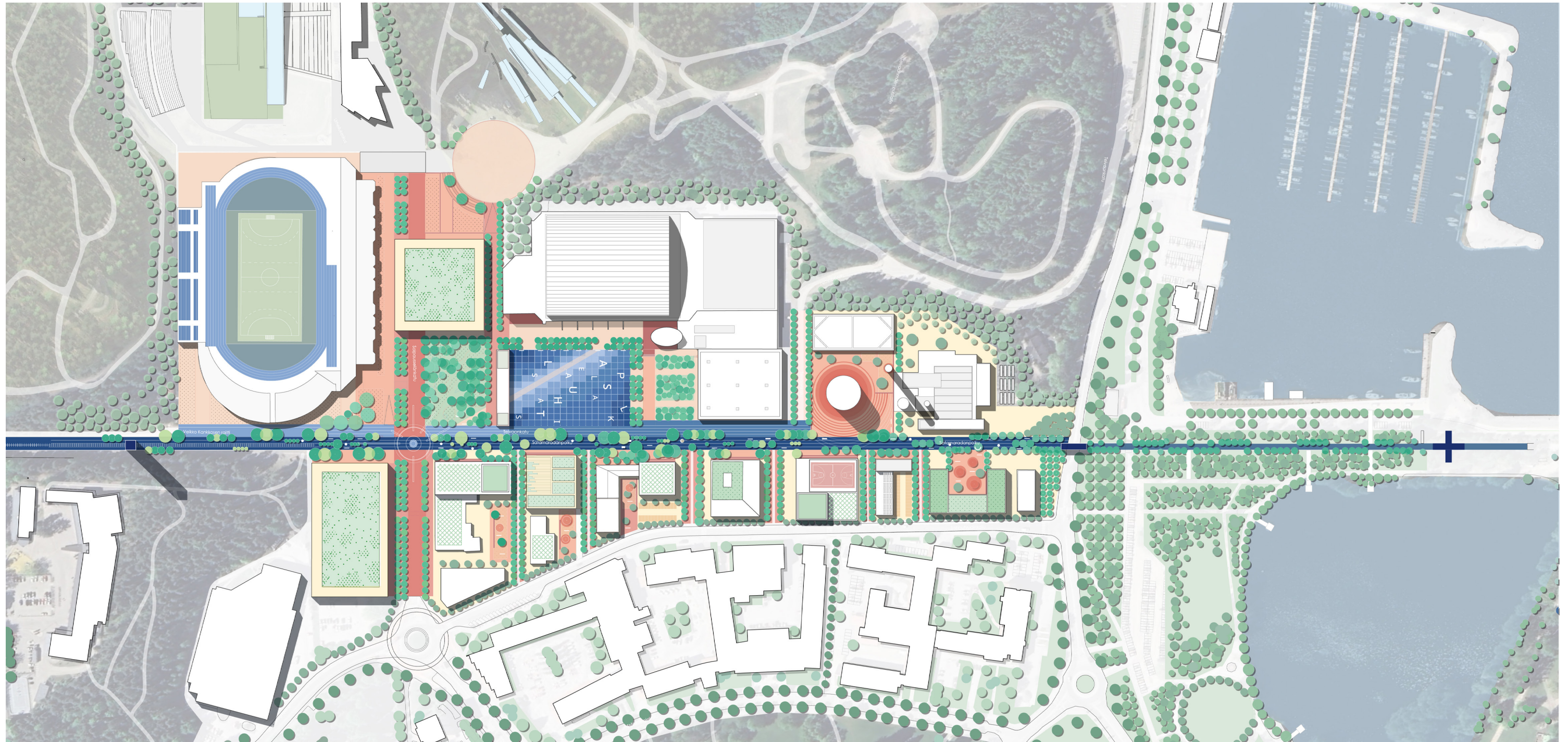


Evolution of Lahti: Landscape, landmarks, and urban morphology

Lahti : Health, culture and green capital

Masterplan Competition phase

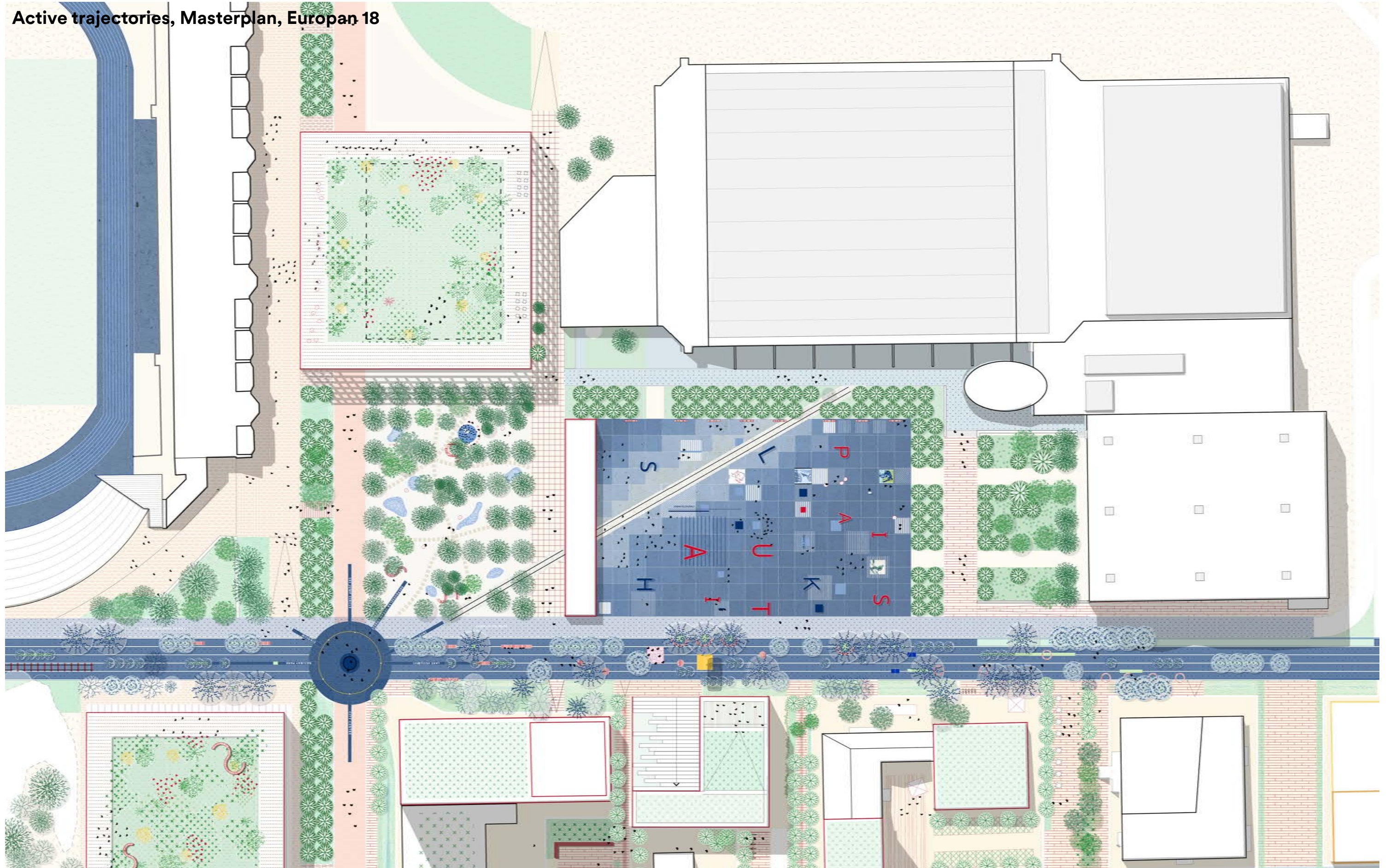
A new recreational spine between nature, sport and the city



Masterplan Competition phase



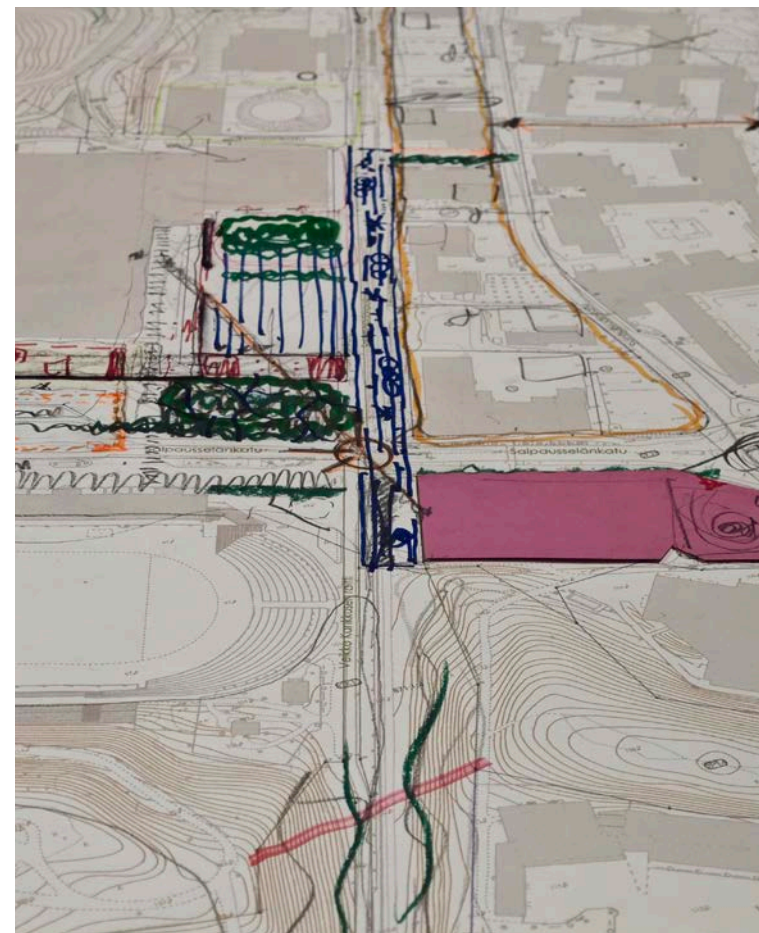
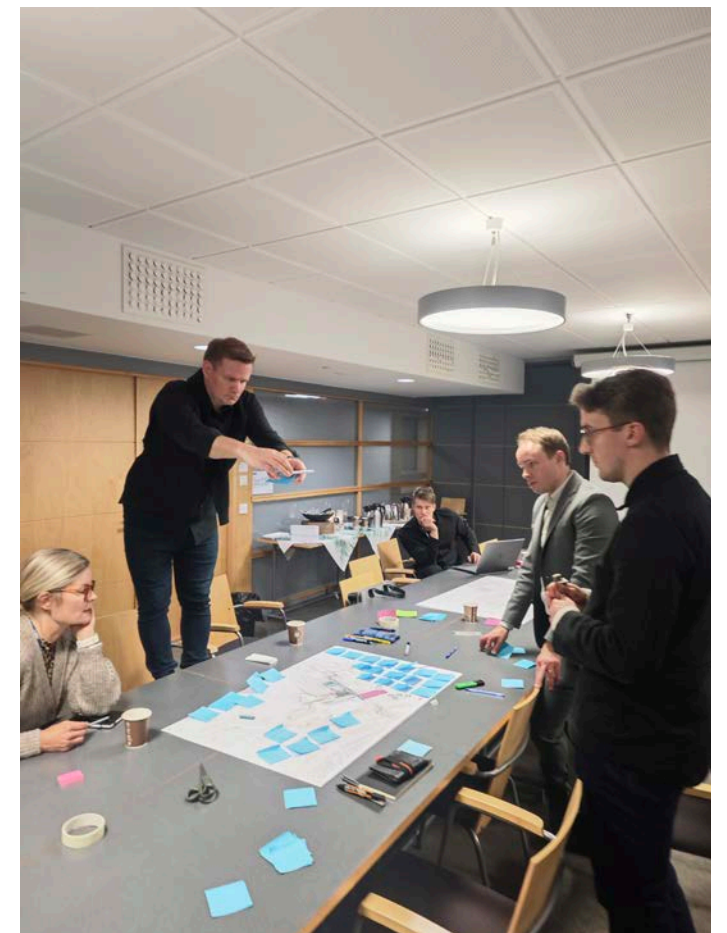
Active trajectories, Masterplan, European 18

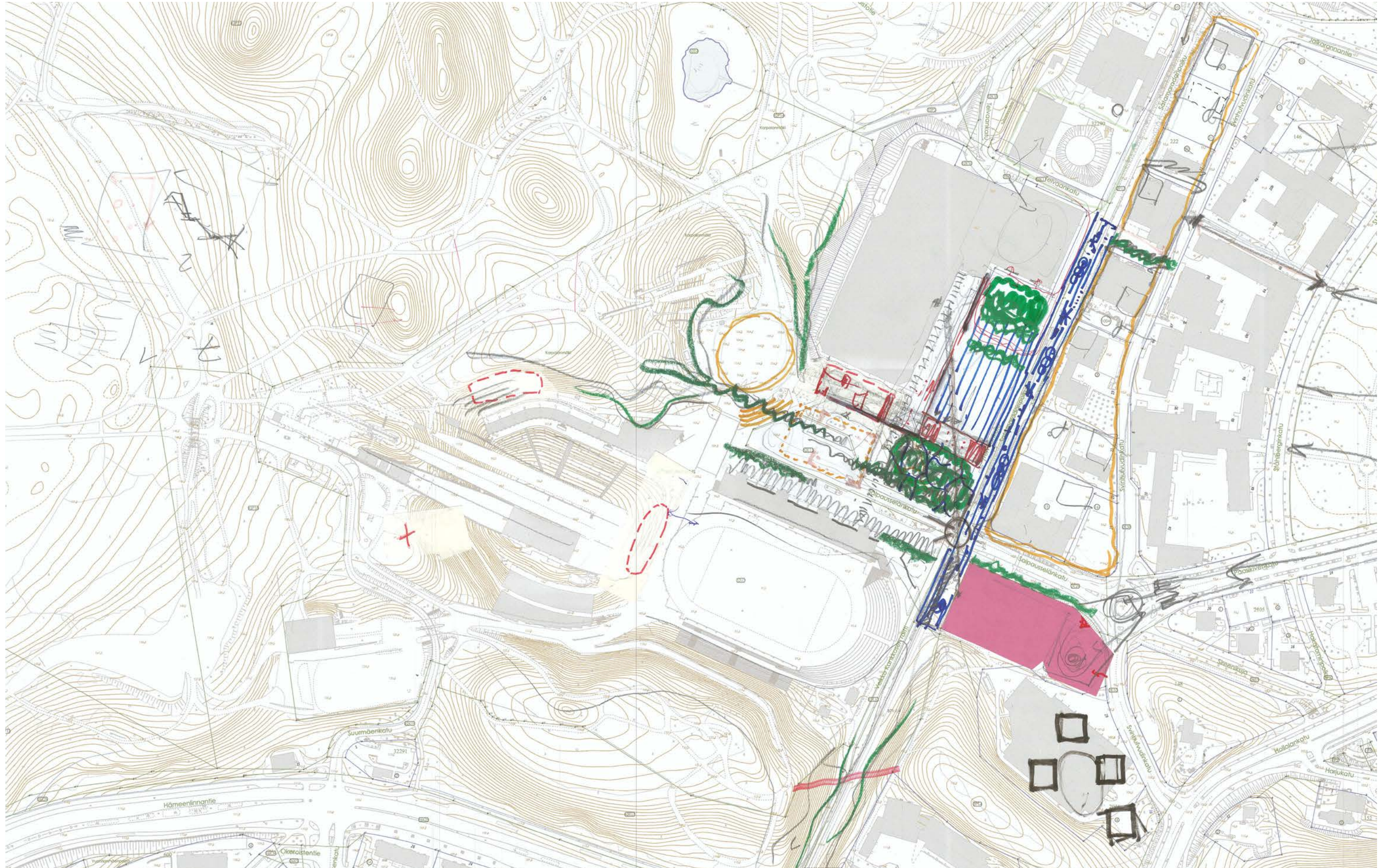


Introduction Workshop #1

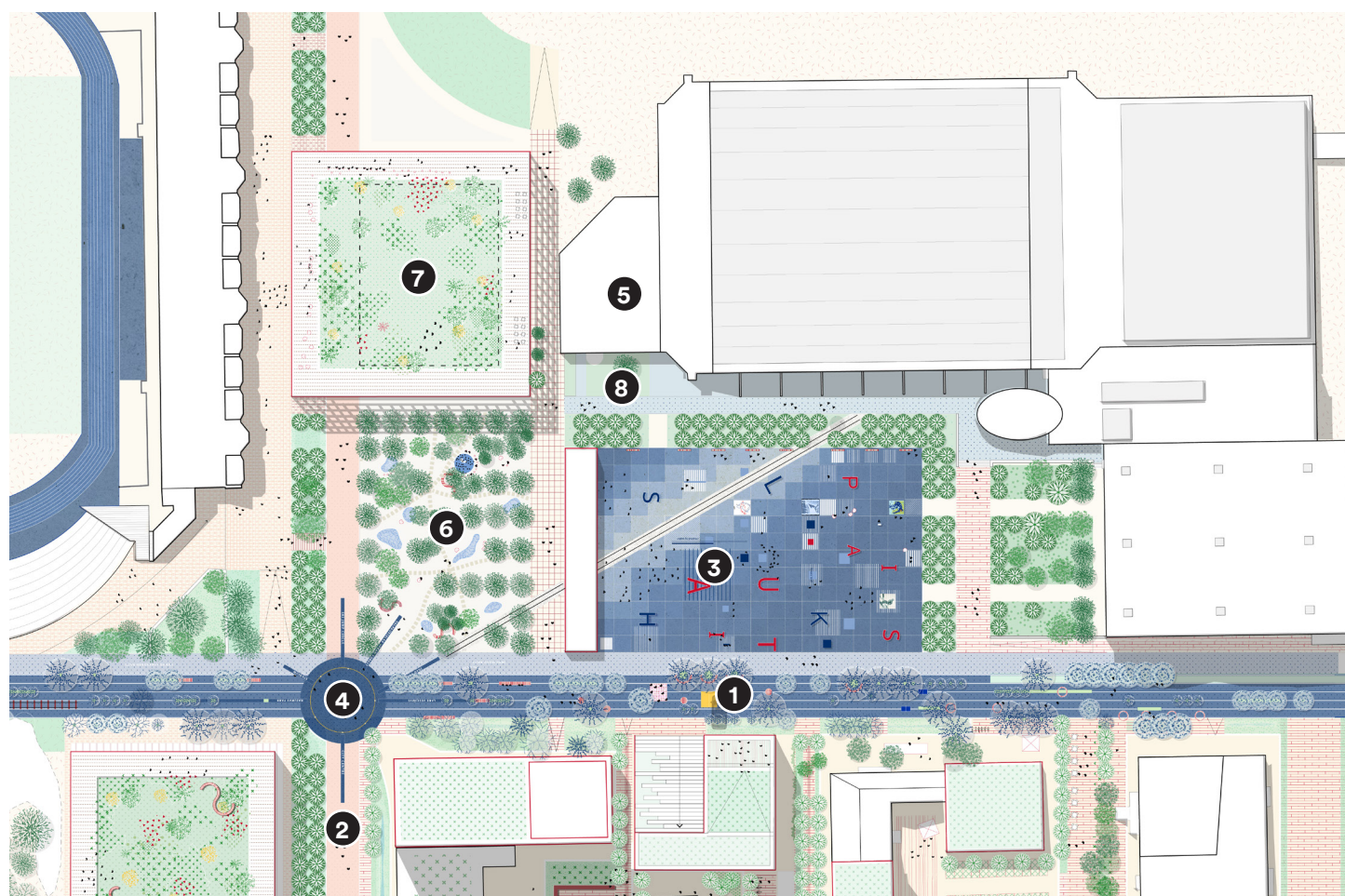
A pivotal moment in the design process happened on the 18th of November 2025, a day after the European 18 prize ceremony held in Helsinki. BLU.works team was invited to Lahti for a productive and intense day of site-visit, presentations, interviews and workshop. As our team was not able to visit the site during the competition period it was the first time visiting the site and double-checking and grasping the scale of the site and atmosphere. The presence of snow also provide us with a better understanding of the winter conditions and its implications. We had the opportunity to present our work to the mayor and city council and we were interviewed by the national finnish broadcaster YLE.

During the afternoon we had an interesting and productive workshop together with Lahti municipality experts from different fields, the runner-up team (AOR architects) and architect Pekka Pakkonen representing European Suomi. The output of the workshop was a revised scheme that serve as a base for the work presented in this report, a first tangible steps towards the development of the project.





Introduction Scope of work



Active trajectories, key areas: 1. First stretch of the Linear park 2. East-West axis 3. New square 4. New circular gate 5. New entrance/public space between Suurhalli 6. New Forest Pocket 7. Media center area 8. T-shape light pavillion solving Suurhalli and info point

To elaborate a revised scheme of the European 18 winning proposal that integrates the key findings / discussion points from the workshop realized on the 18th of November 2025 with Lahti municipality and the runner-up team (AOR architects).

To refine a new planning and mobility scheme based on the sketched at the workshop, including zoning, based on discussion. The scheme will indicate the phasing of interventions short-term, mid-term and long-term. Consider in the scheme how to avoid negative path dependencies.

- Spatial arrangement along two strong axes:
 - Salpausseläntä: west-east, sports and events
 - Satamaradanpolku: north-south, leisure and recreation
 - Parking space in front of Suurhalli and Lahti-halli – emphasis on culture and leisure
 - Square between Suurhalli and Stadium building with emphasis on sports and events
- Create a new façade for Suurhalli by designing the first phase of the Salppuri proposal (*Task assigned to runner-up team, AOR architects in coordination with BLU.works*)
 - Join multipurpose arena with Suurhalli via a corridor to bring entrance closer to Salpausseläntä axis and the core open space
- First stretch of linear park on Satamaradanpolku, from Salpausseläntä to Lahti Expo Hall
 - Tactical urbanism methods and temporary

arrangements in pilot phase

- Plant trees: microforest as a nursery for trees for the rest of the area;
 - Trees on linear park
 - Ecological buffer that serve also as a drainage system
- Media centre – new multifunction structure to create a green visual backdrop for games and events. Positioning and design sketch.
 - Diminish overly large open spaces by dividing structures such as info point and/or green infrastructure.
 - Diffused parking solution, incremental reduction of parking spot on site
 - Include vision for long-term use of Teivaa power plant site
 - Consider logistical arrangements for the site and further develop European proposal ideas
 - Consider water management solutions on a strategic level (bioswale & NBS's)
 - Create new landscaping and reinforcement of slopes next to ski jumps using xerophytic (heat-tolerant) plants
 - Create new bus stop on Svinhufvudinkatu

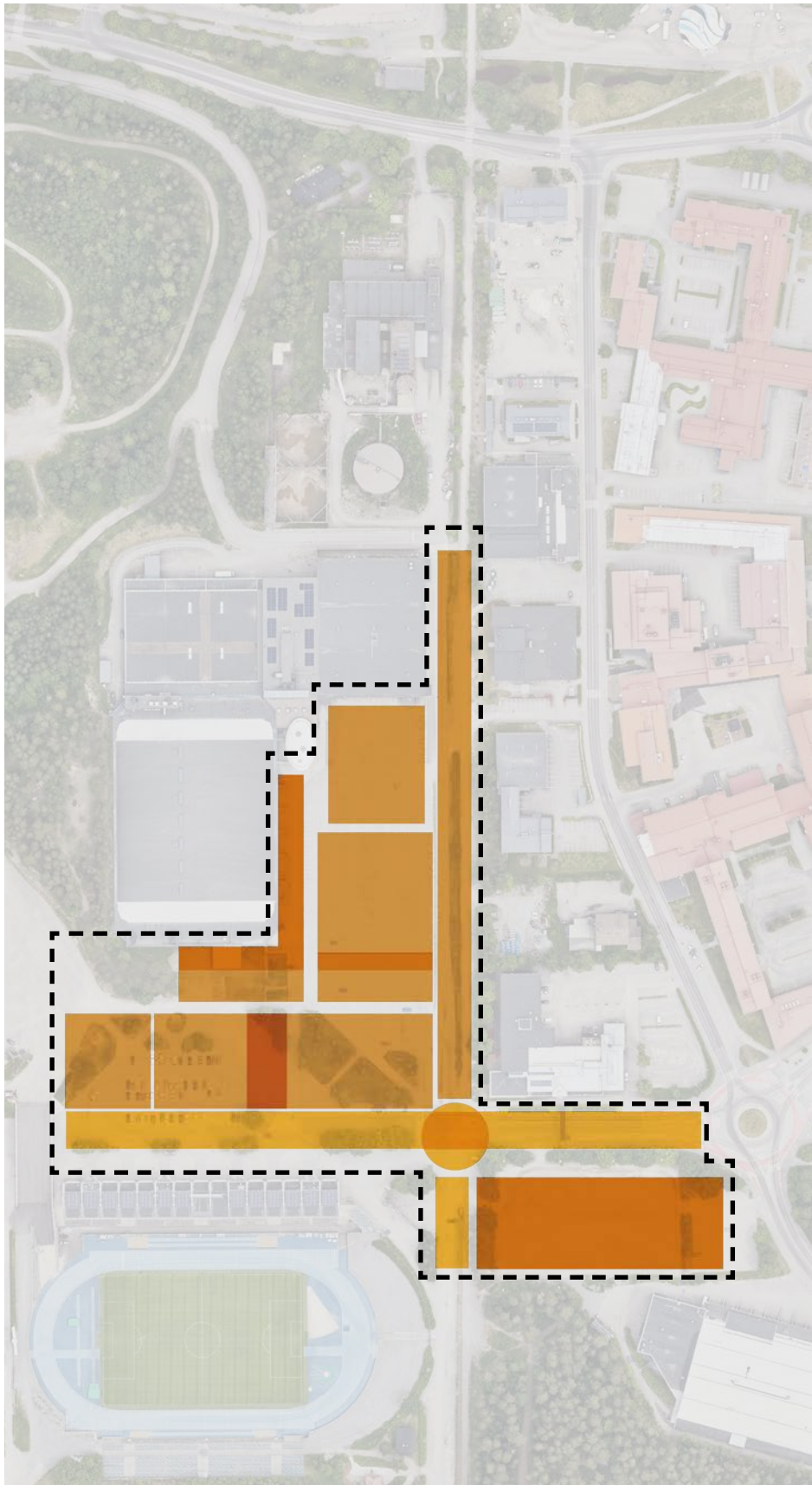
Introduction Workshop #2 + Presentations

During the second workshop, held in January 2026, we presented Phase 1 development of the masterplan, illustrating the strategic framework, spatial principles and priority intervention areas. The session opened with presentations by both teams (BLU and AOR), aimed at clearly outlining the design vision, implementation logic, and the intended phasing strategy. Following the presentation, an in-depth discussion was carried out together with the officials of the Municipality of Lahti to identify specific solutions to be implemented and to align the project with local needs, regulatory constraints, and operational considerations. Particular attention was devoted to mobility-related aspects, including accessibility, circulation patterns and the integration of different modes of transport. A key point of discussion concerned the introduction of a new public transport stop near the access of cross-country ski track, envisioned as a strategic element to improve accessibility to the sports area and strengthen its connection with the broader urban system. Another significant topic that emerged was the importance of preserving the existing pedestrian route within the linear park. This path currently serves as a fast and direct connection between the Sports Area and the Waterfront/Concert Hall, and its continuity and permeability were considered essential. To safeguard this function, it was proposed to relocate urban furniture, temporary installations, and programmed activities along the “blue strip” and between the green areas, ensuring that the central pedestrian corridor remains unobstructed and efficient while still activating the surrounding public spaces. We also had the opportunity to present the work developed both with the major in the city hall and with citizens and other stakeholders in the public event organized by Lahti municipality.

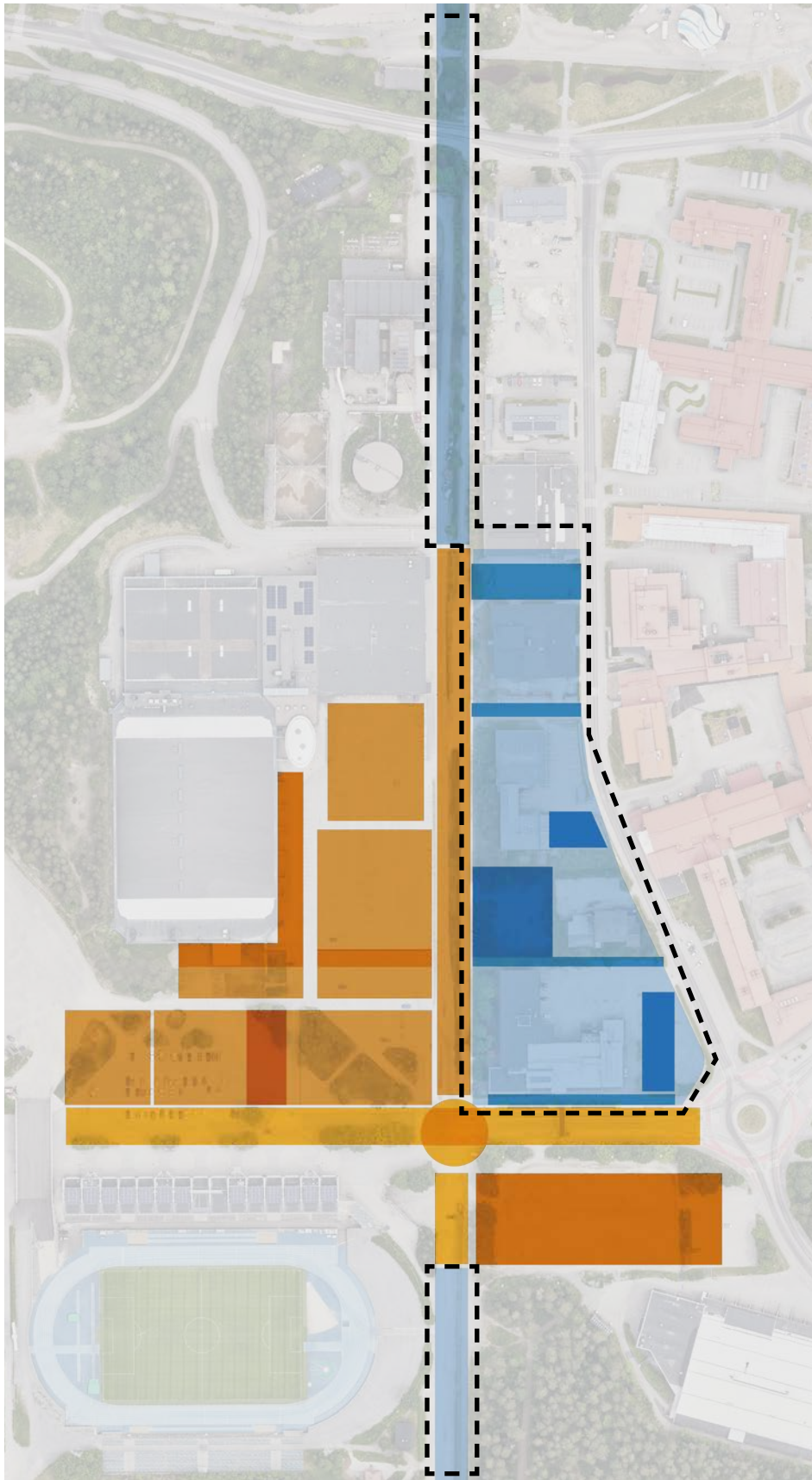


Phasing

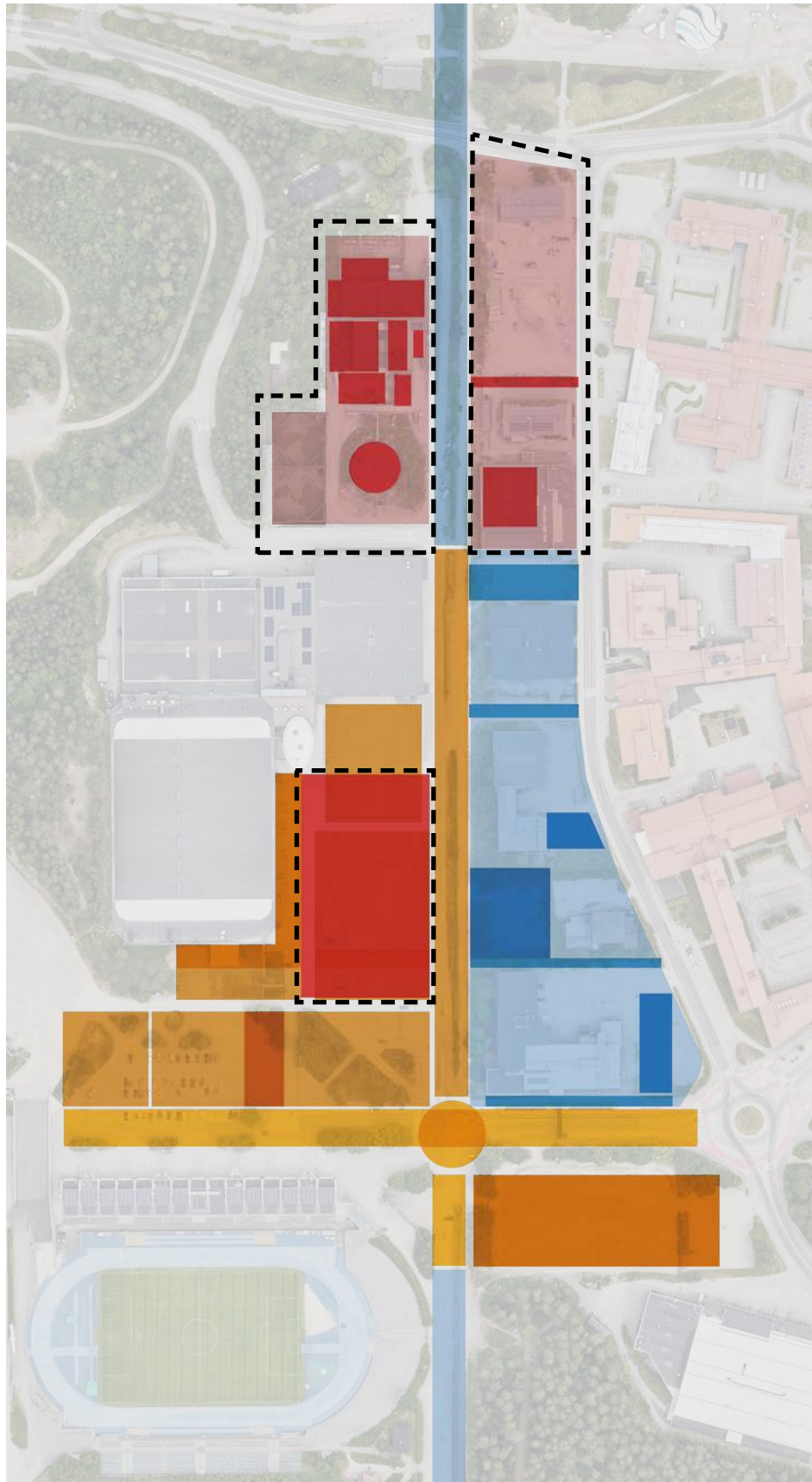
Phasing Masterplan



Phase 01 2025-2029

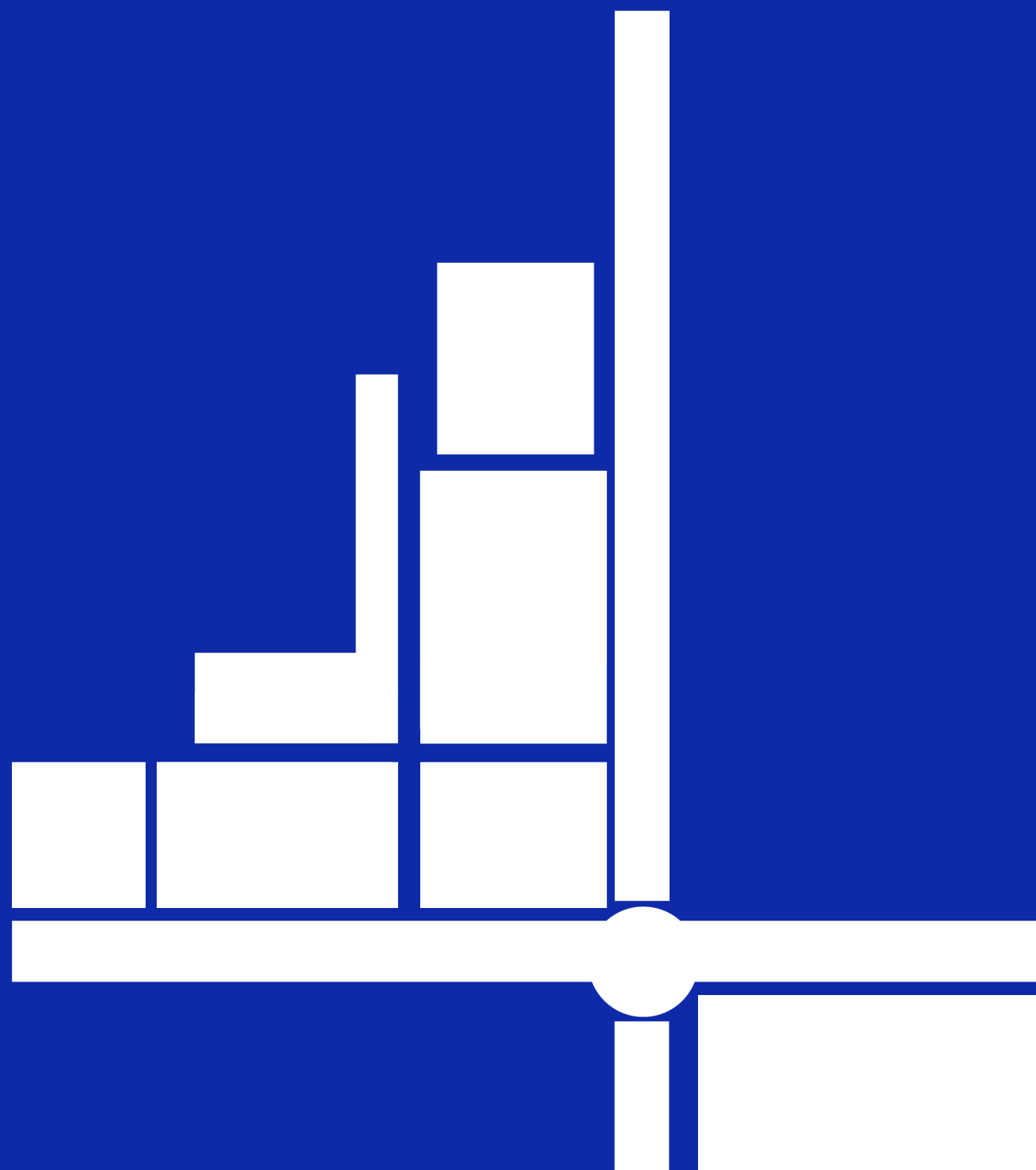


Phase 02 2029-2035

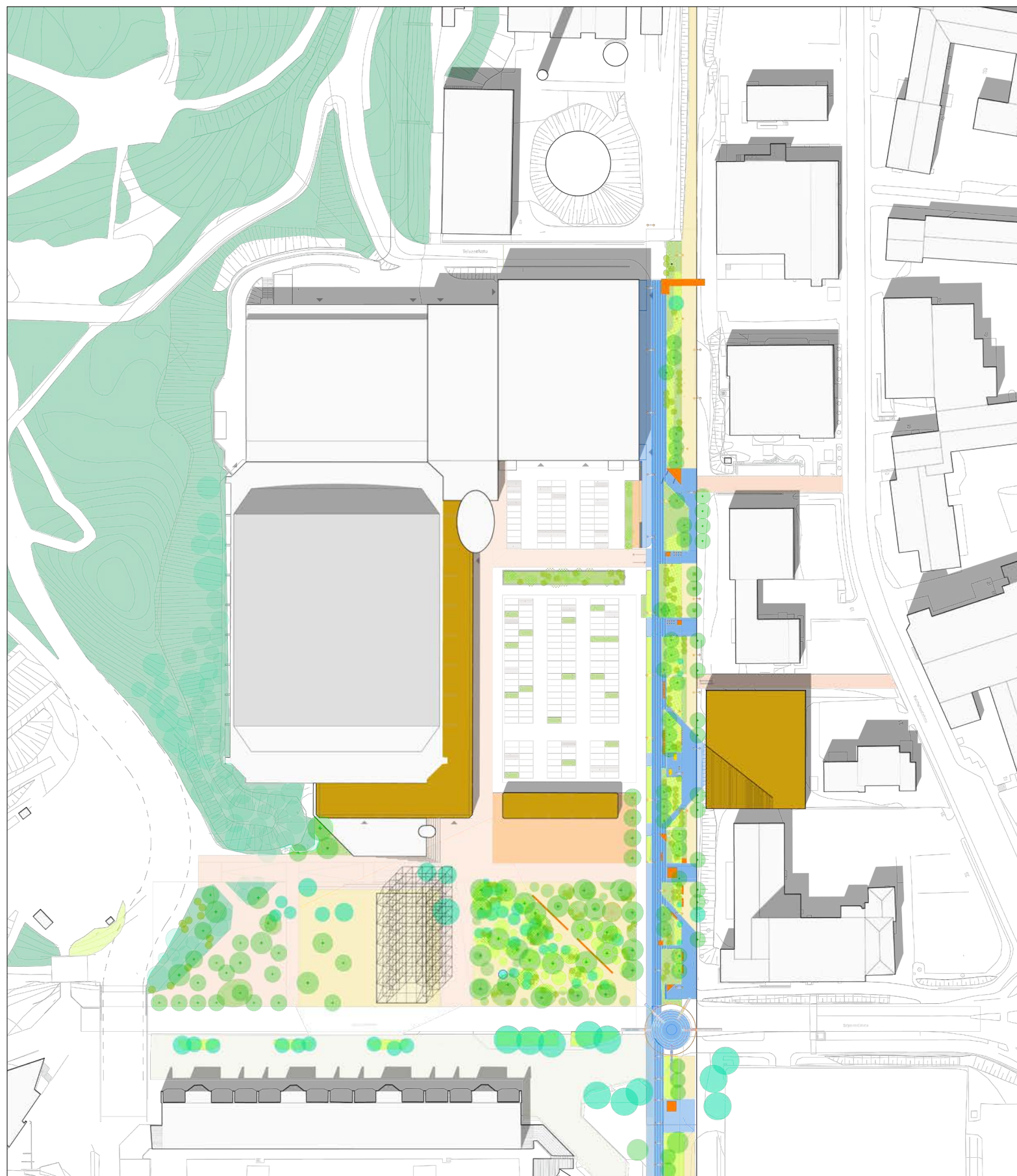


Phase 03 2035-2050

Phase 01



Phase 01 Masterplan



Phase 01 – Masterplan

The masterplan represents Phase 1 of the broader vision and strategic framework developed for the European competition.

This first phase translates the conceptual approach into a spatial and operational structure, defining the key elements that will guide the long-term transformation of the area.

At the heart of the project lies the linear park, conceived as the main organizing spine of the intervention. The existing road infrastructure is reinterpreted and transformed into an integral component of the park system. Rather than removing it entirely, the project converts it into a shared public space through a careful redesign of surfaces, materials, and urban furniture.

This approach allows the former roadway to become part of the landscape, softening its infrastructural character and integrating it within a cohesive and accessible green environment.

A second fundamental element of the masterplan is the strengthening of pedestrian connections, both longitudinal and transversal. Particular emphasis is placed on the new access to the cross-country ski track and the surrounding forest, which enhances the relationship between the urban realm and the natural landscape.

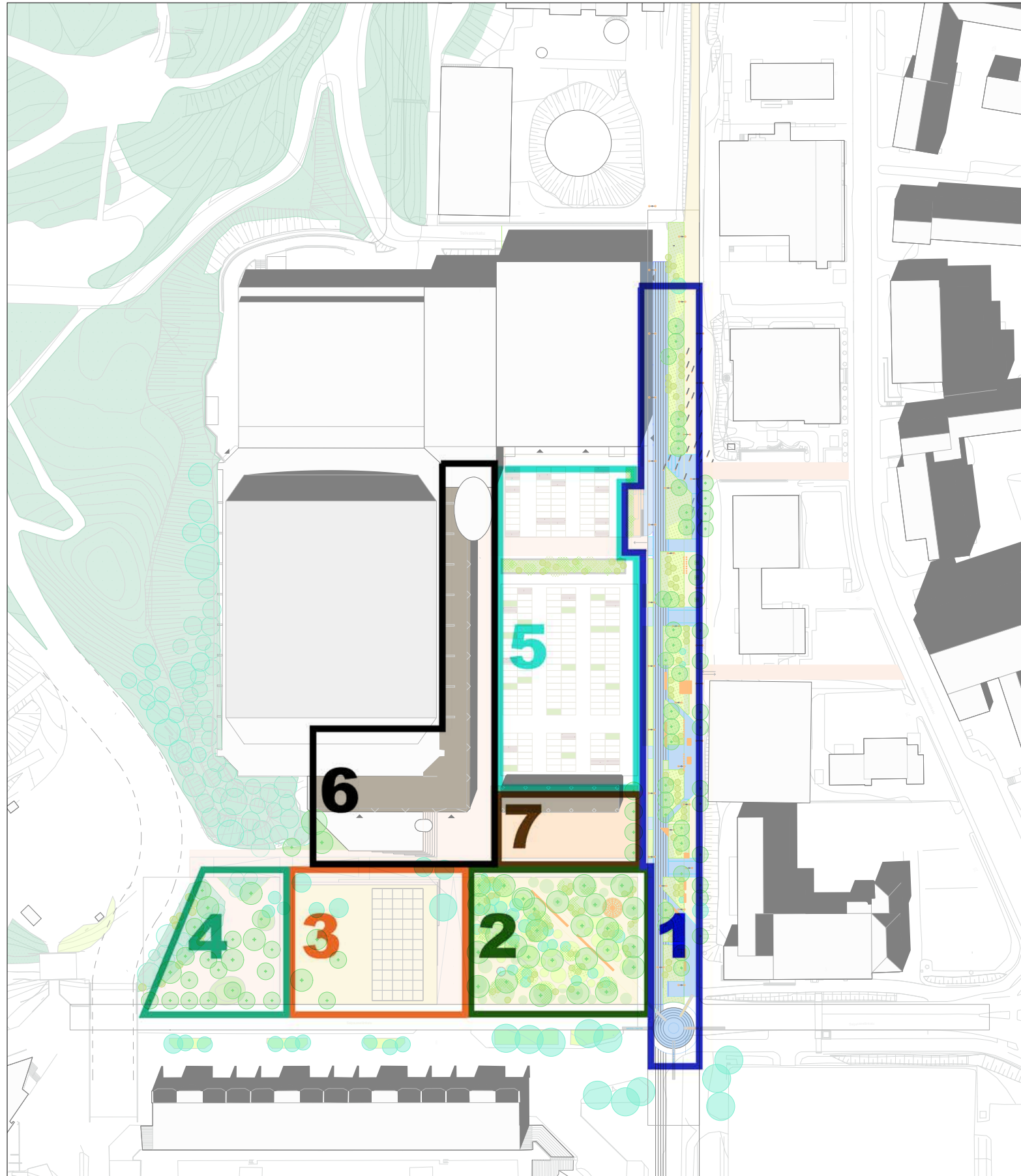
This intervention reinforces the site's identity as a gateway between built and natural environments.

Crossing the linear park, a new transversal pedestrian axis is introduced. This axis is not merely a path, but a spatial sequence defined by architectural landmarks and public spaces that guide movement and create moments of pause, interaction, and orientation. Along this route, a series of new elements — *the Info Point, the Media Center, the Micro Forest, and the new Surhalli entrance and the Surhalli new restaurant* — act as attractors and reference points. Together, they structure the pedestrian experience and establish a clear and recognizable identity for the area.

Through the interplay between landscape design, architectural interventions, and mobility strategies, the masterplan establishes a coherent framework that enhances accessibility, strengthens ecological continuity, and fosters social interaction.

Phase 1 thus sets the foundation for a gradual yet transformative regeneration process, capable of evolving over time while maintaining a strong and unified vision.

Phase 01 Key areas (2025-2029)



Phase 01 – 7 Independent Areas

The decision to divide Phase 1 into seven areas is strategic, allowing them to be implemented independently. Depending on the priorities of the municipal administration, it is possible to proceed with the development of one area at a time or to develop them in parallel.

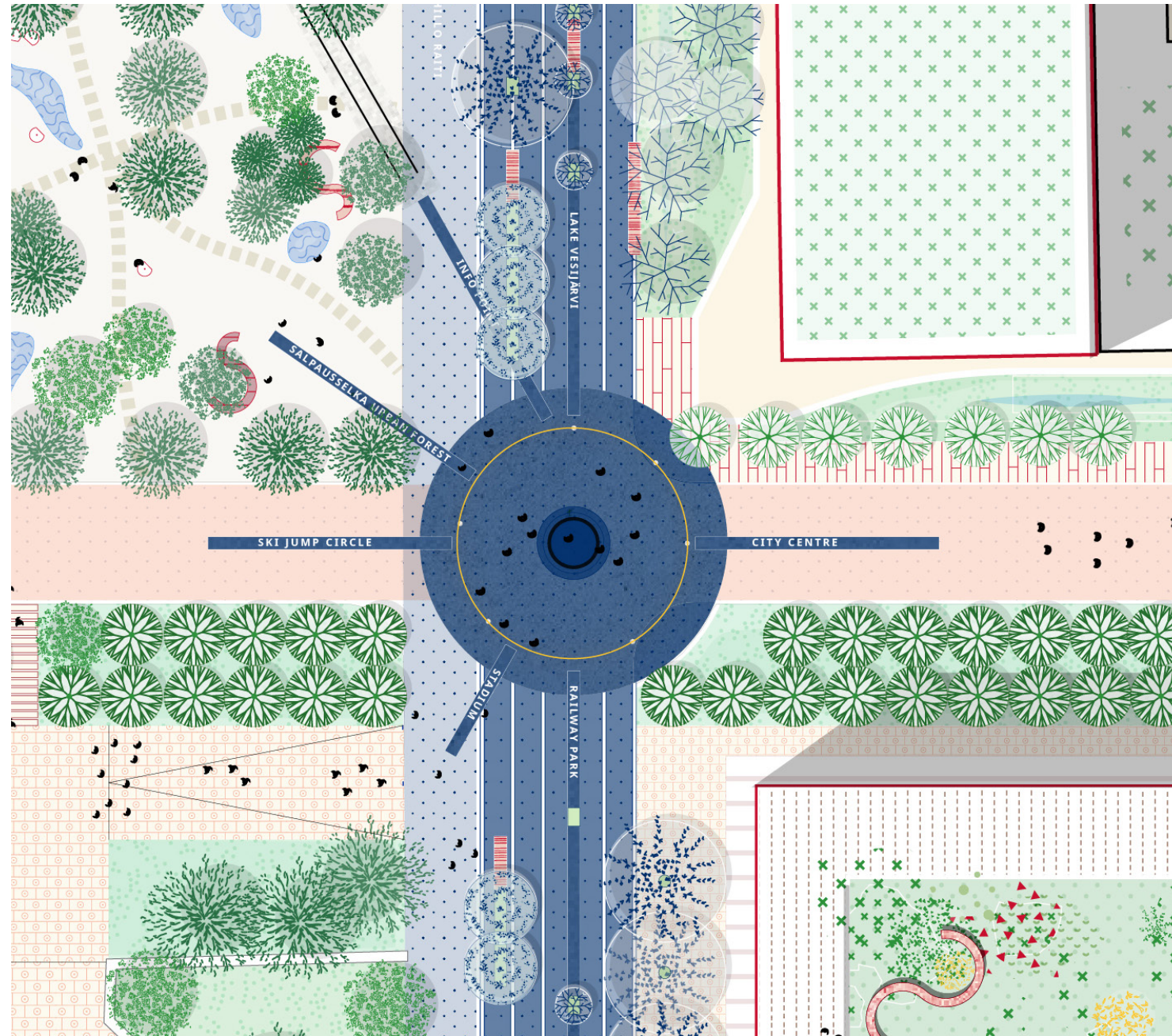
1. First stretch of Linear Park + New Circular Gate
2. Micro-forest
3. Media Center area
4. Forest buffer
5. Temporary square
6. L-shape New entrance of Suurhalli
7. Infopoint pavillion



Active Trajectories Aerial image

1. New circular gate

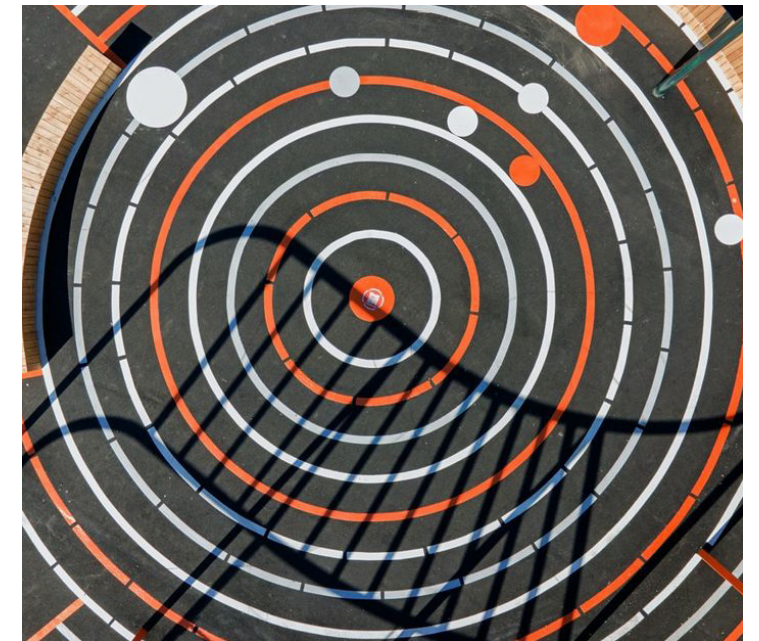
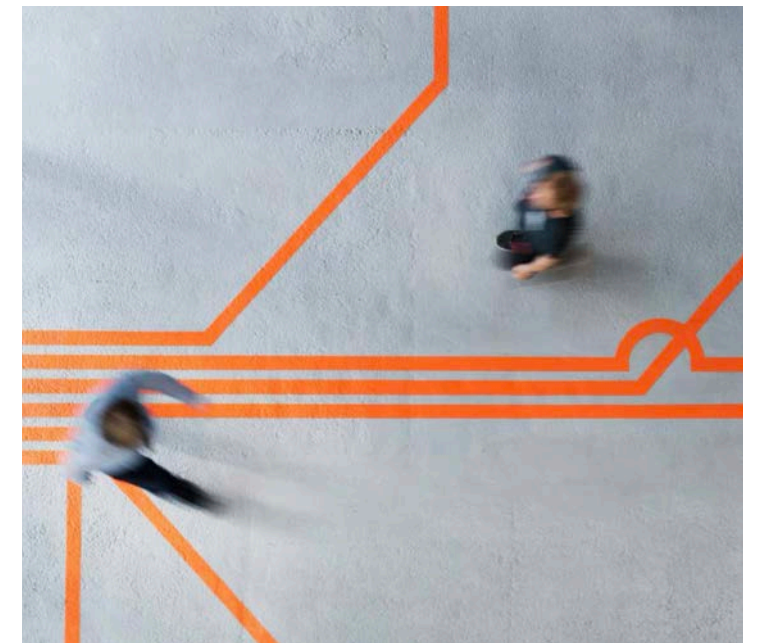
New circular gate Wayfinding device



New Circular Gate

The new entrance to the Lahti sports area is represented by a suspended circle that serves as a support for all the flags during the World Cup and for different banners that promote the events happening.

It is positioned so as not to interfere with traffic flow and circulation lines. Beneath the suspended ring, the main destinations within the area are indicated through lettering



and graphic markings designed on the ground.

The circular gate fosters the new identity of the Lahti sports center and, at the same time, serves as an orientation and wayfinding device.

The ring gate integrates a special lighting effect that turns it into a luminous sculptural element.

New circular gate References



1:1 Landskab Aps The Glowing Circle, Copenhagen, Denmark



AFA Mega-swing, Moscow, Russia

New circular gate Visual



New circular gate Visuals

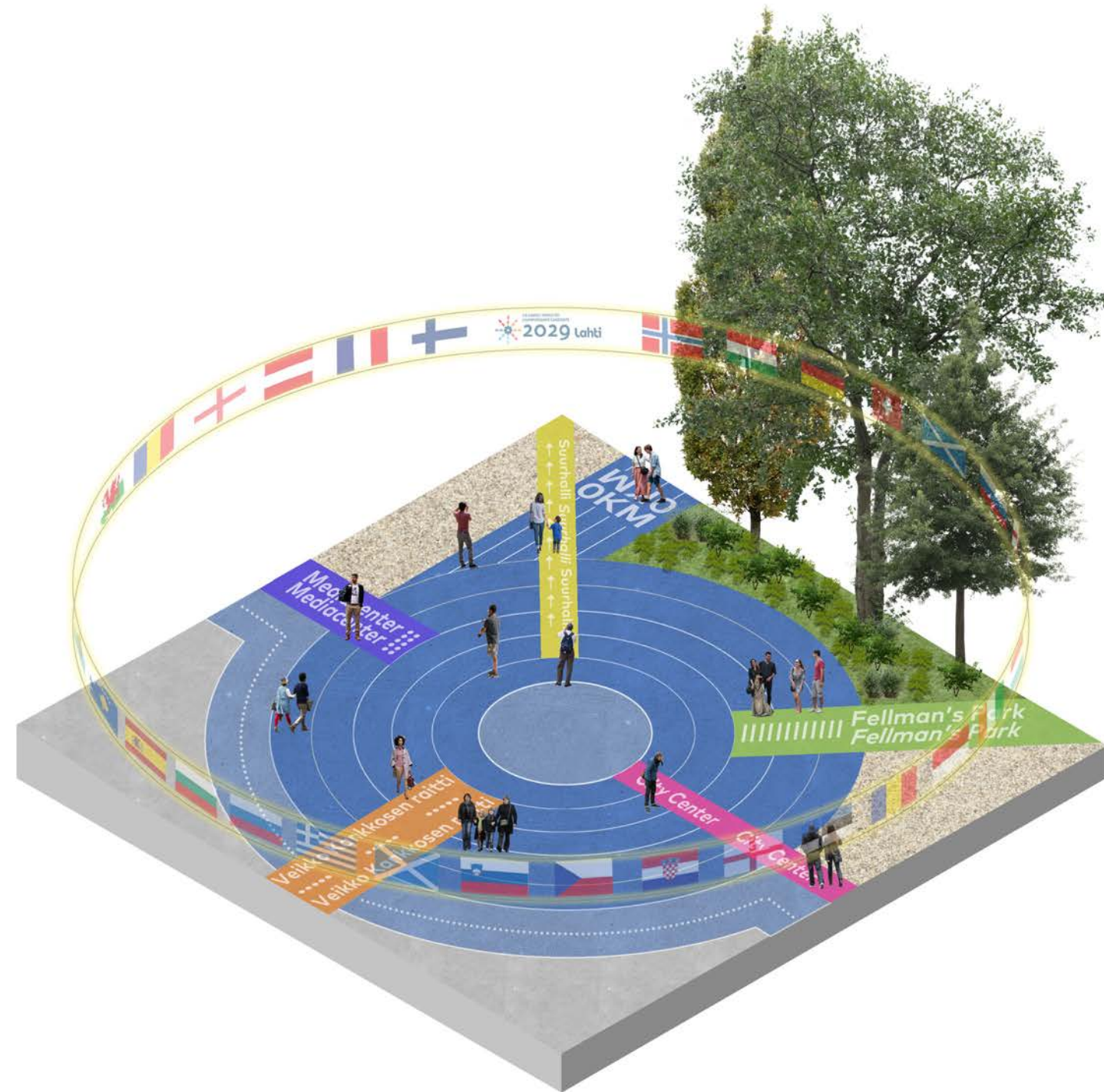


Circular gate Summer nighttime



Circular gate Summer daytime

New circular gate Axonometric fragment



New circular gate Axonometric fragment



1. First stretch of Linear park

Linear park Vision



Waterfront

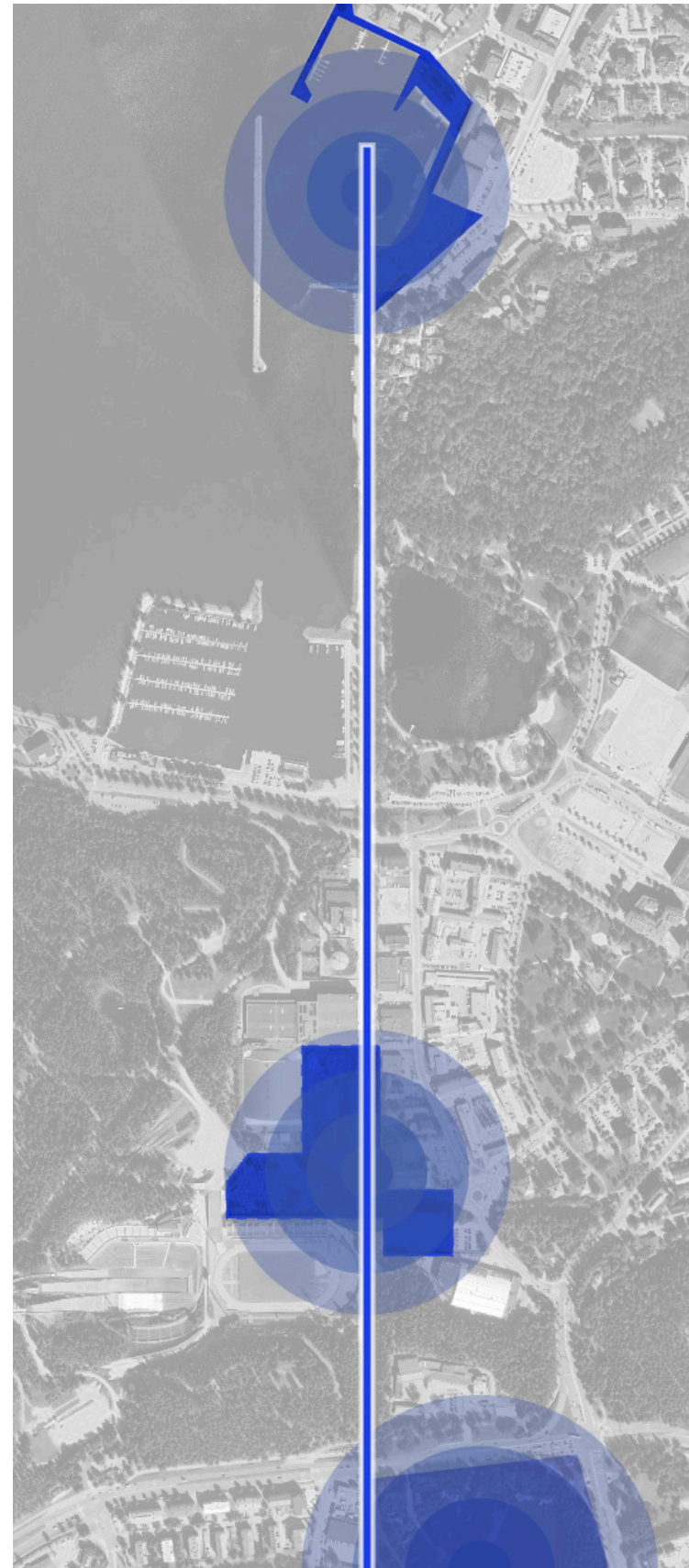
Lanu Sculpture Park

Pikku-Vesijärvi

Teivaa Marina

Lahti Sport center

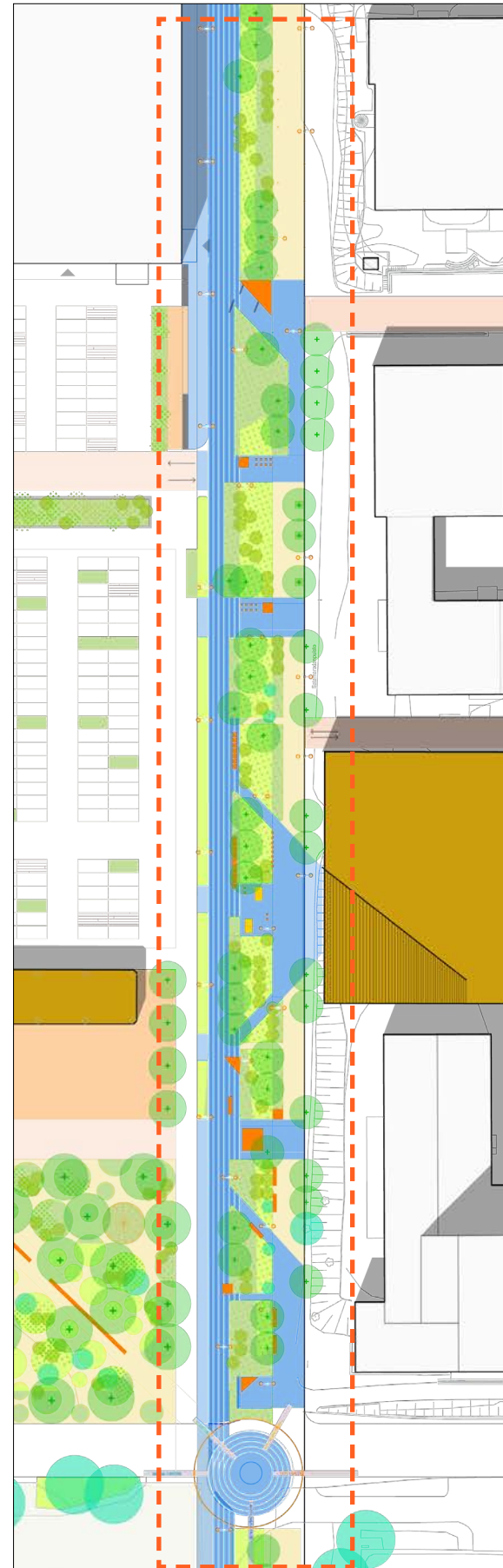
Railyard park



Linear Park Vision

The project envision the establishment of a continuous linear active park that connects Lahti waterfront with Lahti sport center trough 1.5km and extending further 500m south-west till the future Railyard park and Mytjärvi lake. The linear park will connect several function and existing attraction trough an ecological system with a special focus on sport activities and playfull devices for children, turning the linear park into a vibrant destination and promoting an healthy urban environment for Lahti citizen and visitors.

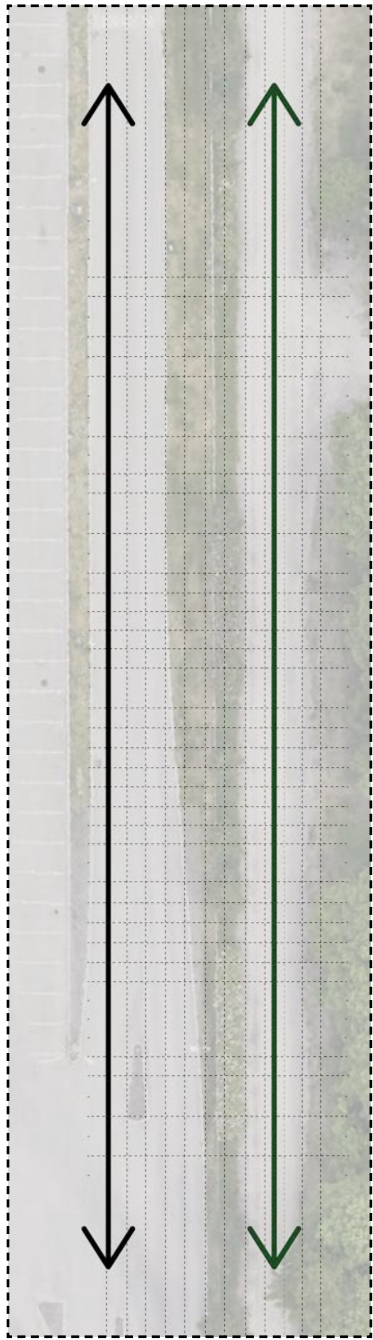
Linear park Plan (*Phase 01*)



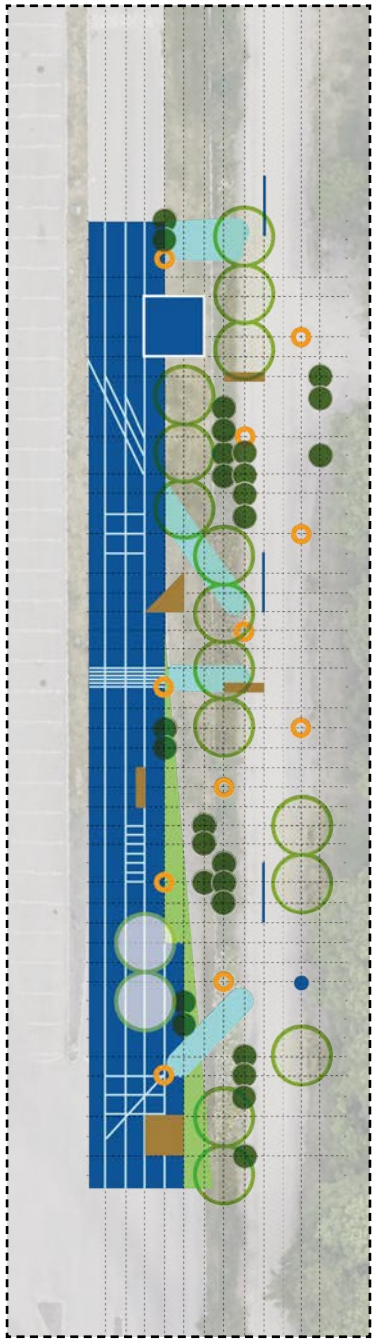
Linear Park

The linear park preserves the existing greenery and enhances it by adding both landscaped green areas and additional tree coverage. The existing pedestrian path is maintained and improved. The project envisions a reduction of vehicular surface areas in favor of pedestrian and active spaces, achieved through the introduction of urban furniture that encourages social interaction, recreational activities, and sports.

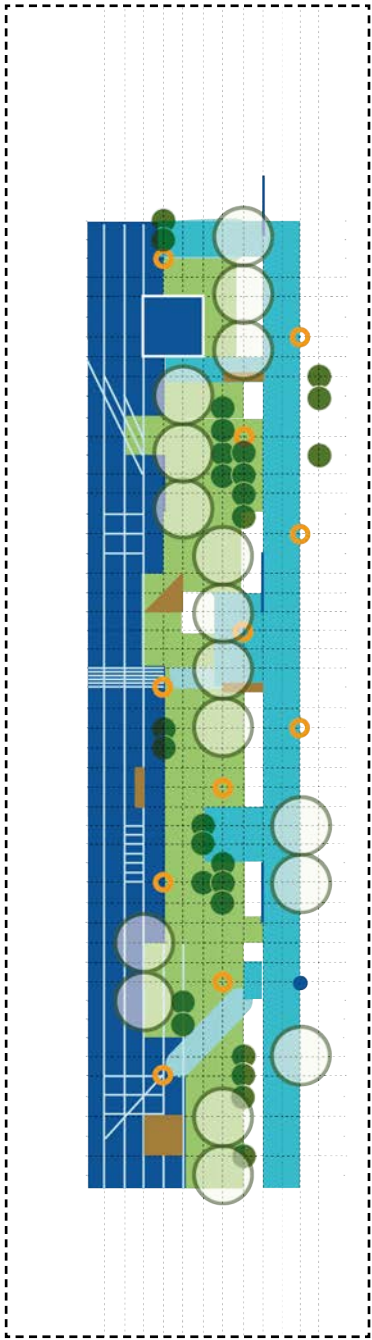
Linear park Diagrams



Current condition

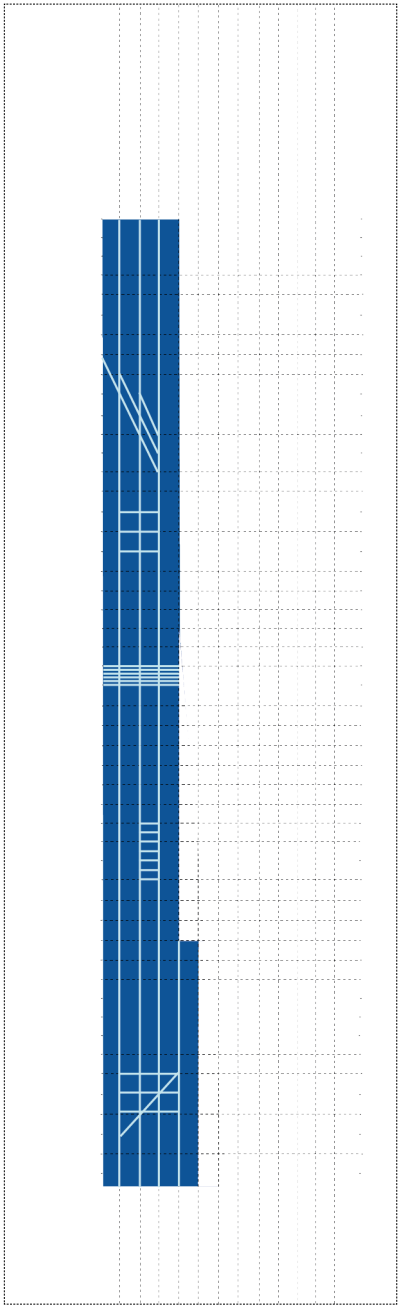
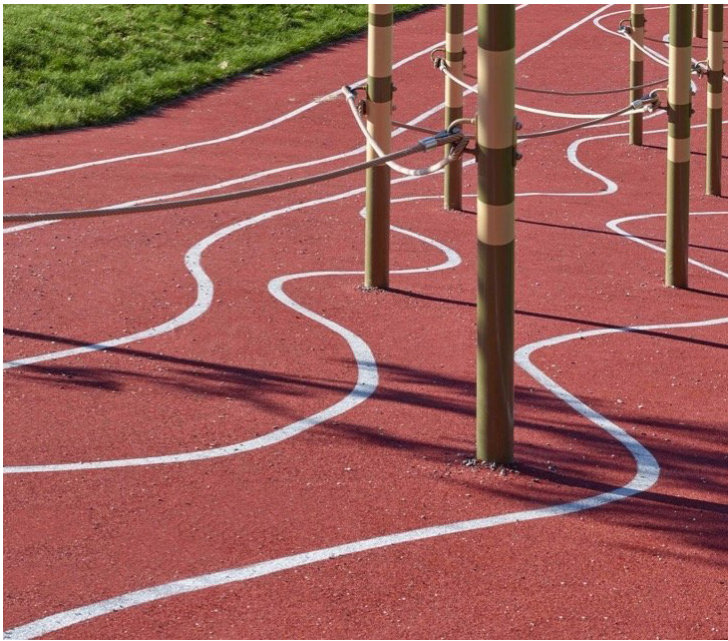
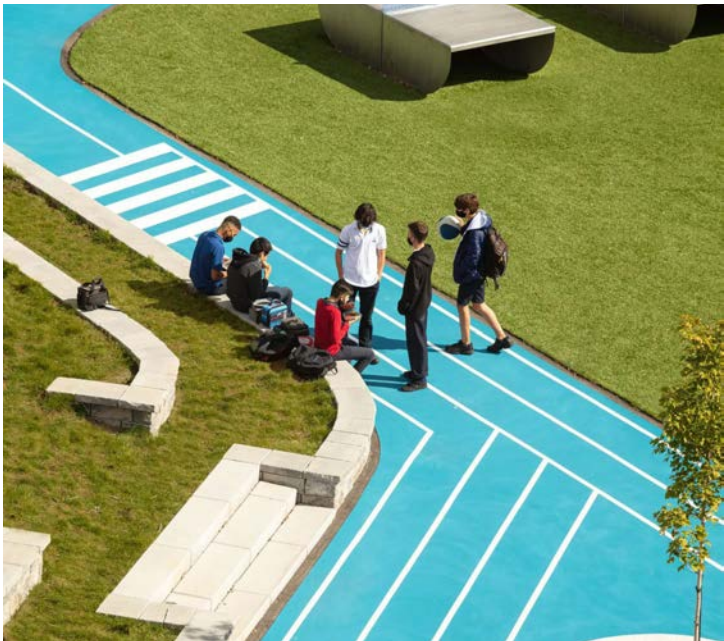


Implementation
Step 01

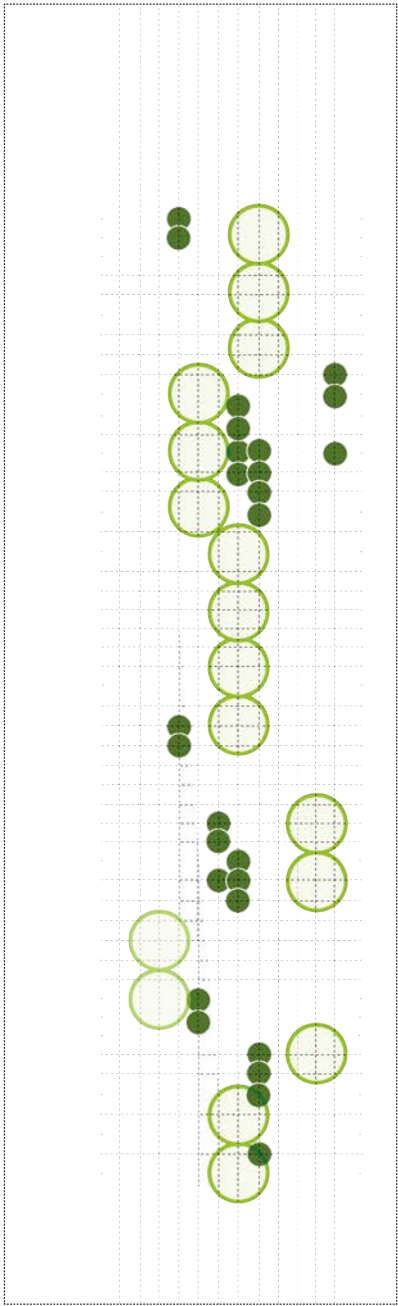
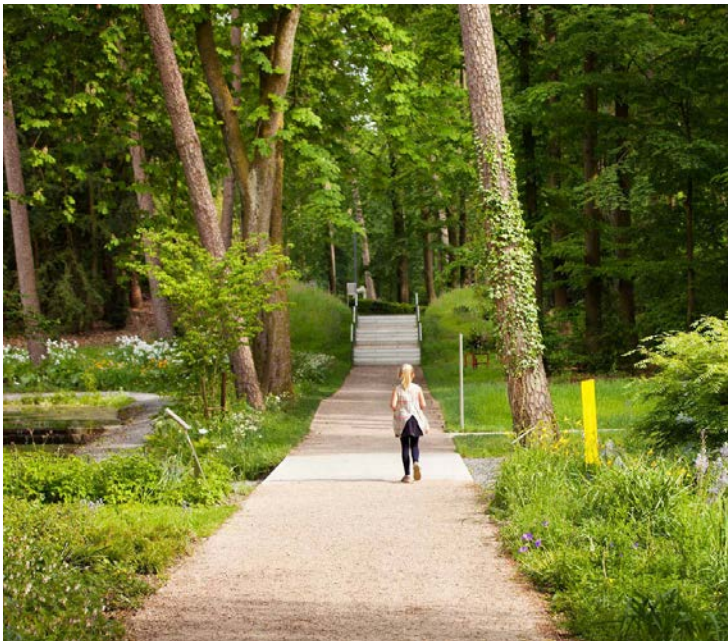


Implementation
Step 02

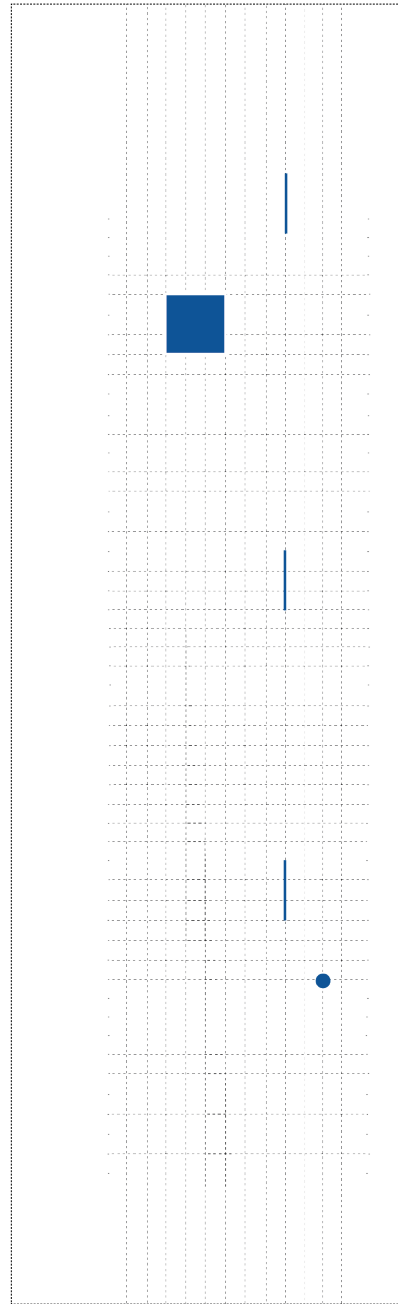
Linear park Surface



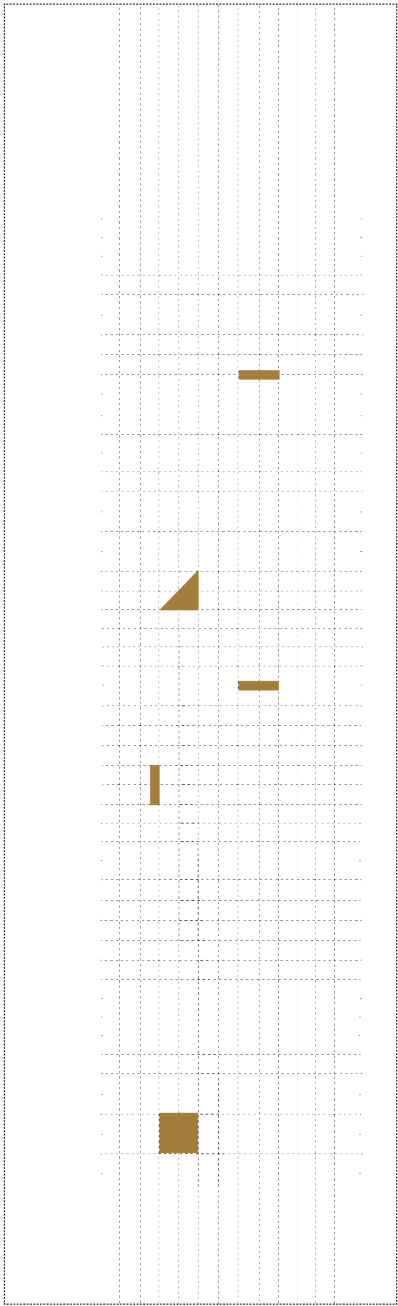
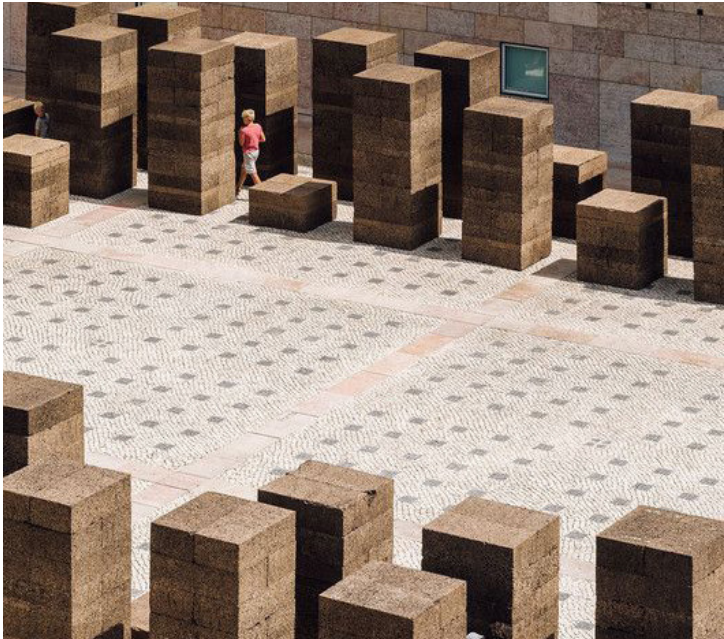
Linear park Ecology



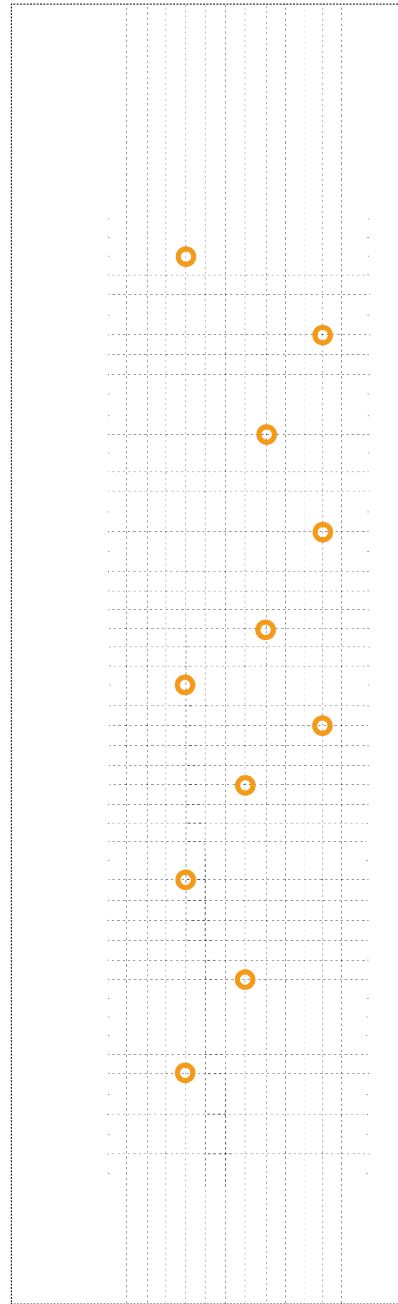
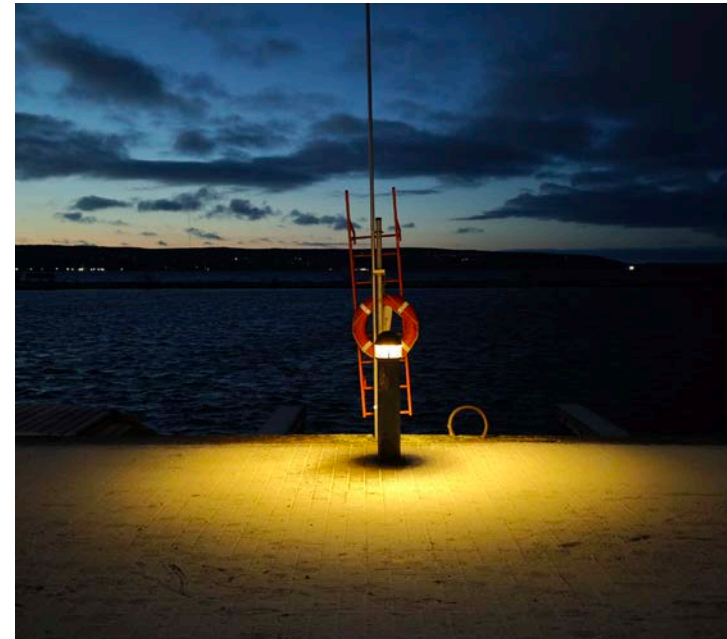
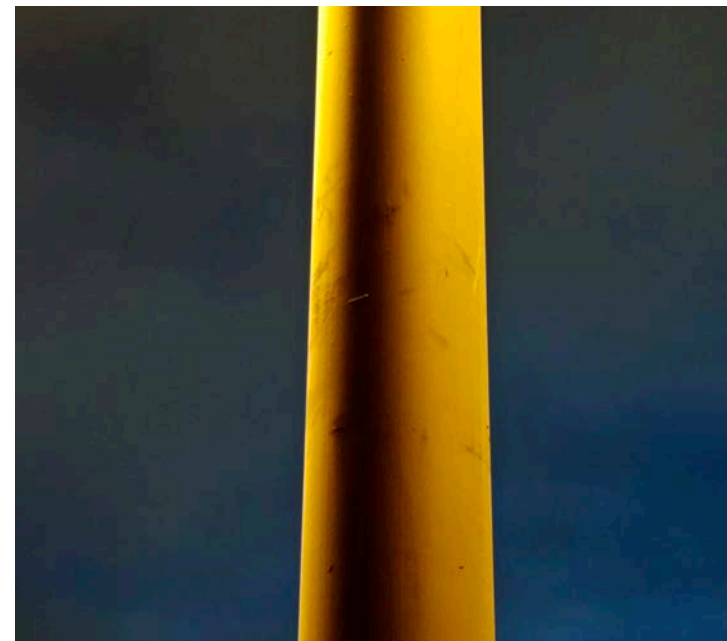
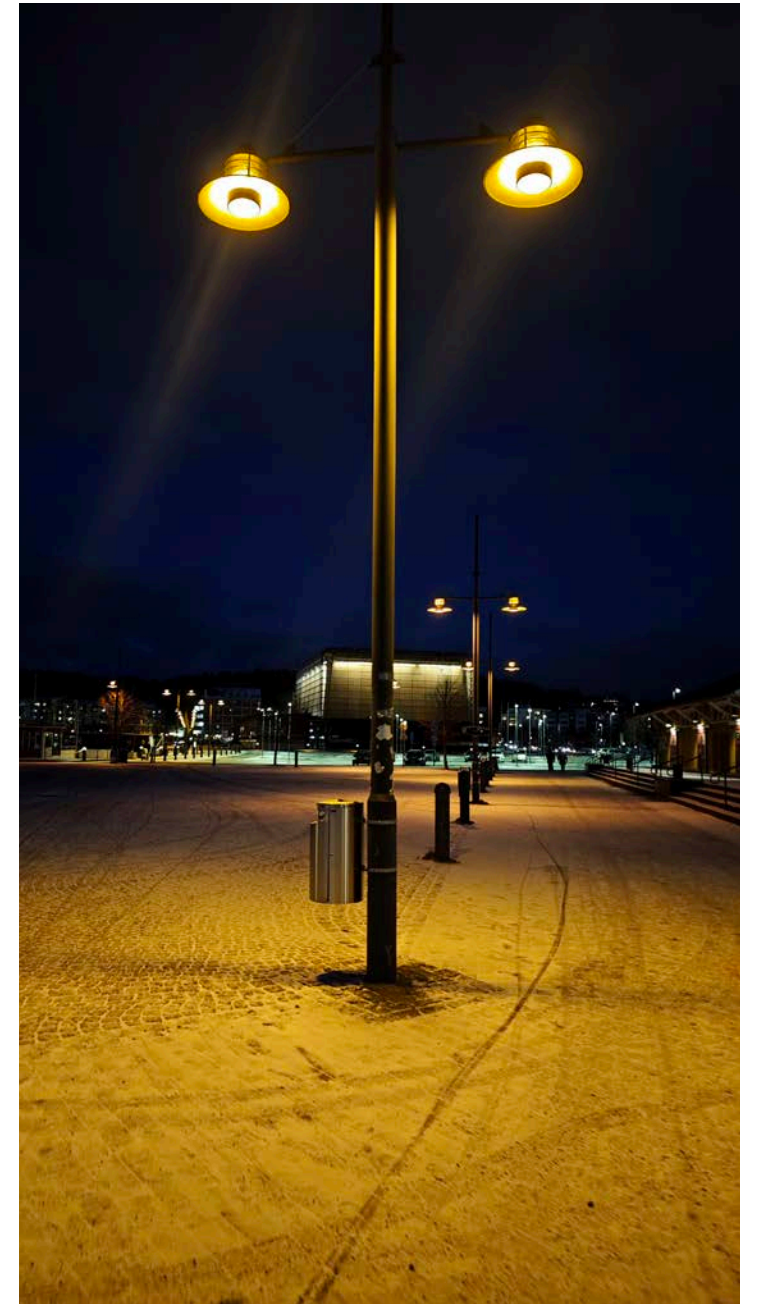
Linear park Urban furniture



Linear park Movable urban furniture



Linear park Lighting



Linear park References

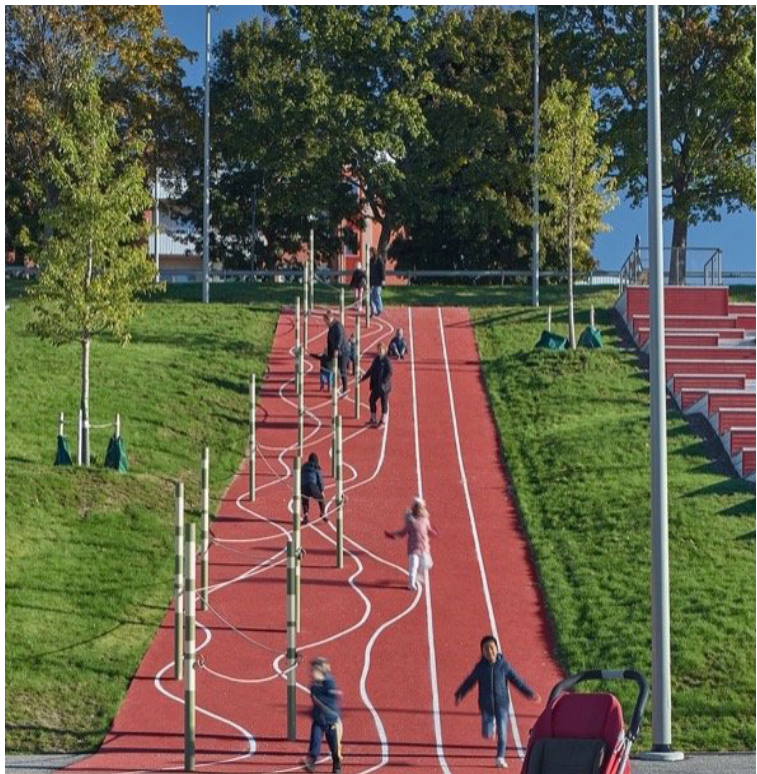


Studio Paola Viganò Marie-Janson square, Saint-Gilles, Belgium



LAND arkitektur Masmo solaghaparken, Stockholm, Sweden

Linear park Program



Running track



Ping pong tables



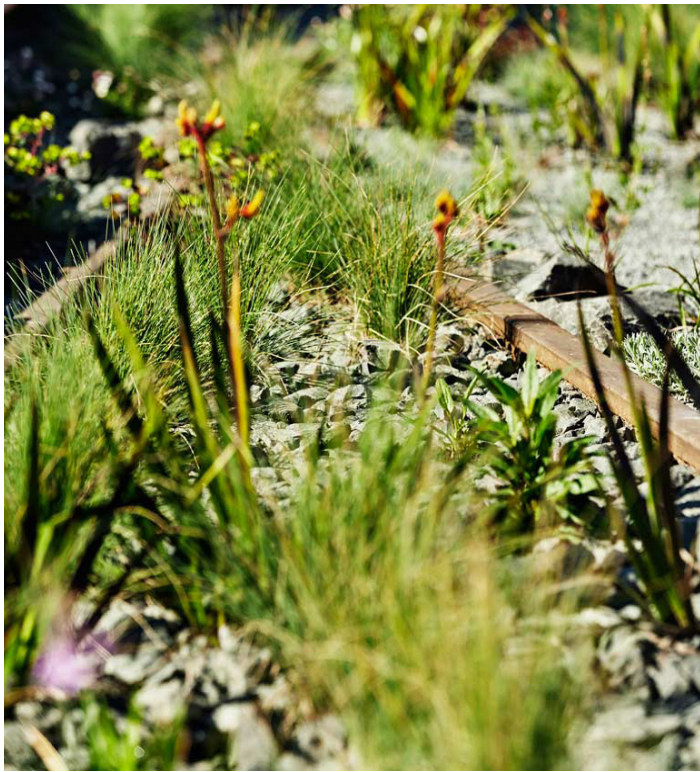
Playgrounds



Gathering areas



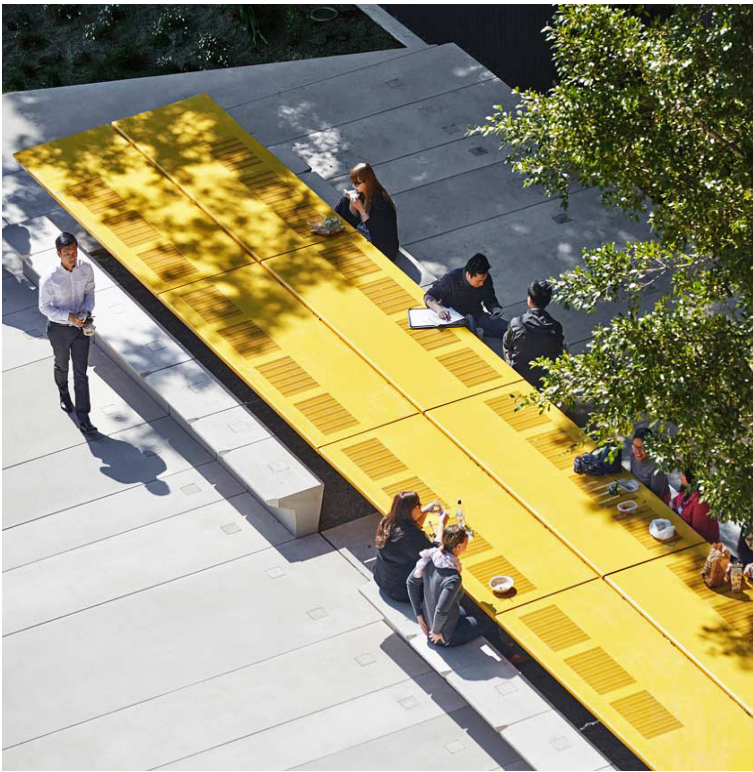
Outdoor gym



Nature



Sitting areas



Community tables

Linear park Visuals



Linear park Visuals



Linear park Winter nighttime



Linear park Fall daytime

Linear Park Axonometric fragment



Linear Park Axonometric fragment

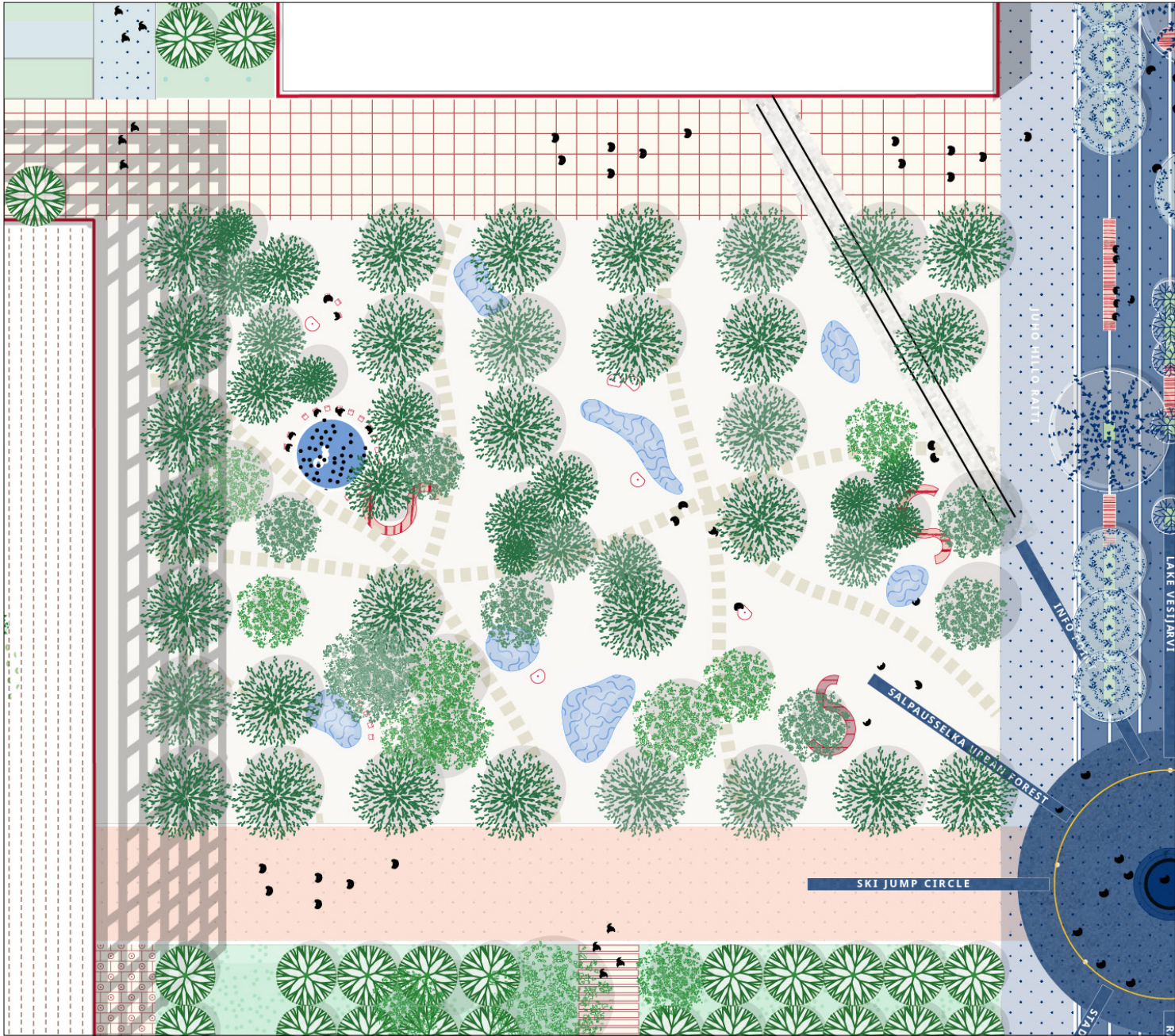


Linear Park Axonometric fragment



2. Micro-forest

Micro-forest Plan

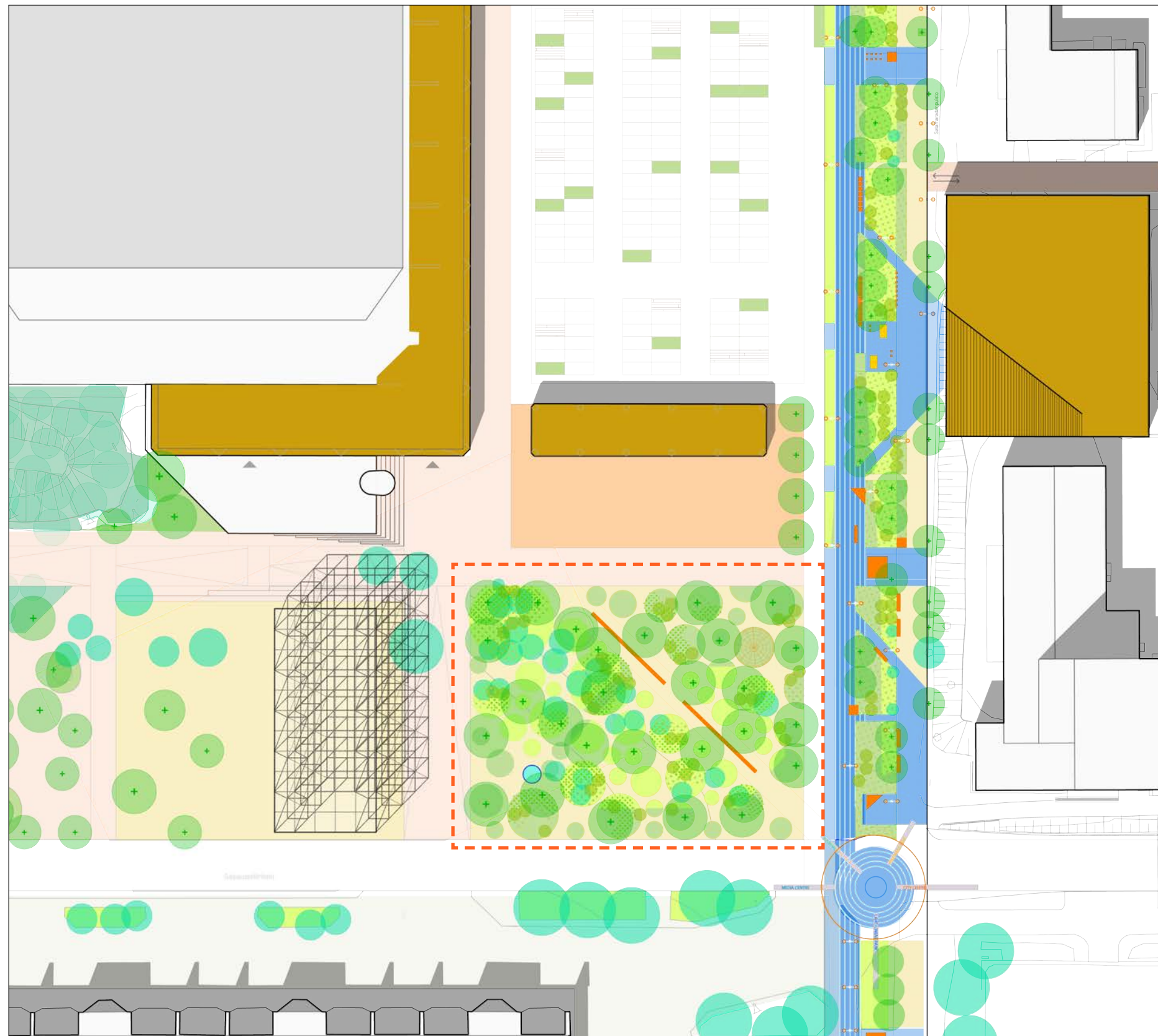


Plan Competition phase



Plan Current condition

Micro-forest Plan



Micro forest

The Micro forest is an accessible garden that celebrates the local forest and becomes part of the urban landscape of the sports center. It provides a recreational buffer zone and showcase the ecological values of the Finnish forests.

This space hosts 60 new trees and recreates a fragment of local ecosystem through a selection of trees, shrubs, and herbaceous species endemic of the area.

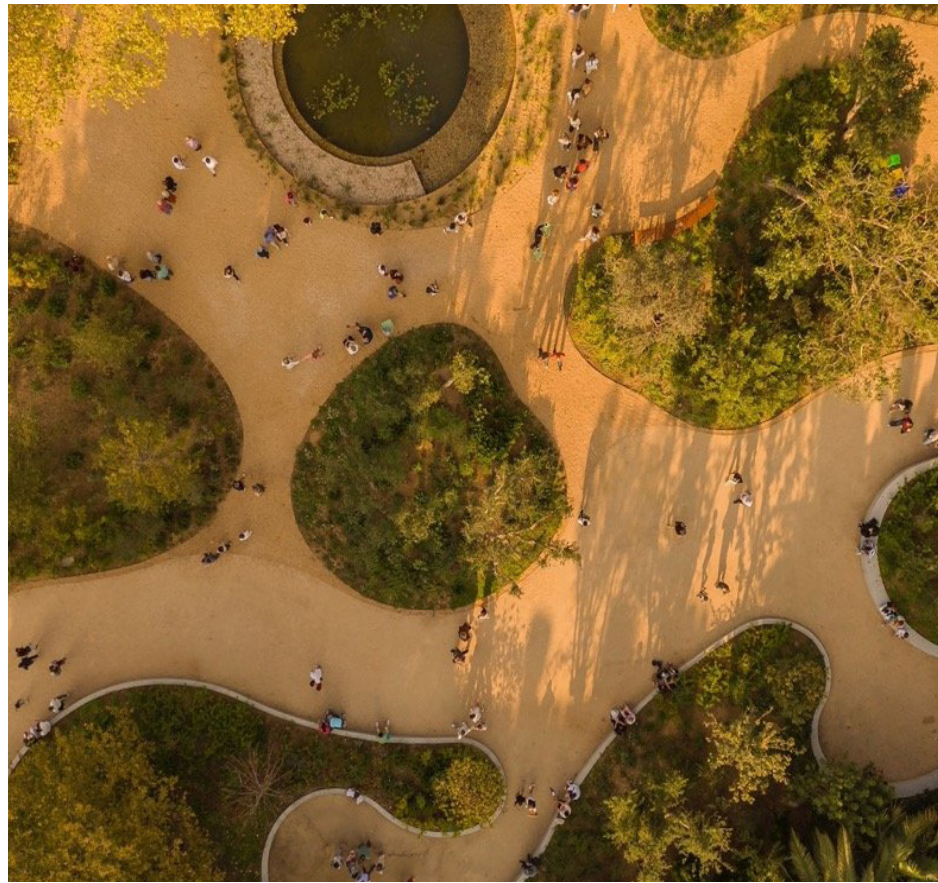
The existing trees and lawn surfaces are integrated within the new public space.

The Micro forest helps creating a favourable microclimatic condition for the area in summer and increases the capacity for rainwater collection by implementing sustainable water management solutions.

Micro-forest Concept



Dense forest



Continuous circulation



Diagonals

Micro-forest References



Paysarchitectures The Third Train, Compiègne, France



Studio Paola Viganò Marie-Janson square, Saint-Gilles, Belgium

Micro-forest References



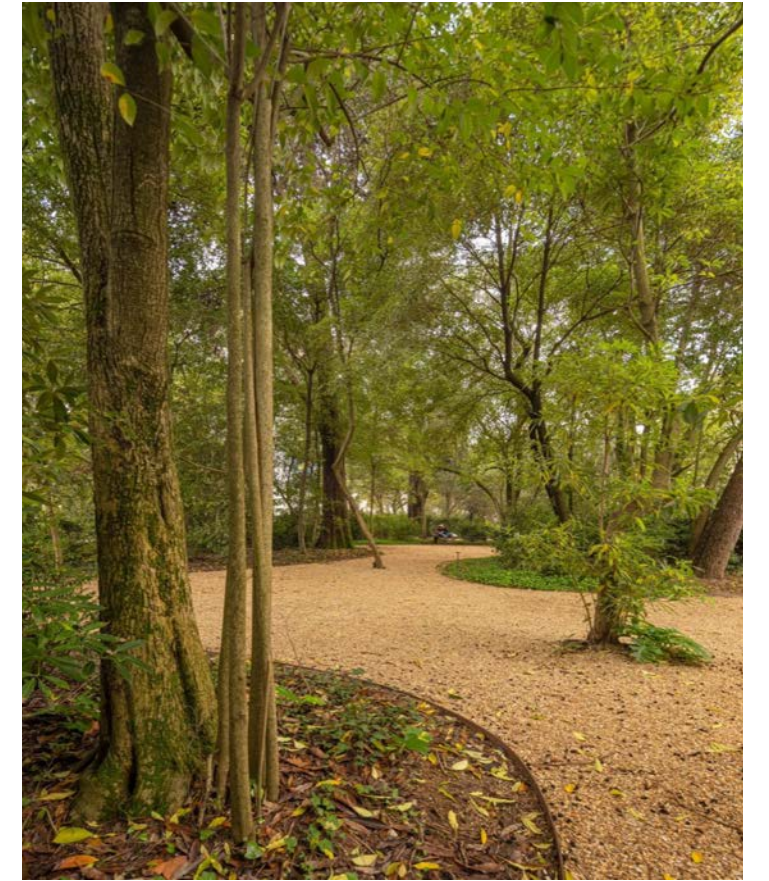
Mineral identity Natural stones



Water Performative water management



Sitting element Long bench reinforcing diagonals



Permeable circulation Meandering paths

Micro-forest Axonometric fragment



Micro-forest Axonometric fragment

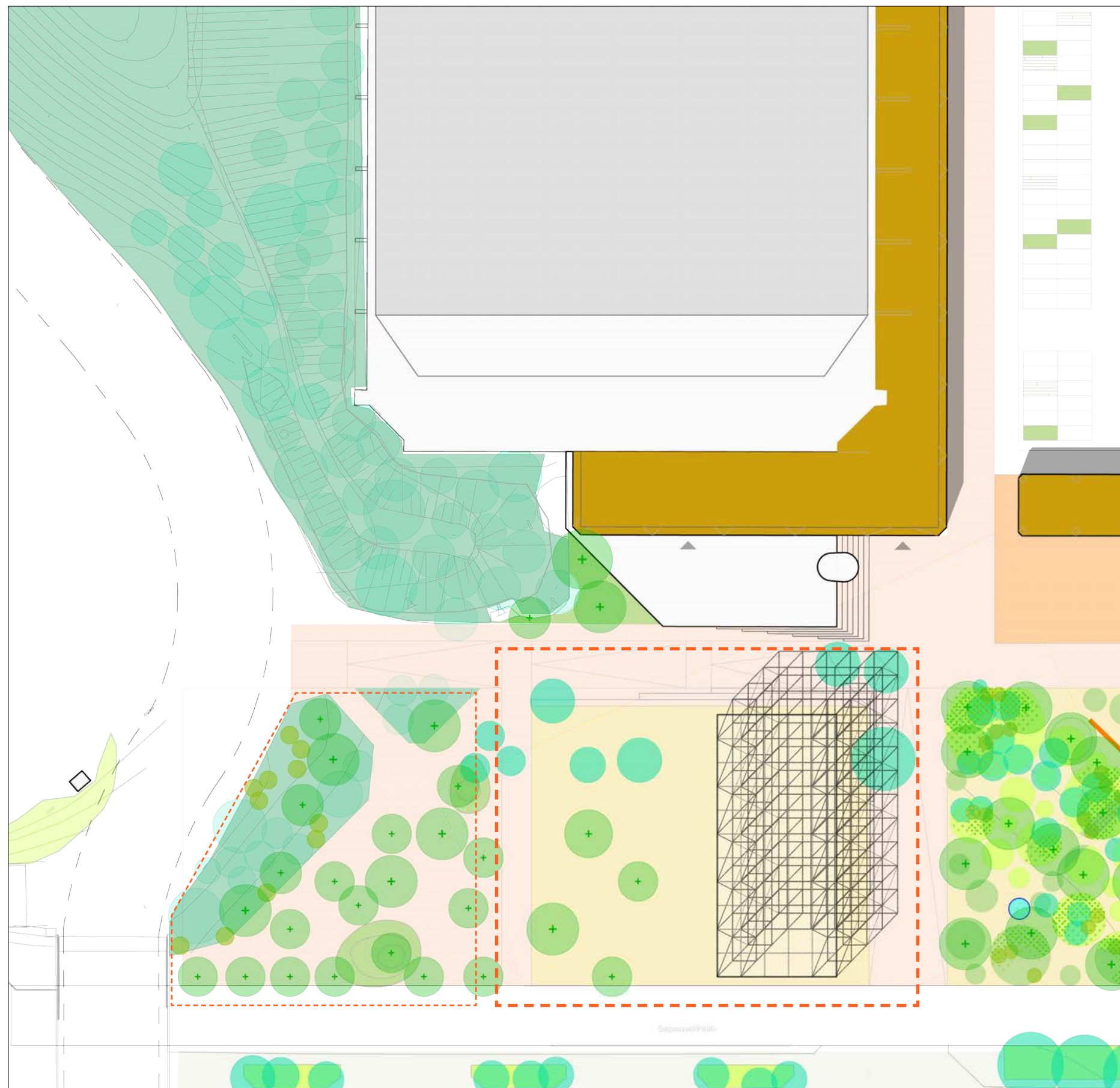


Micro-forest Axonometric fragment



3. Media center area

Media center Masterplan



Media Center area

The lightweight and potentially temporary structure is inspired by contemporary European examples. This framework allows for multiple uses, reflecting the needs of the various activities taking place in the Lahti sports district. The media center thus becomes both architecture and an activator of different functions, and ultimately also part of the landscape, by hosting climbing plants.

Forest Buffer

The forest buffer located at the slope of the Salpausselkä Forest will be densified with more trees and serves as the gateway to the new cross-country ski trail. Within the flat area adjacent to the Media Center square, hidden beneath the trees, will be located a drop-off for motorized vehicles and buses for the teams and supporters of the sport events. A bus stop will also allow citizen and visitors to easily reach the ski tracks with public transport.

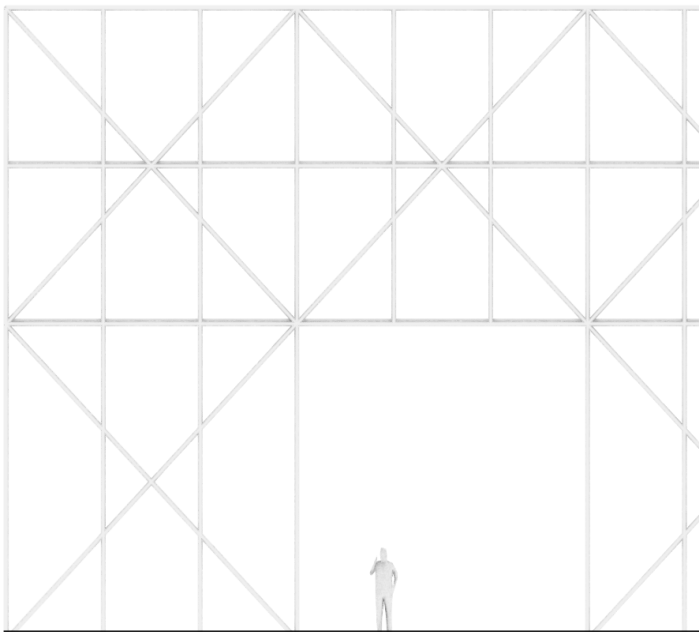
Media center Design studies



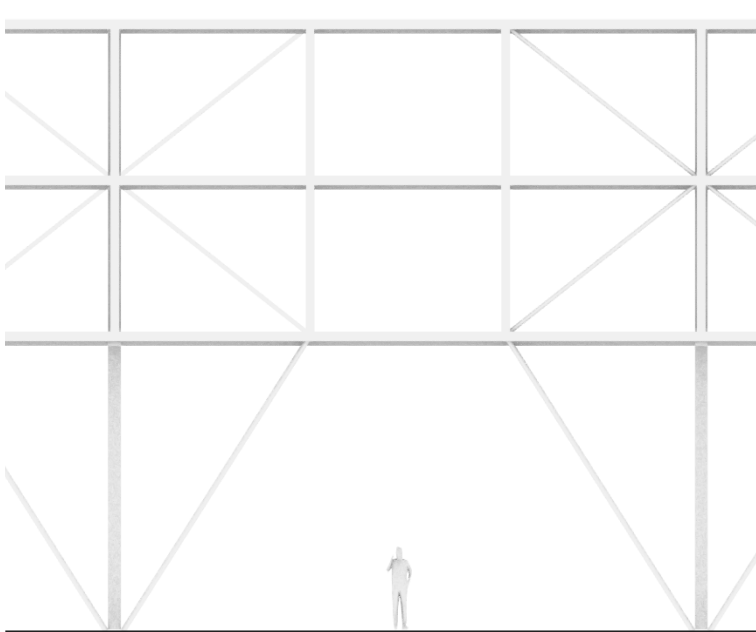
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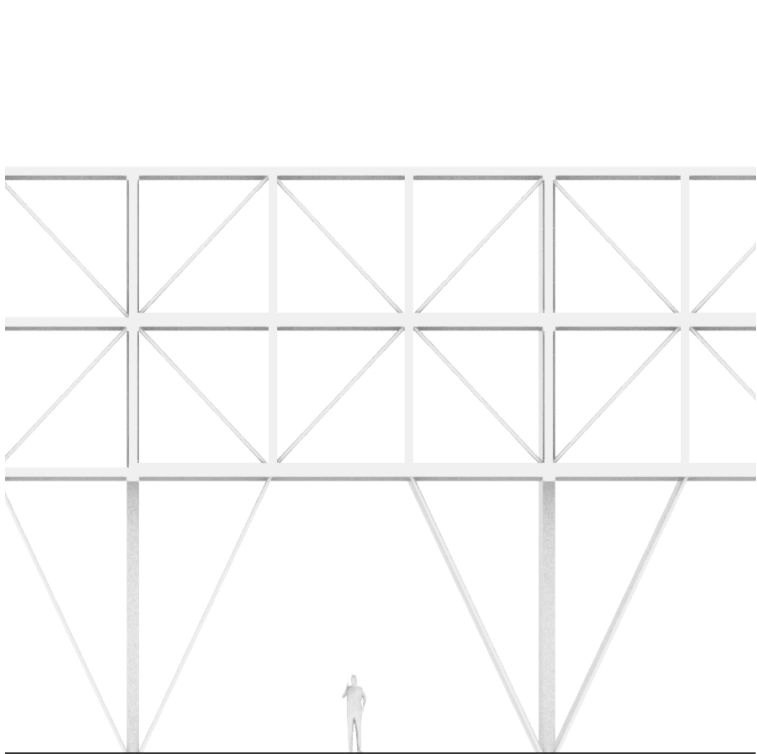
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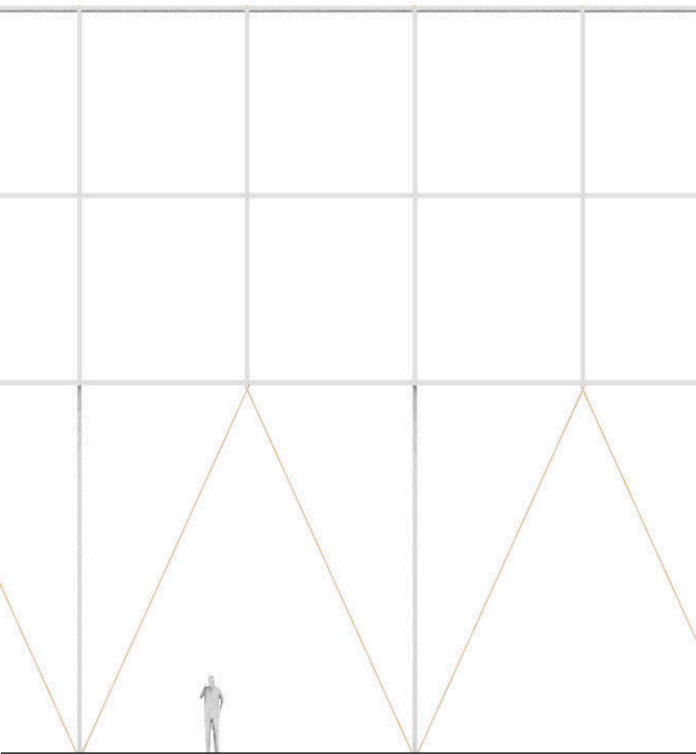
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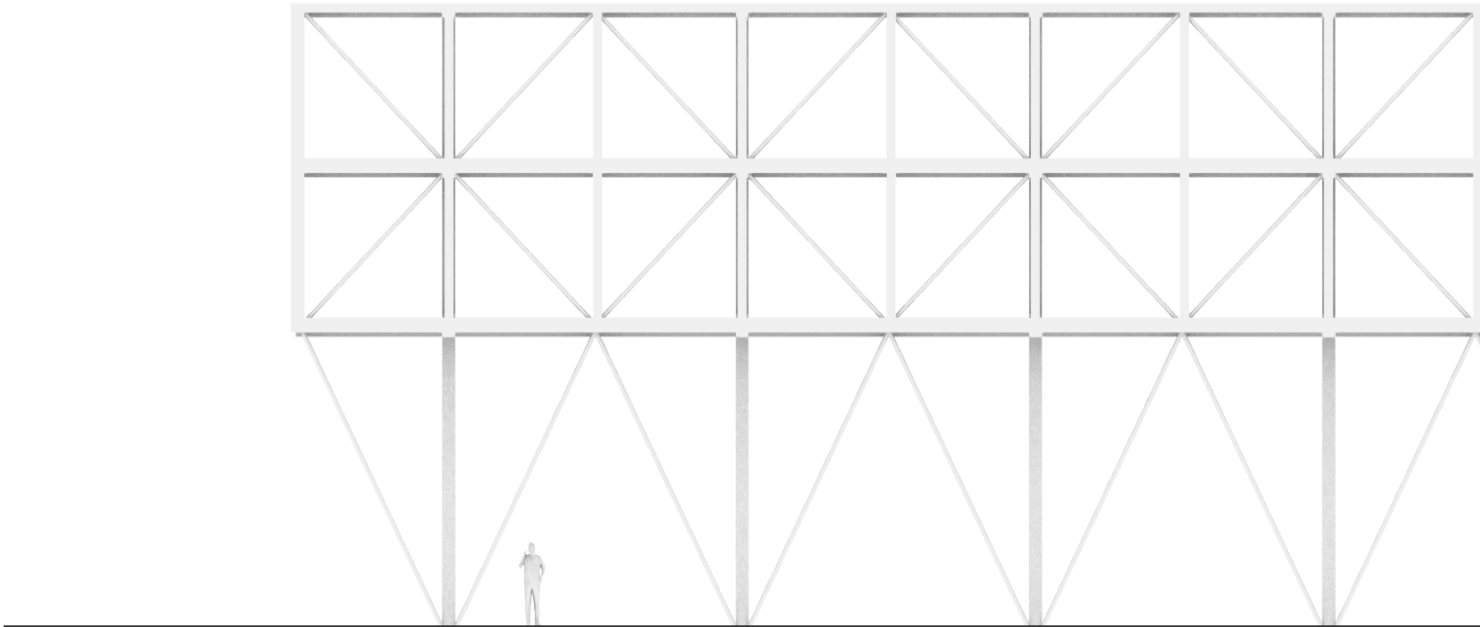
#4



#5

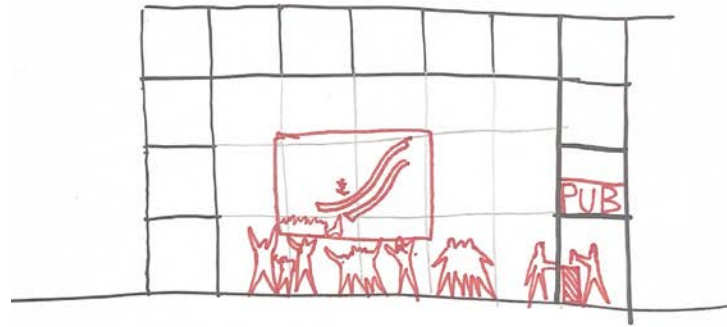


#6

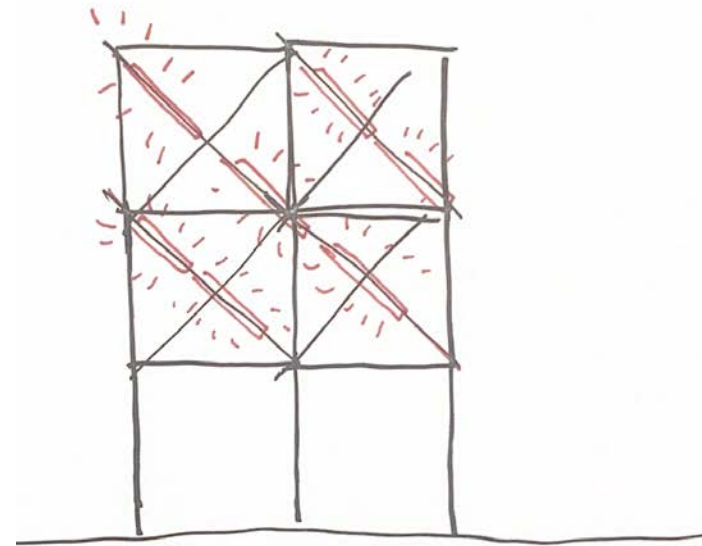


#7

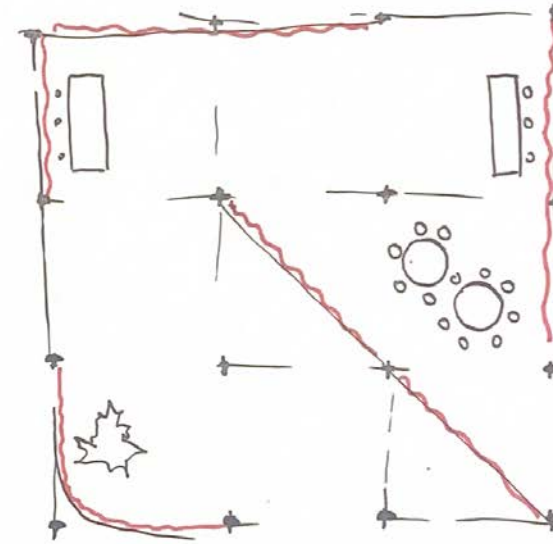
Media center Activation



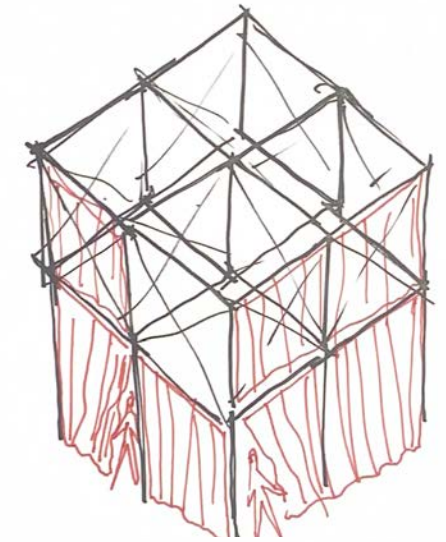
Biergarten and screening of sport events



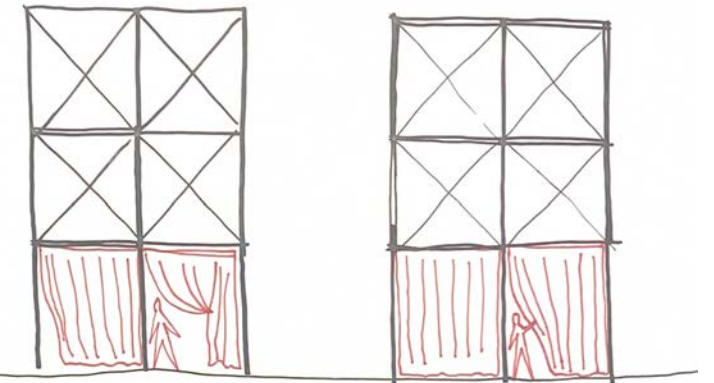
Light installations



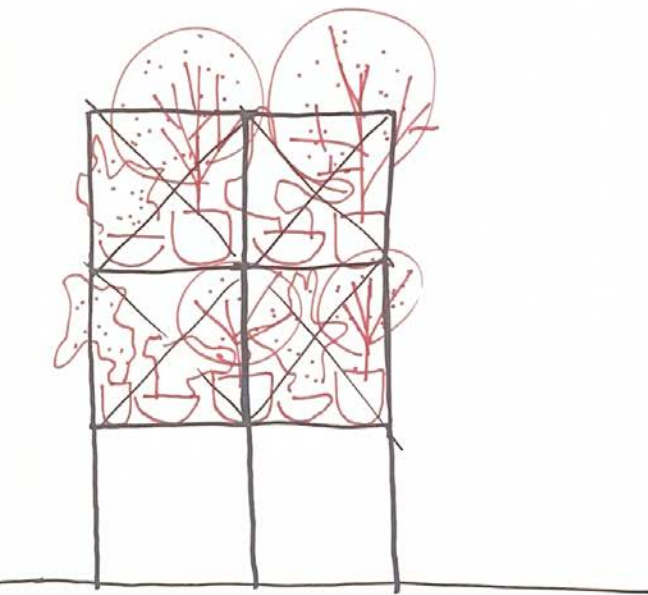
Flexible layouts



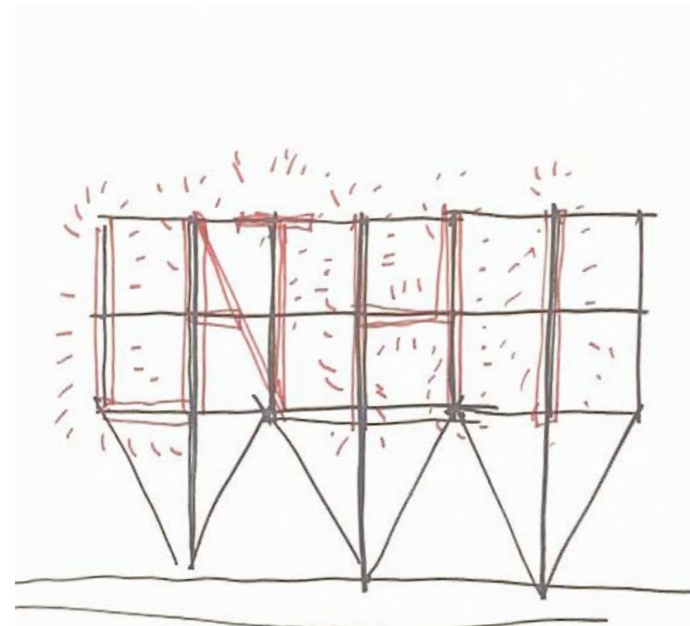
Curtains walls



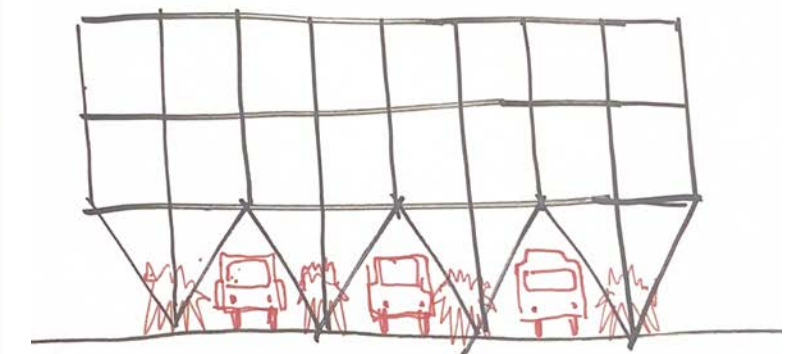
Climbing plants



Vegetation pots



Lahti neon installation

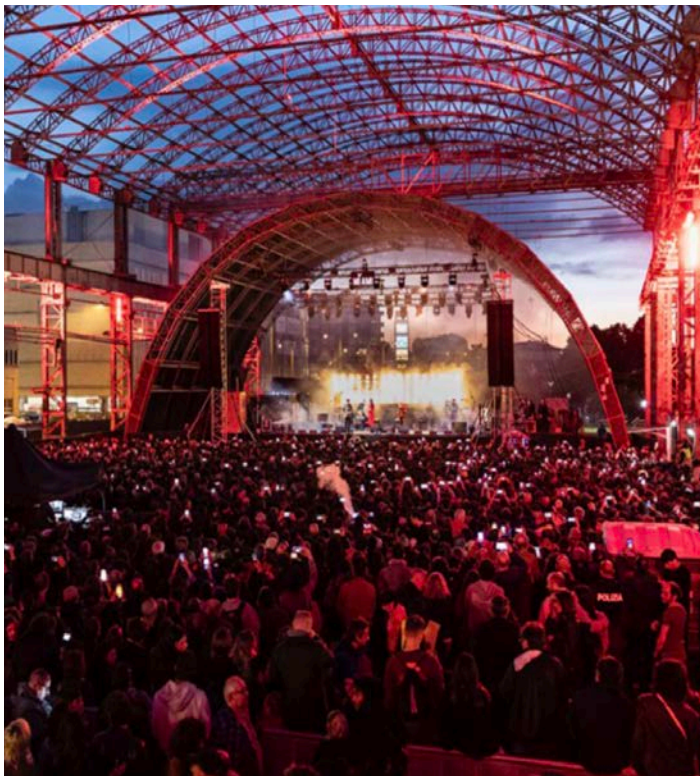


Foodtruck festival

Media center Activation



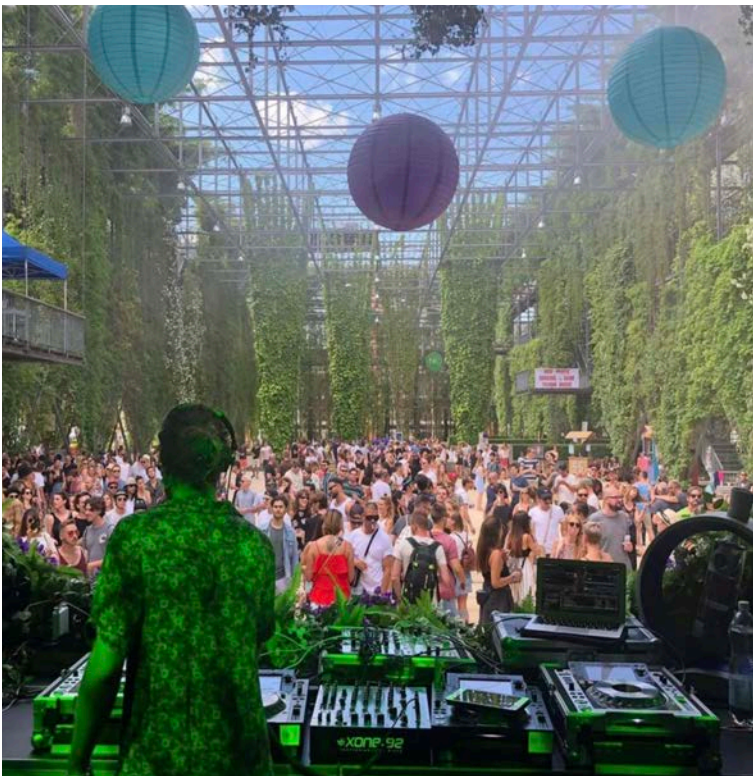
Biergarten



Concert



Food court



Festival



Cinema



Market



Multimedia sport events experience



Ski jump viewpoints

Media center Options

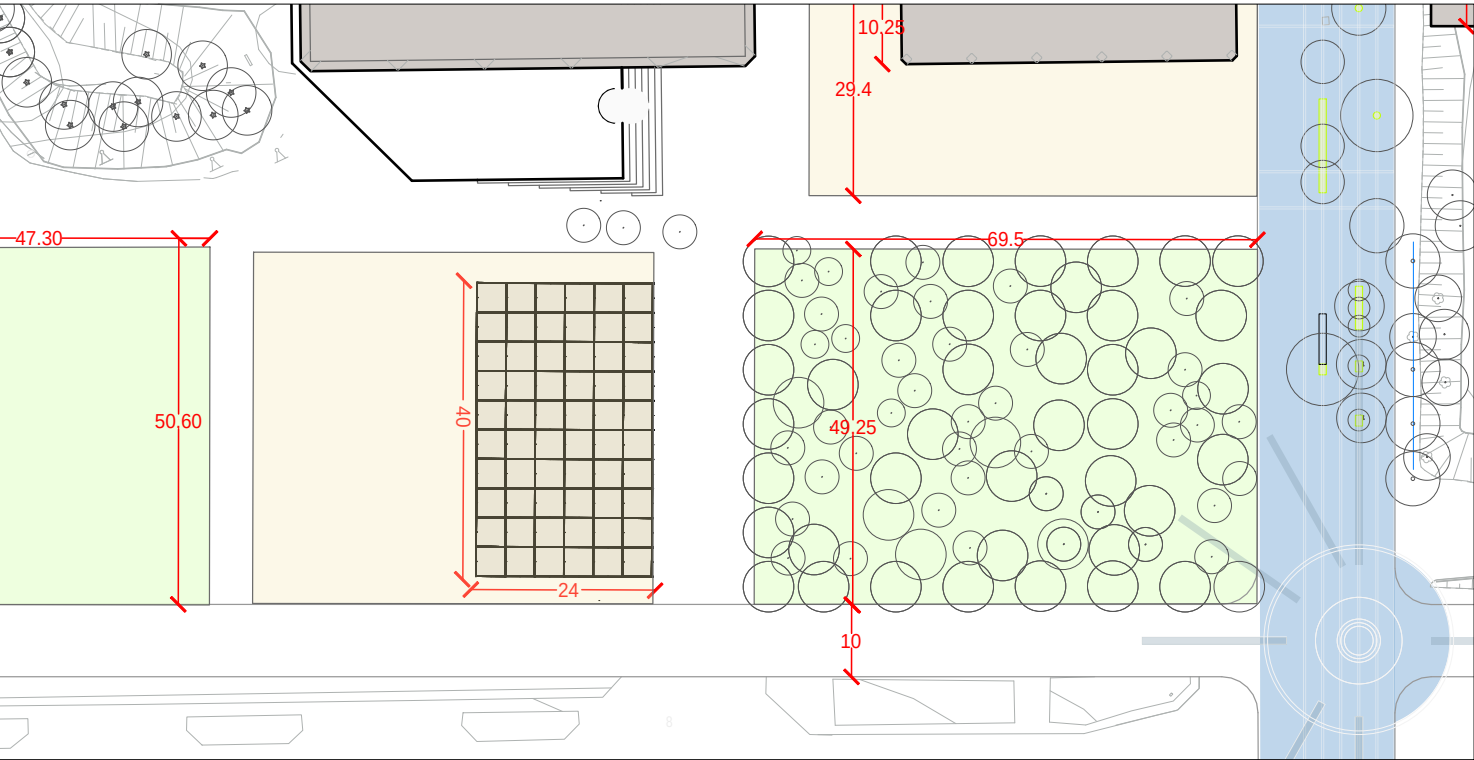


Pavillion typology

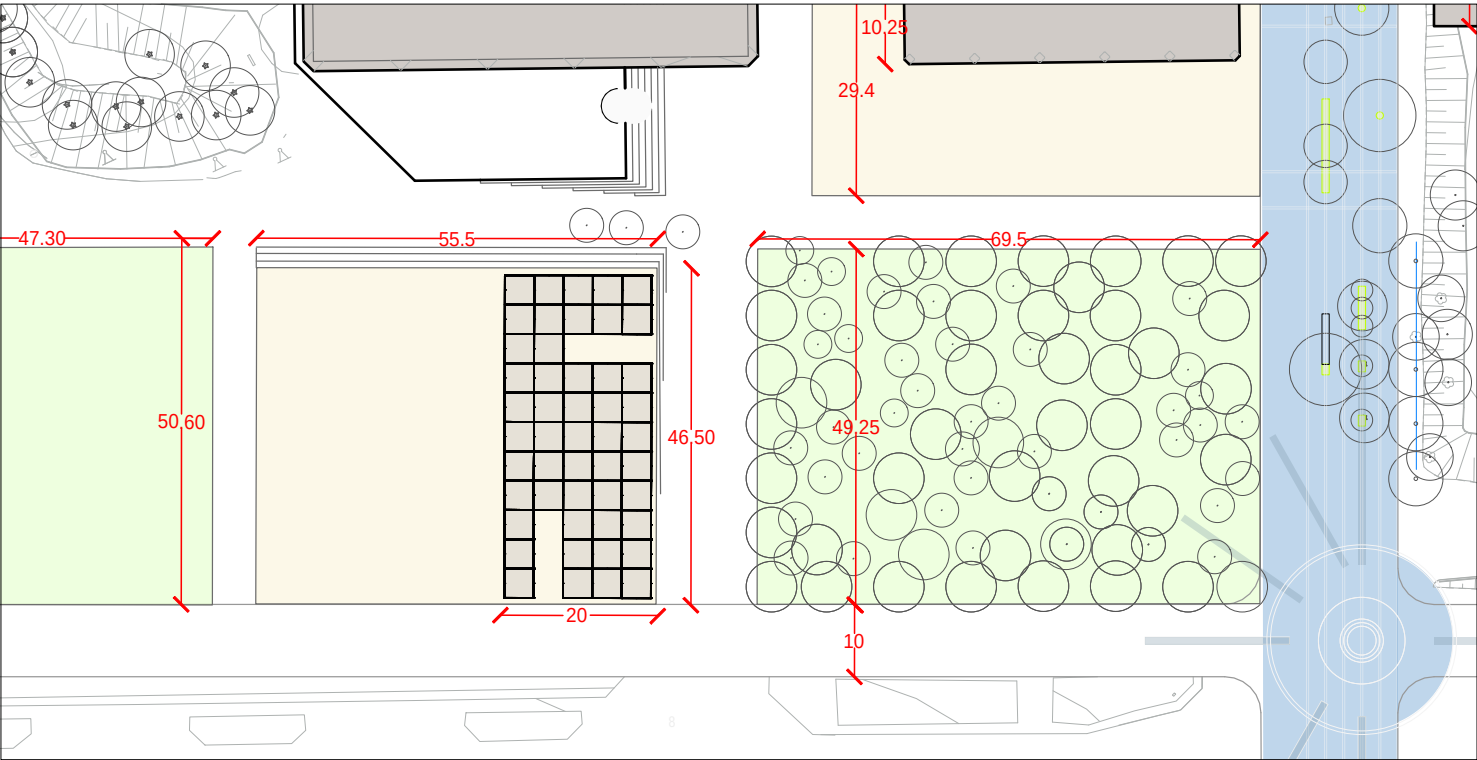


Tower typology

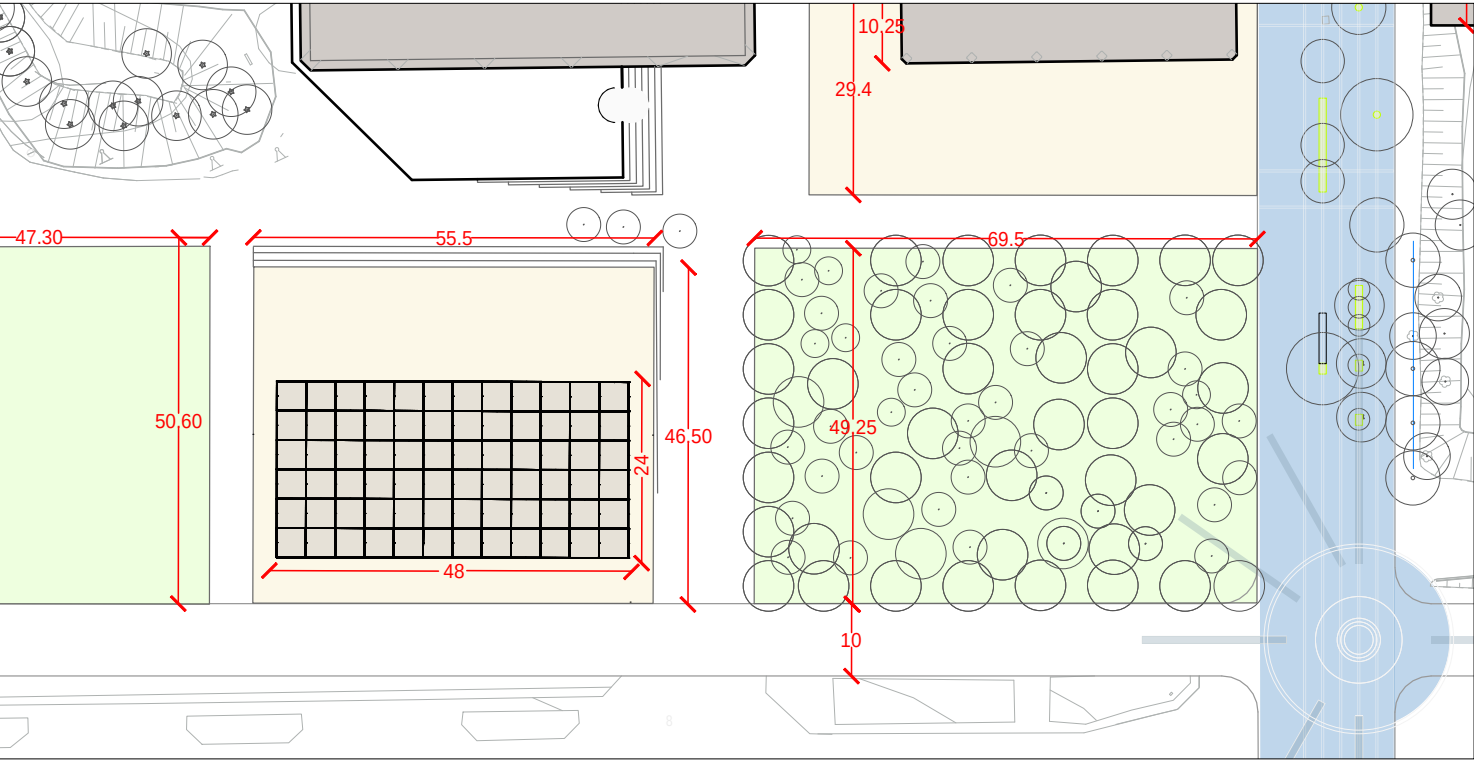
Media center Options



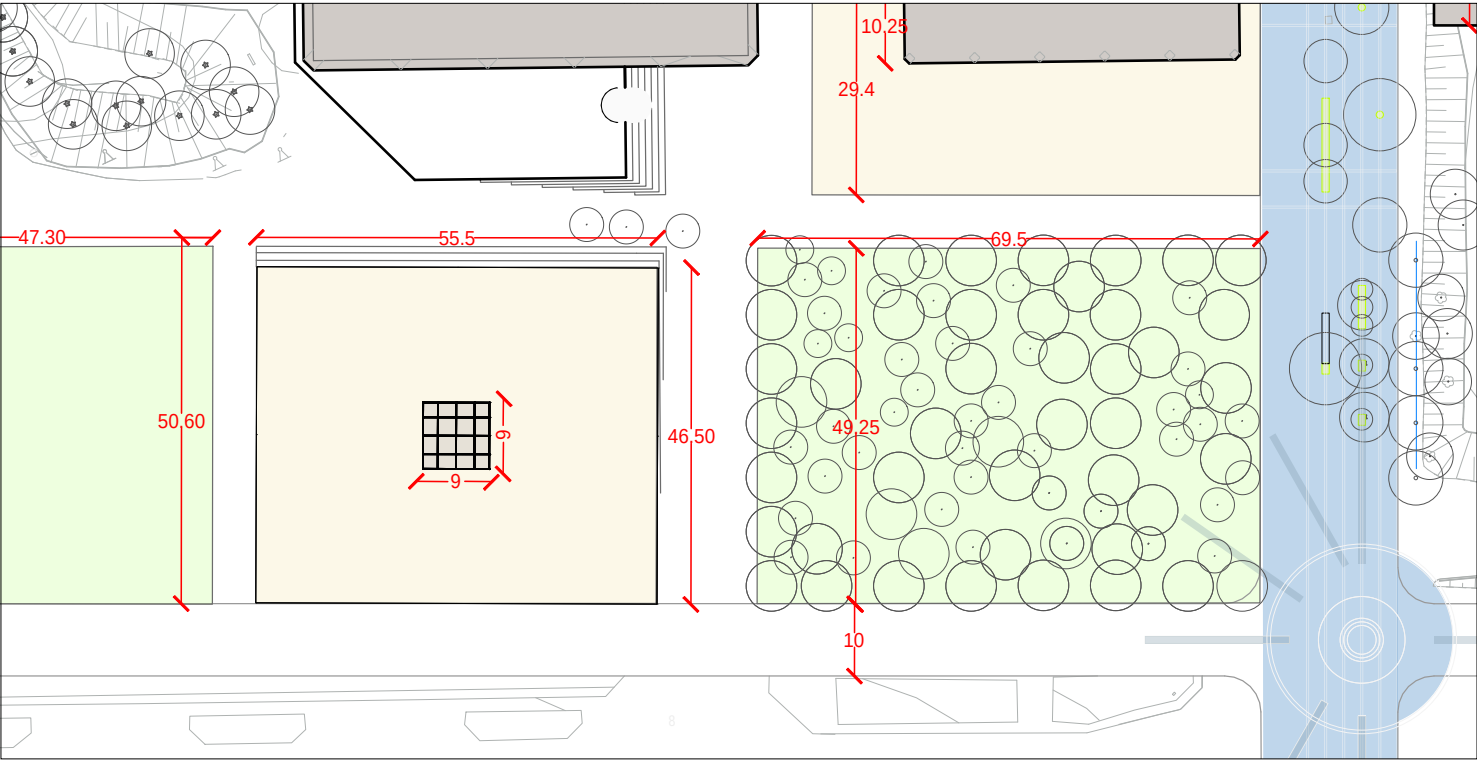
Media center square Option 01



Media center square Option 02

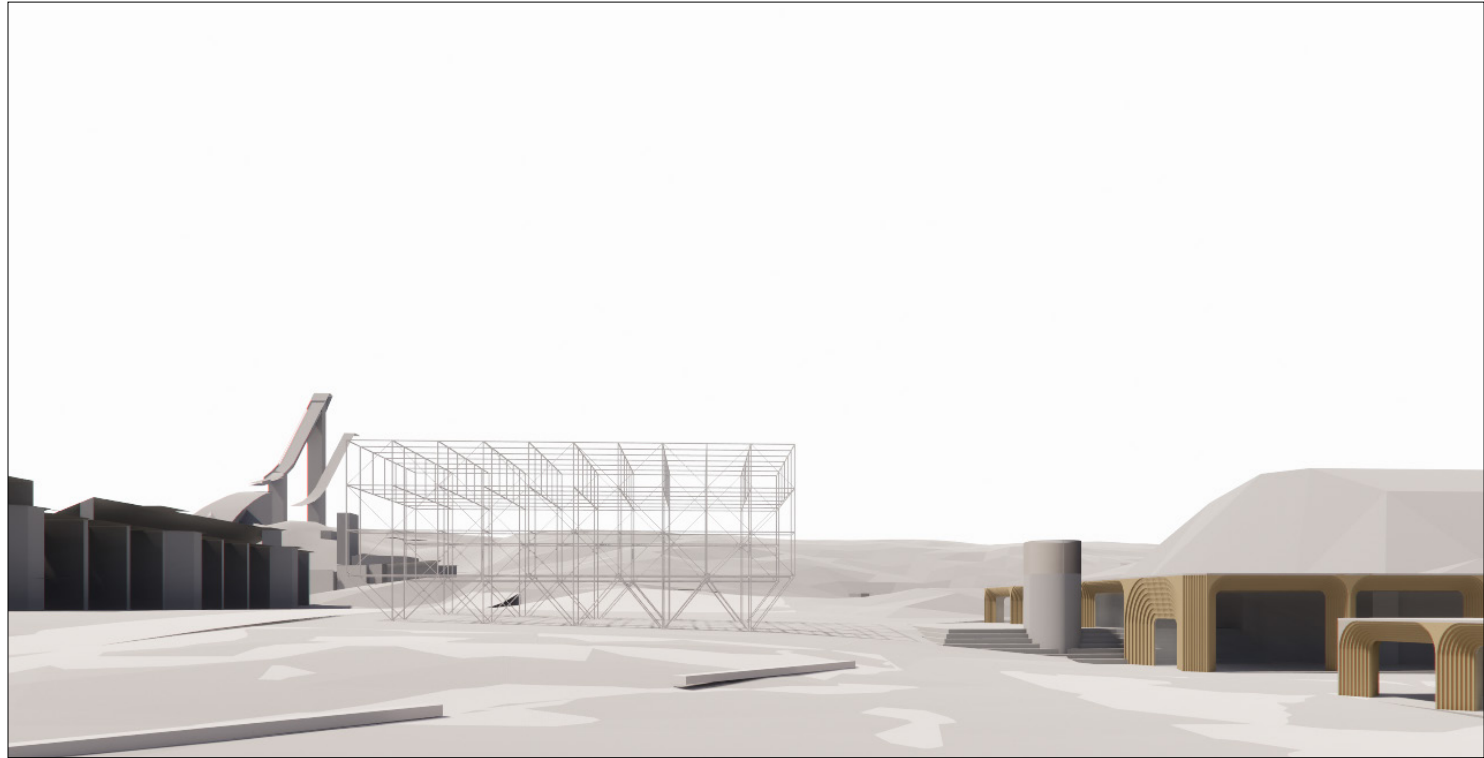


Media center square Option 03

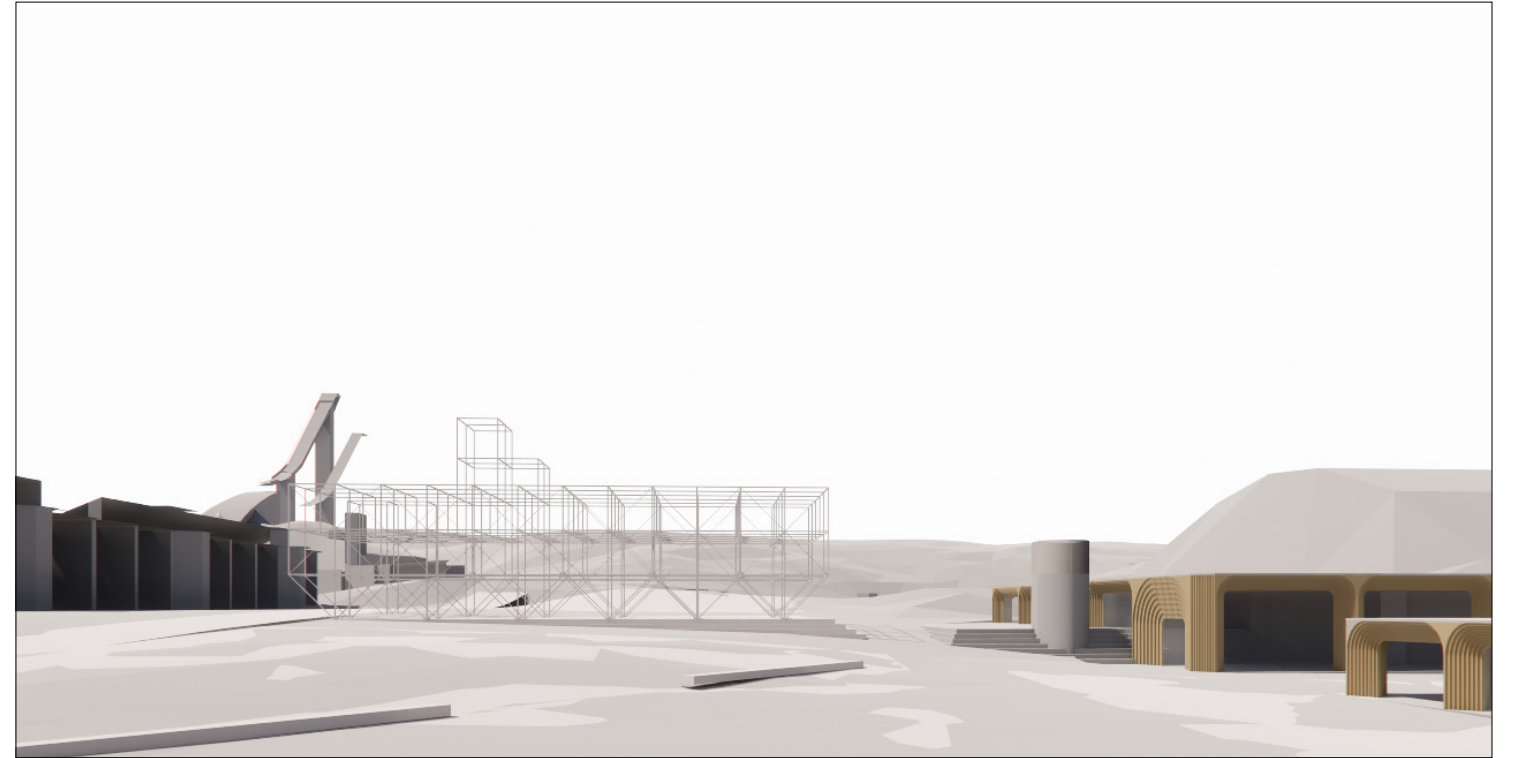


Media center square Option 04

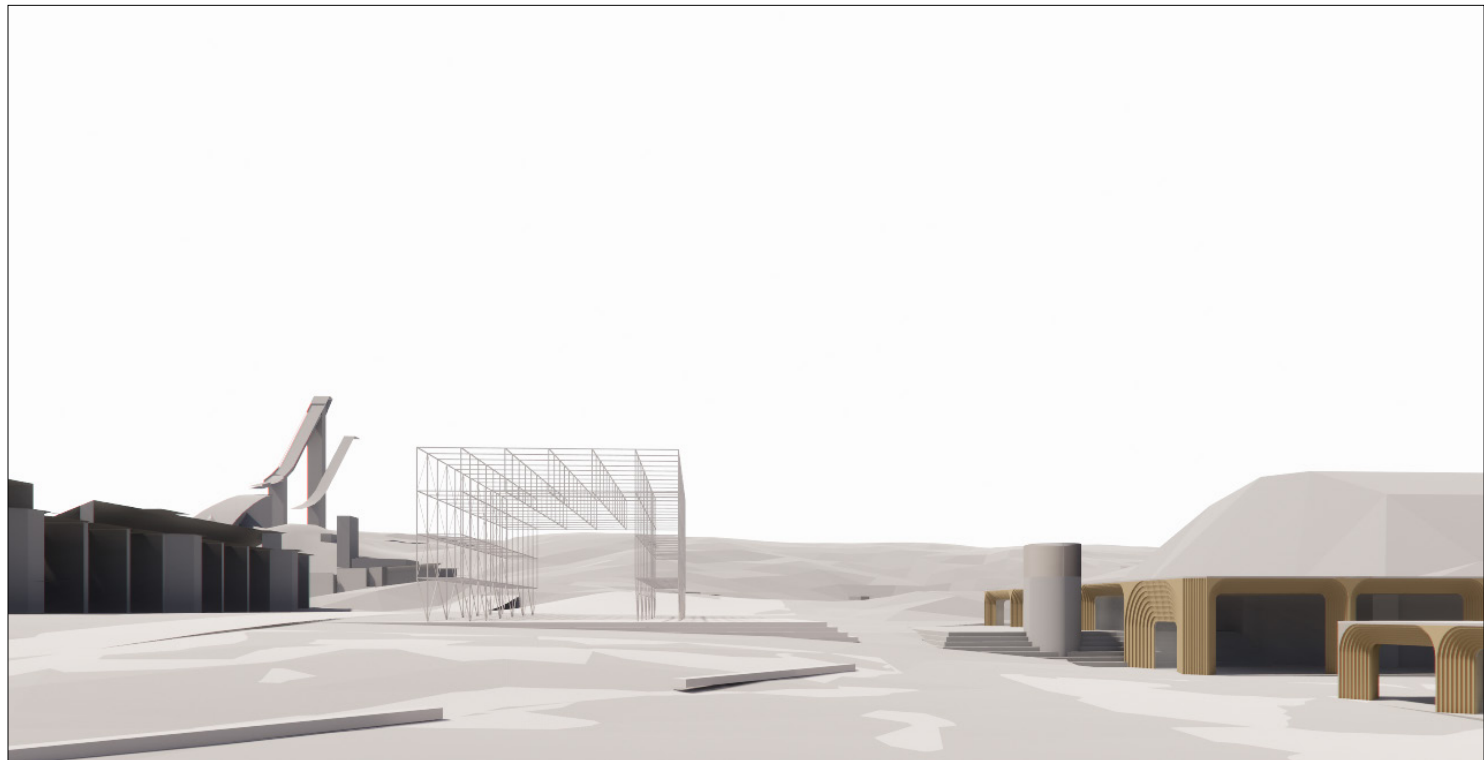
Media center Options



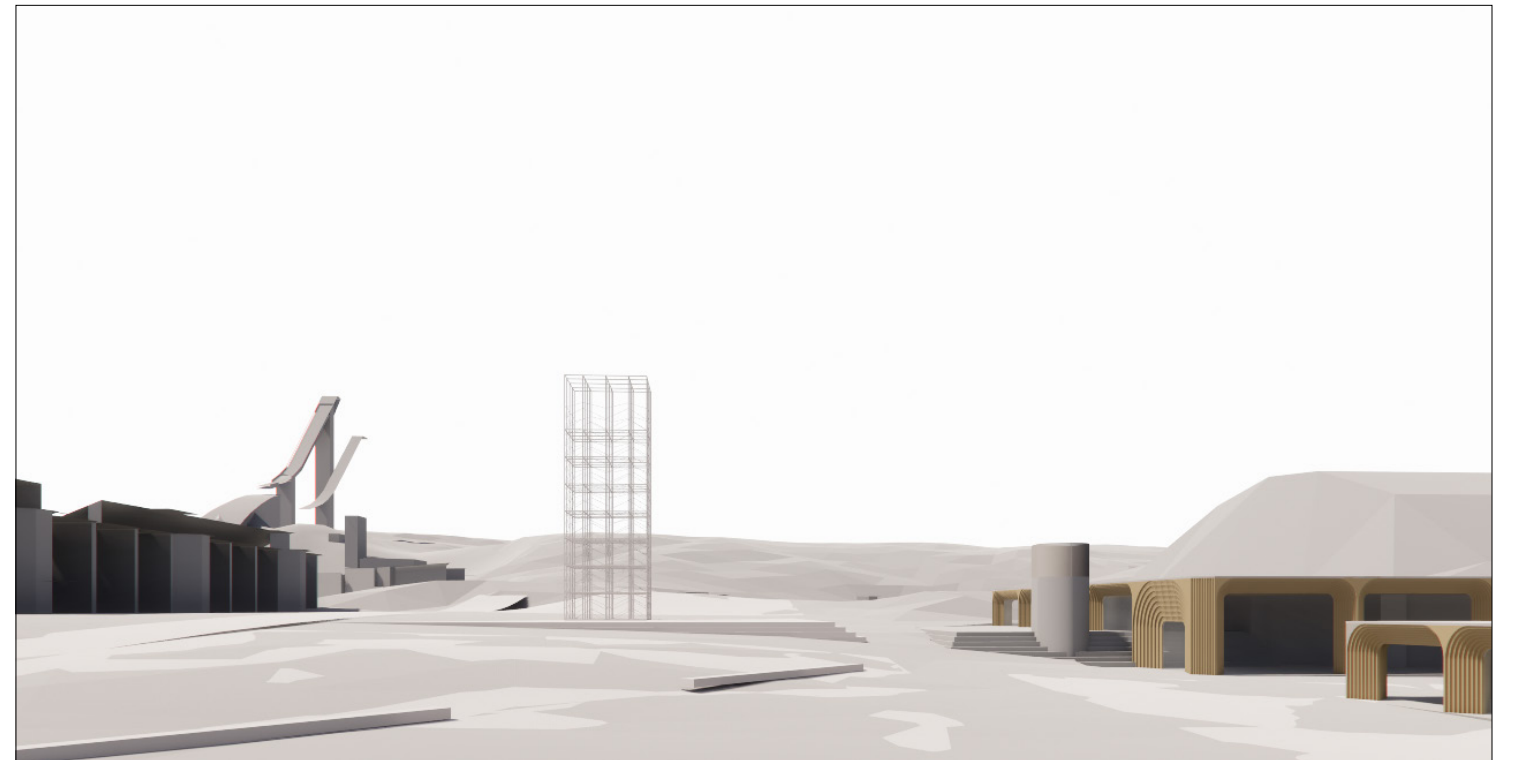
Media center square Option 01



Media center square Option 02

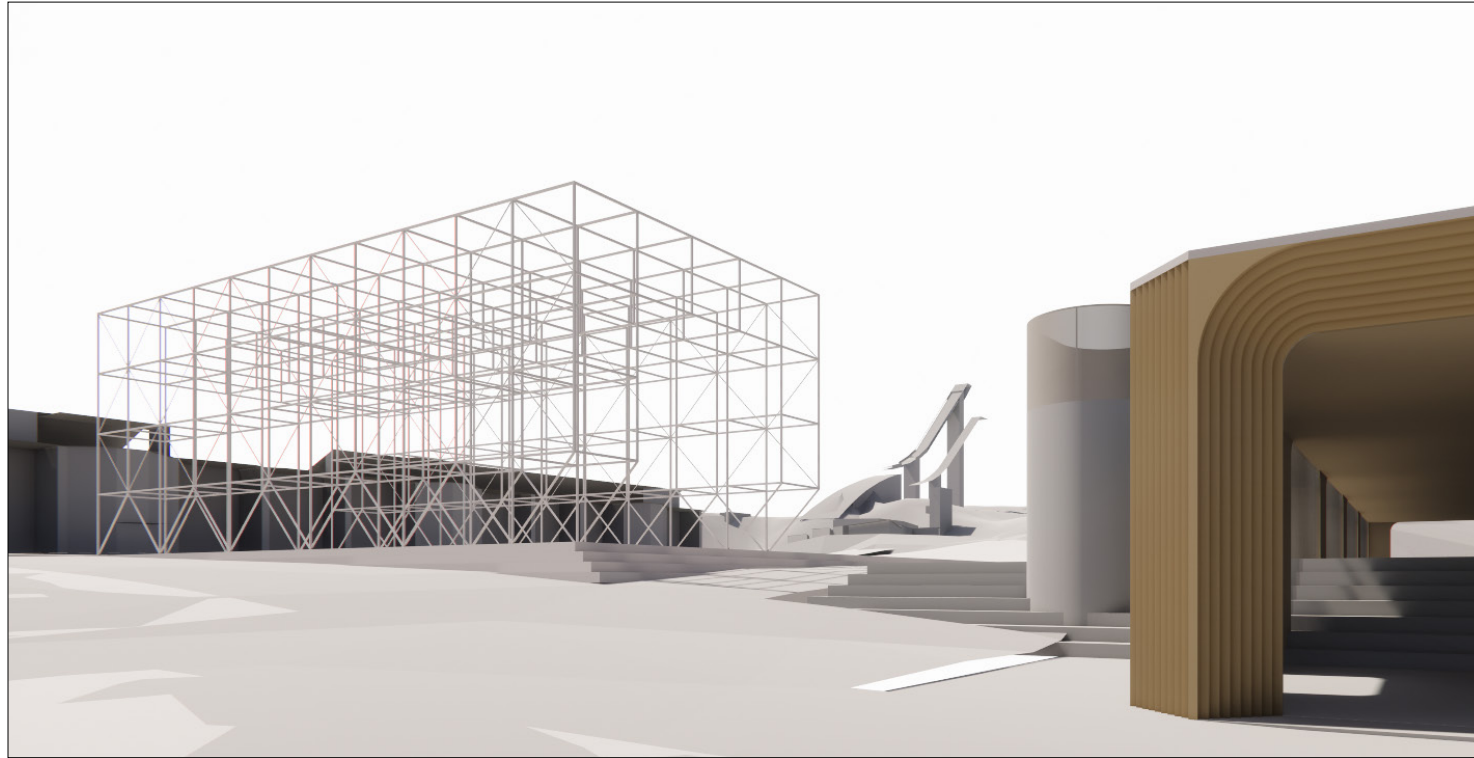


Media center square Option 03

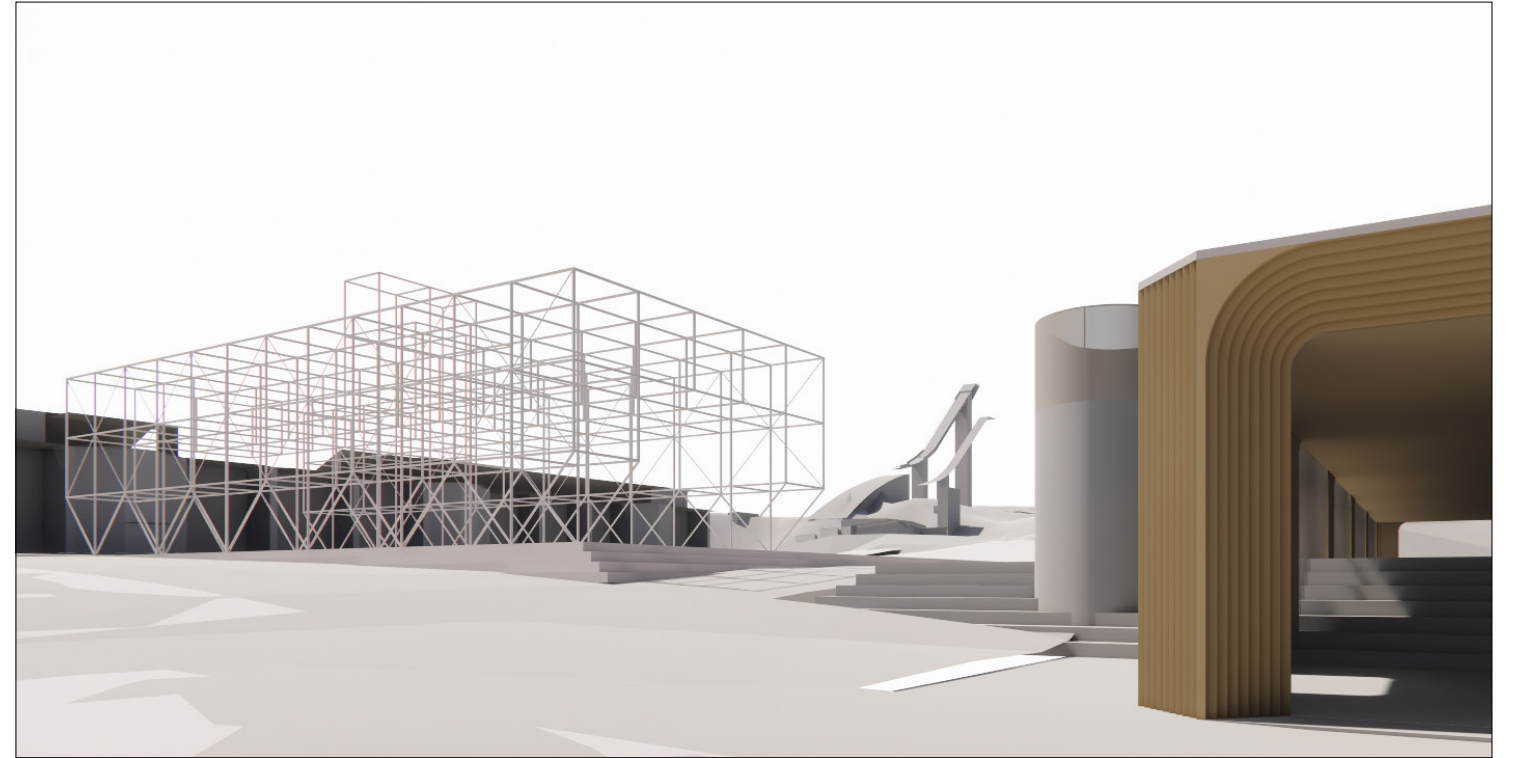


Media center square Option 04

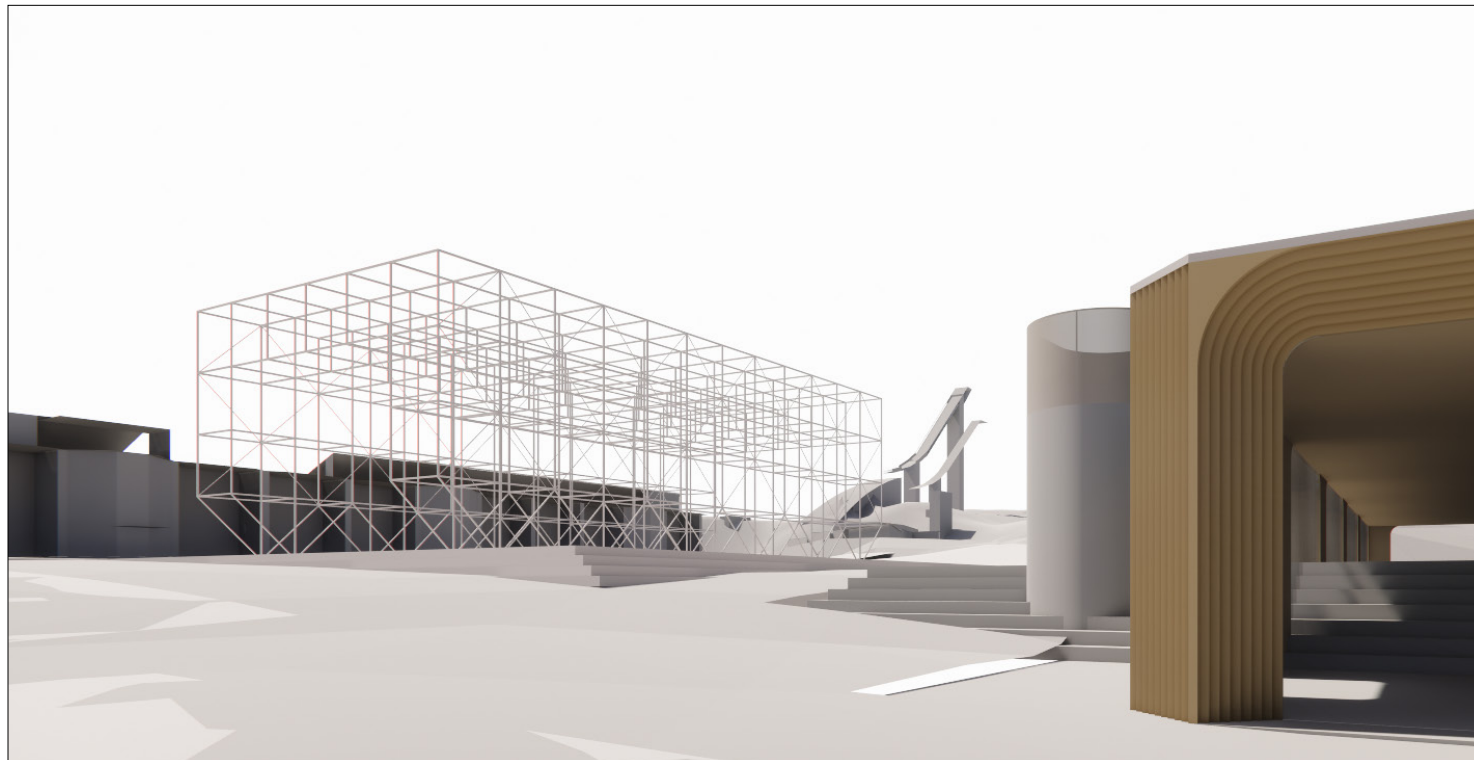
Media center Options



Media center square Option 01



Media center square Option 02

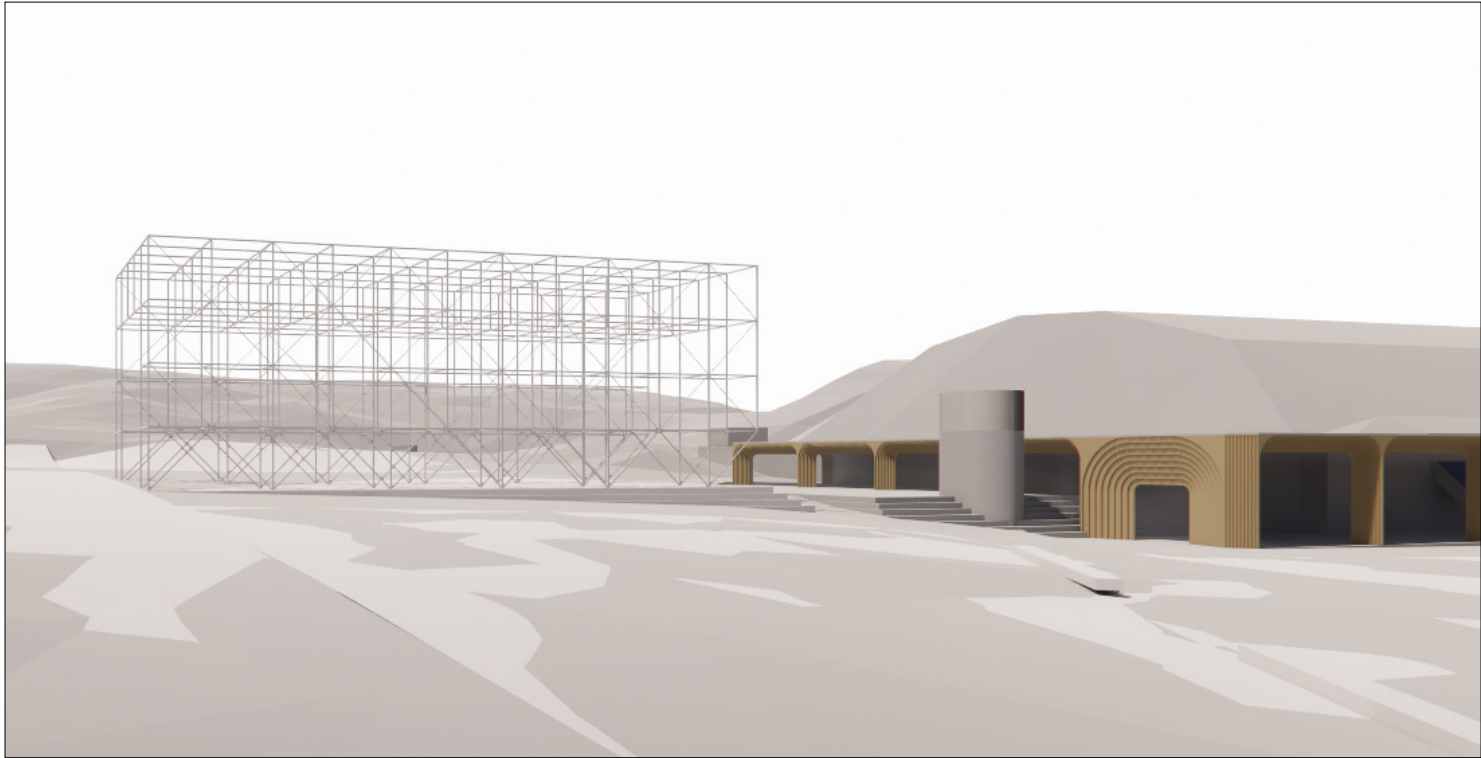


Media center square Option 03



Media center square Option 04

Media center Options



Media center square Option 01



Media center square Option 02

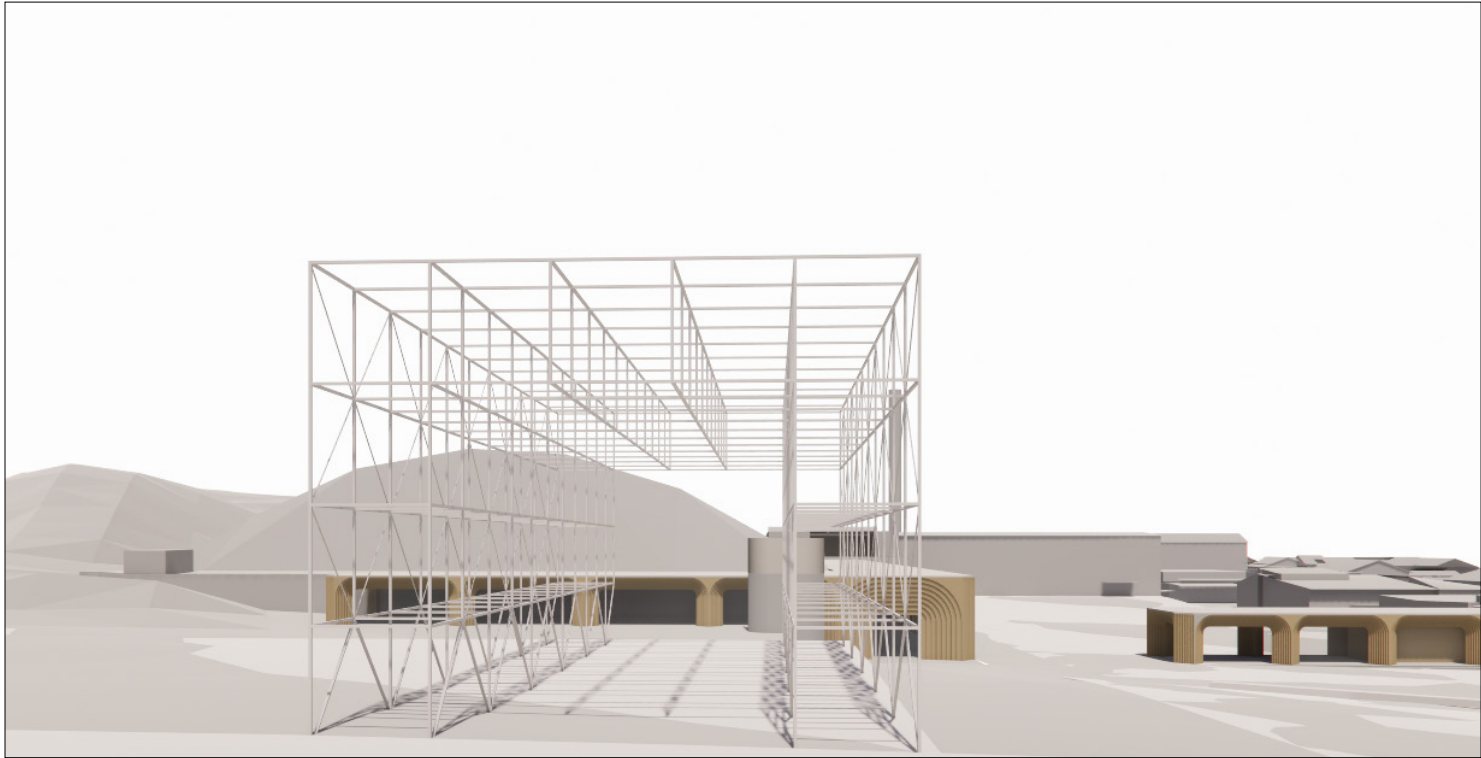


Media center square Option 03

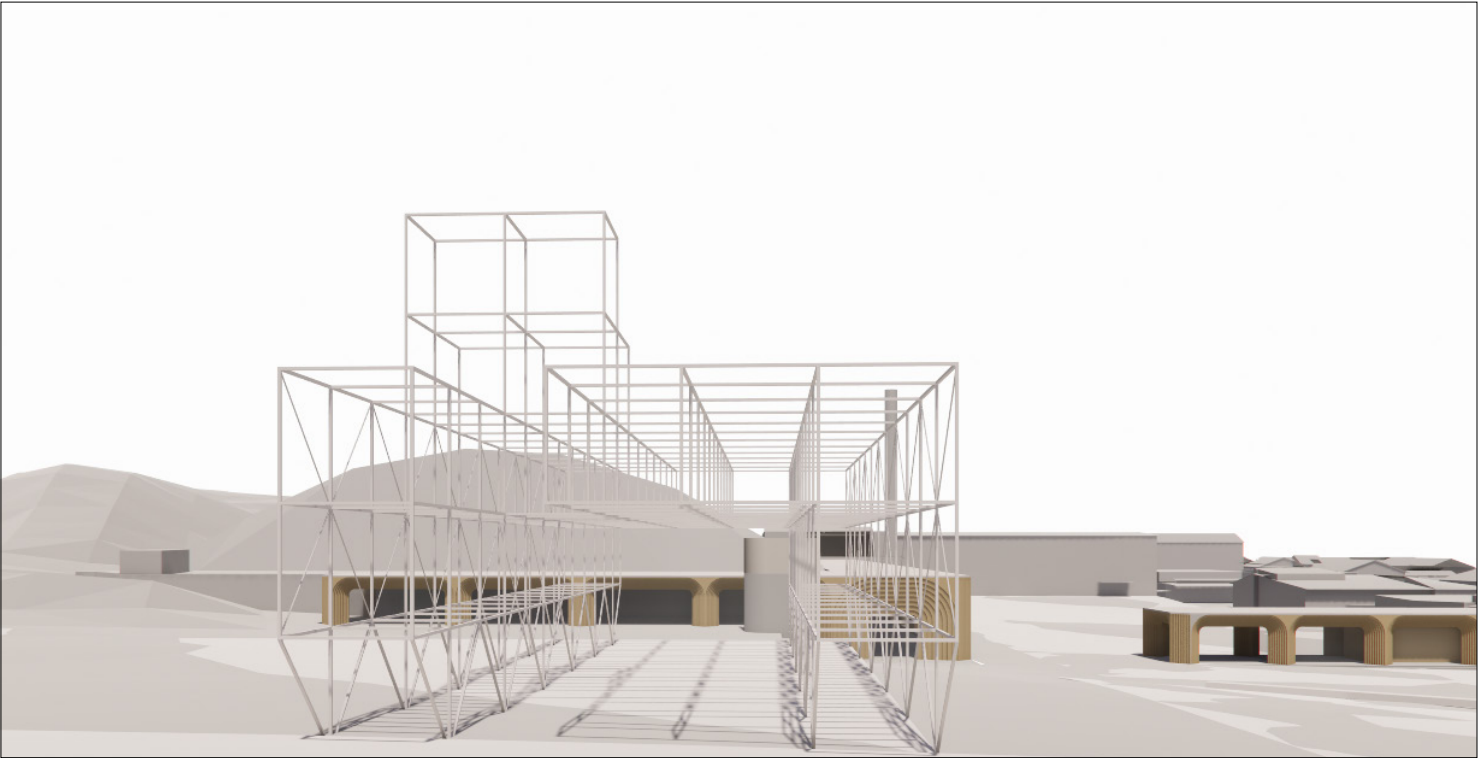


Media center square Option 04

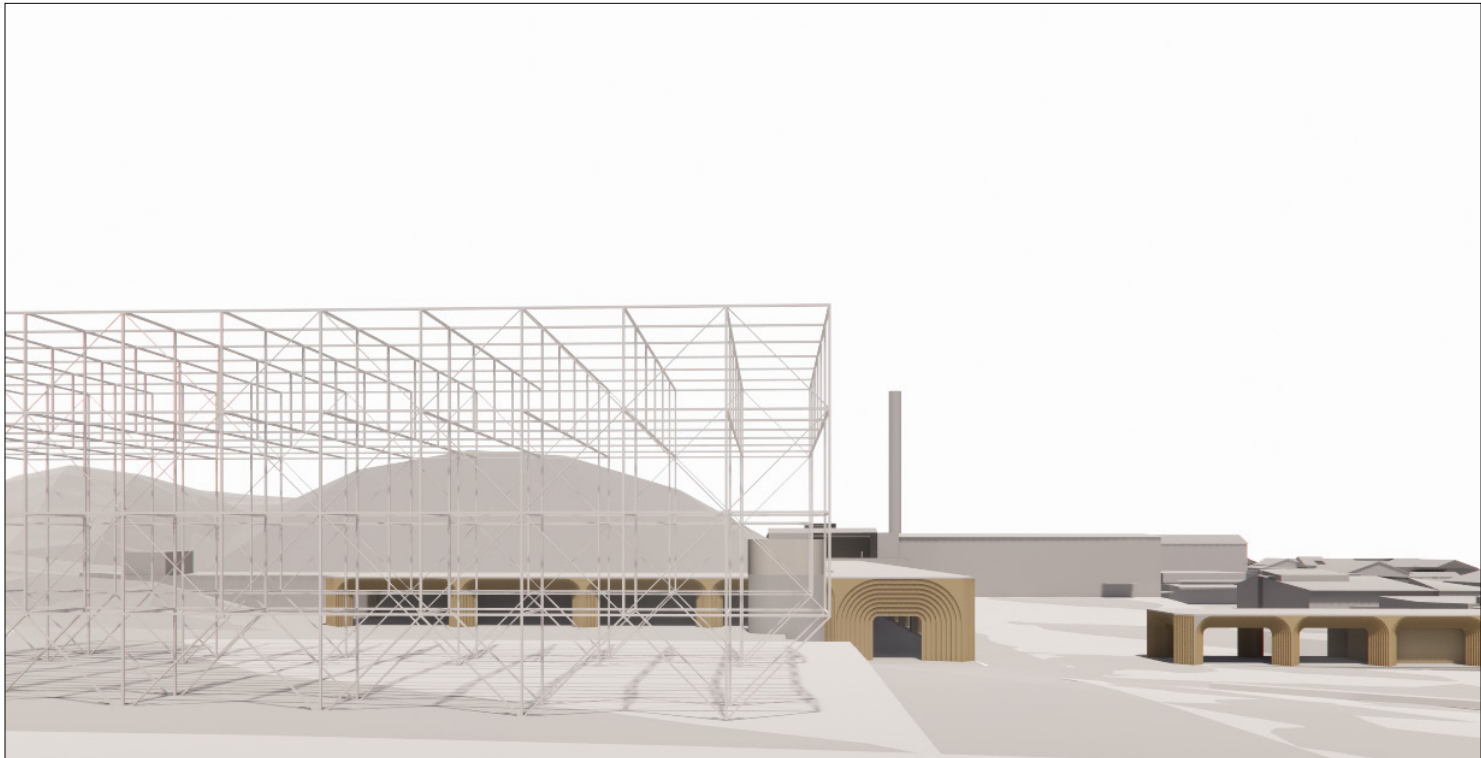
Media center Options



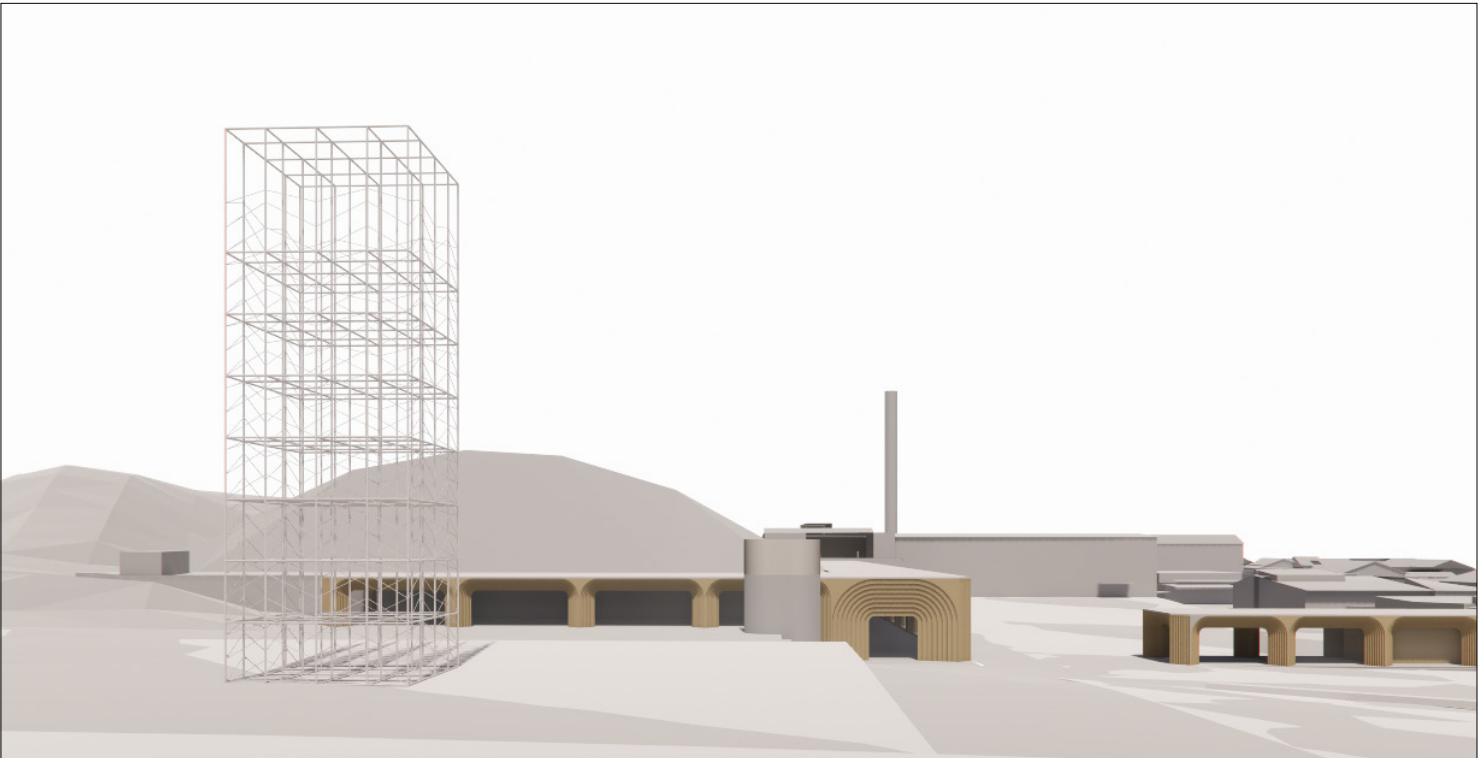
Media center square Option 01



Media center square Option 02

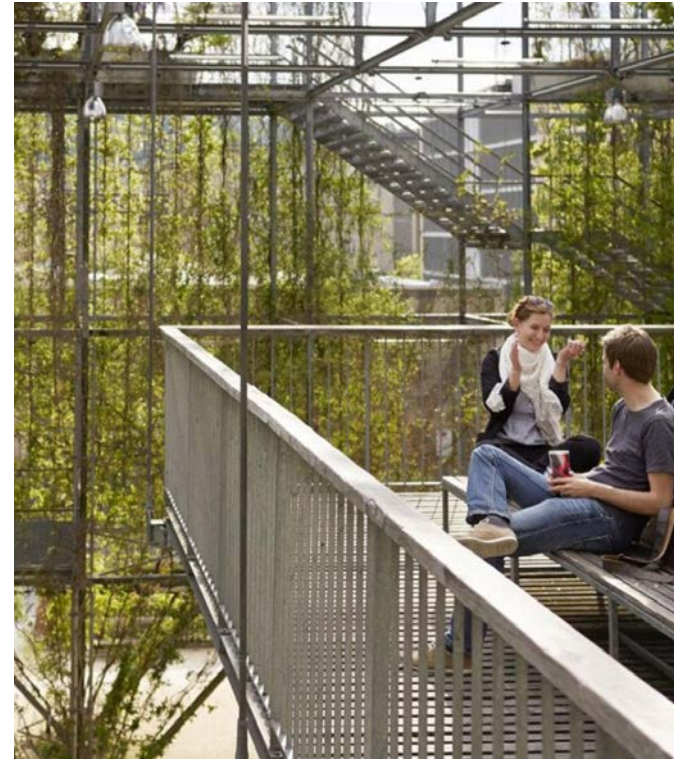


Media center square Option 03



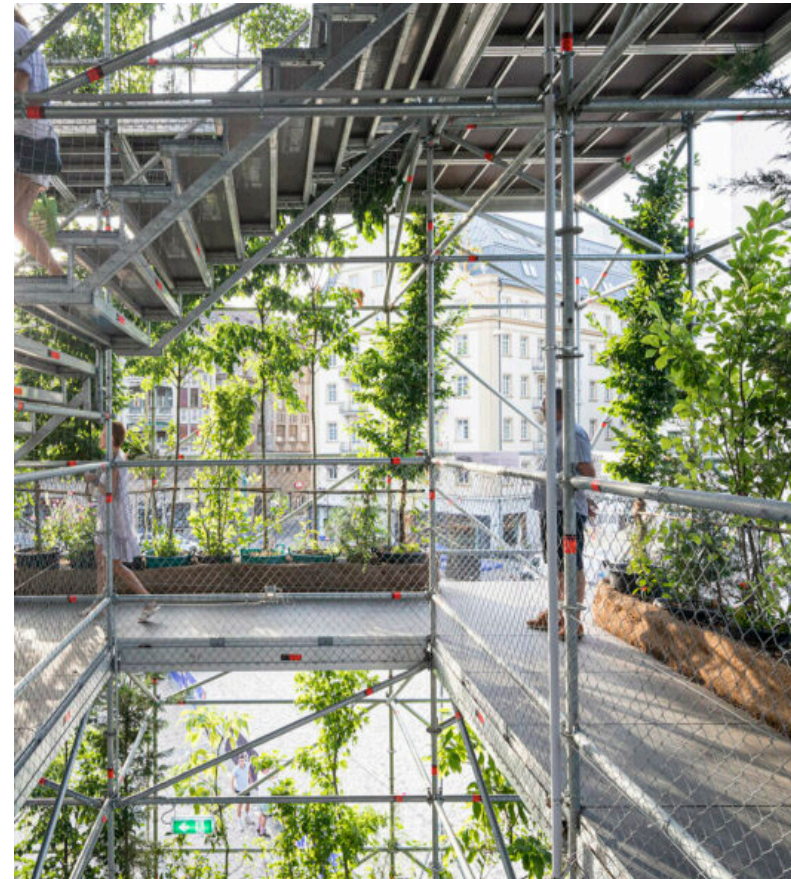
Media center square Option 04

Media center References



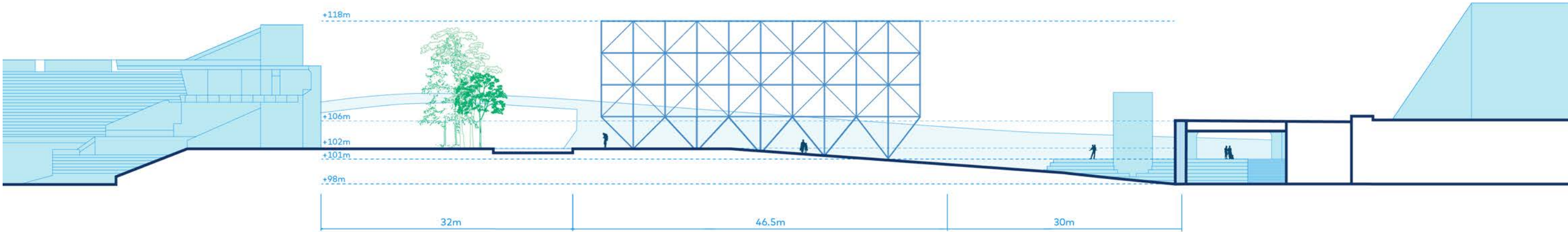
Burckhardt + Partner MFO Park, Zurich, Switzerland

Media center References



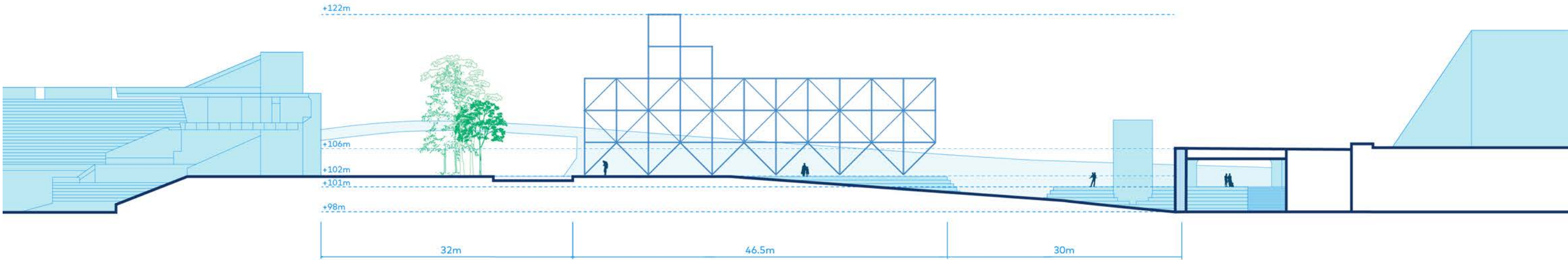
MAIO + Nomadic Studio + Studio Peisaj The Nursery Pavilion, Timișoara, Romania

Media center Section



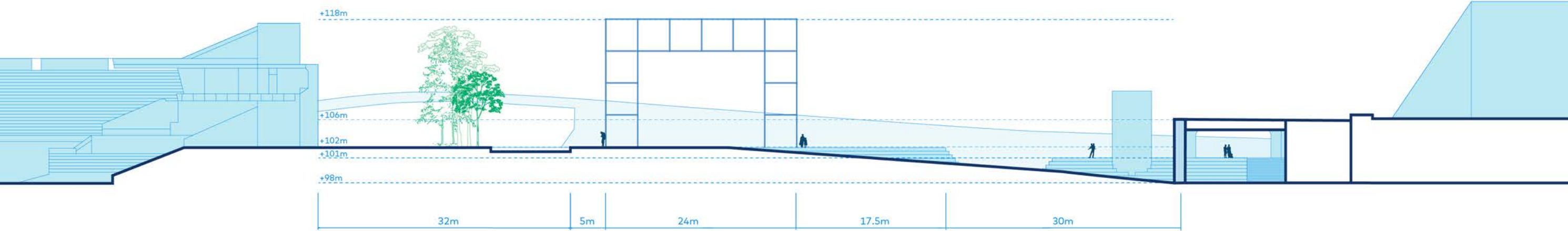
Section Option #1

Media center Section



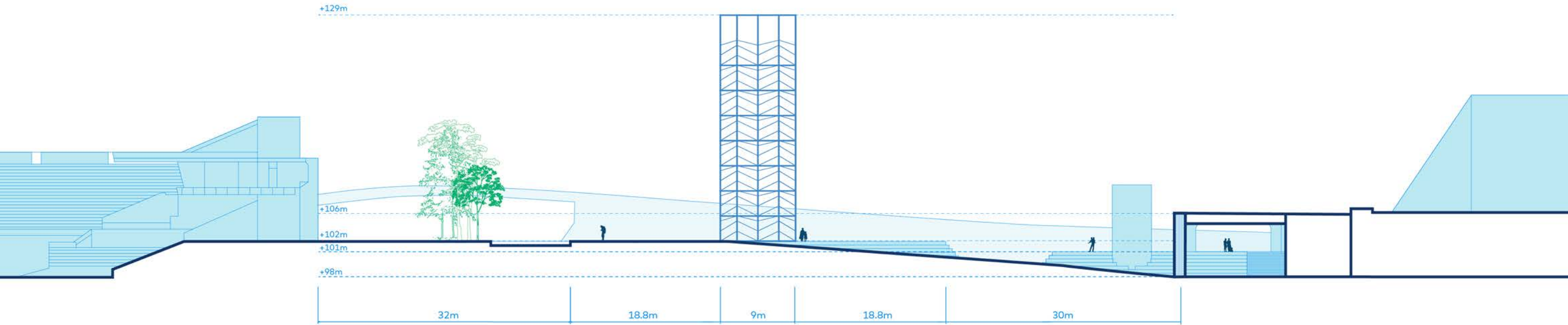
Section Option #2

Media center Section



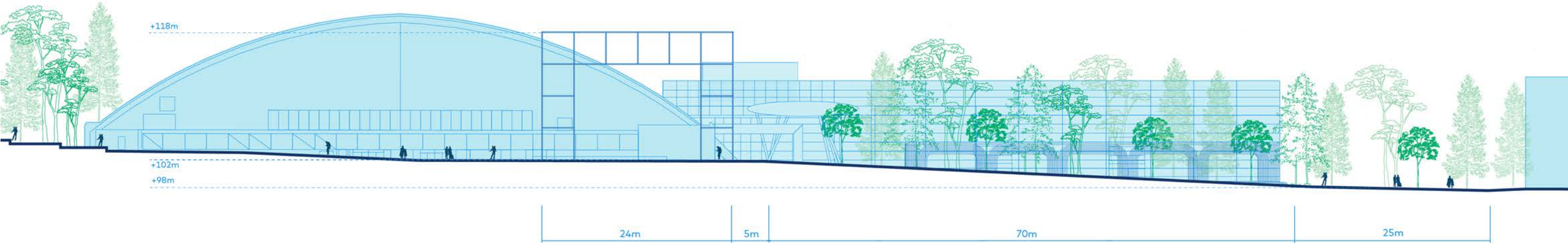
Section Option #3

Media center Section



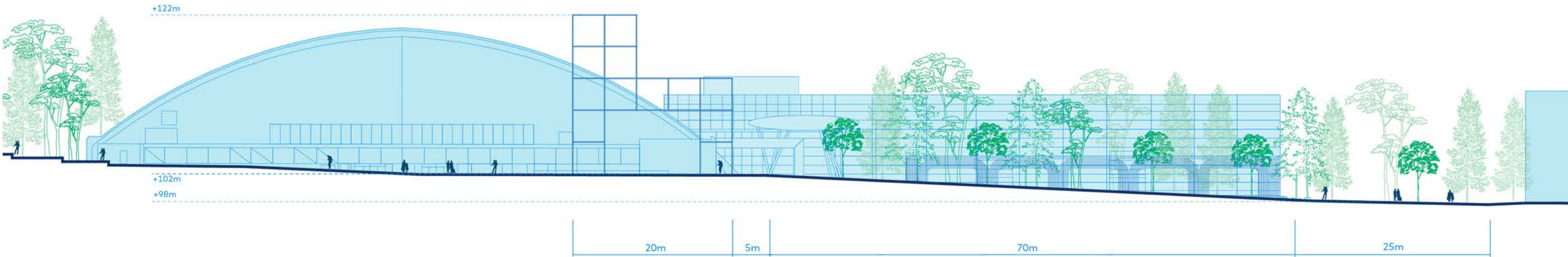
Section Option #4

Media center Section



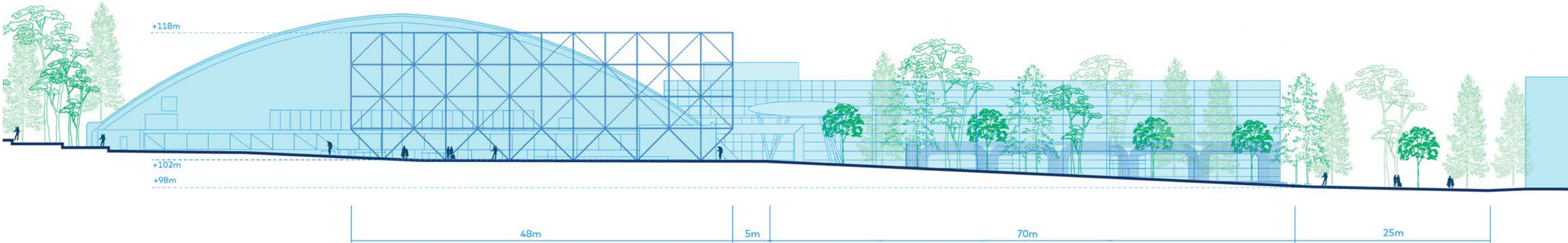
Section Option #1

Media center Section



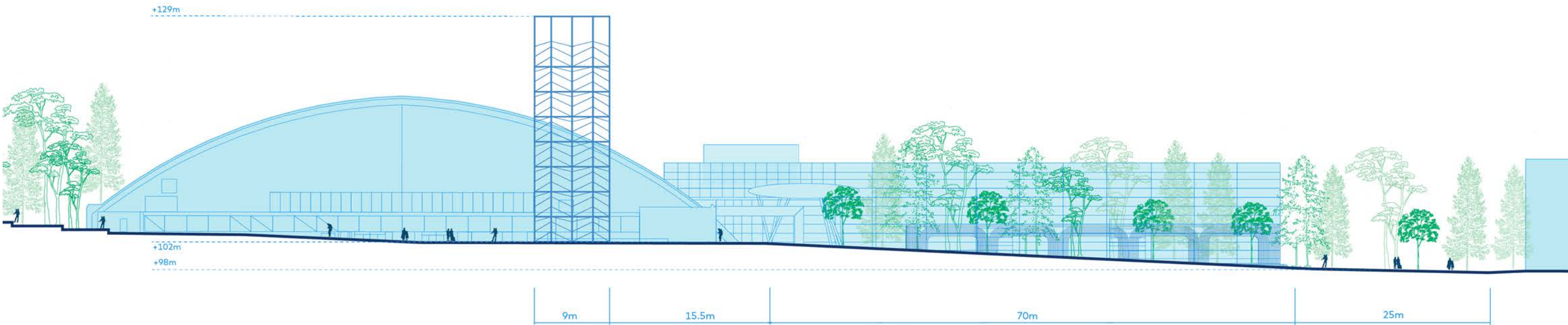
Section Option #2

Media center Section



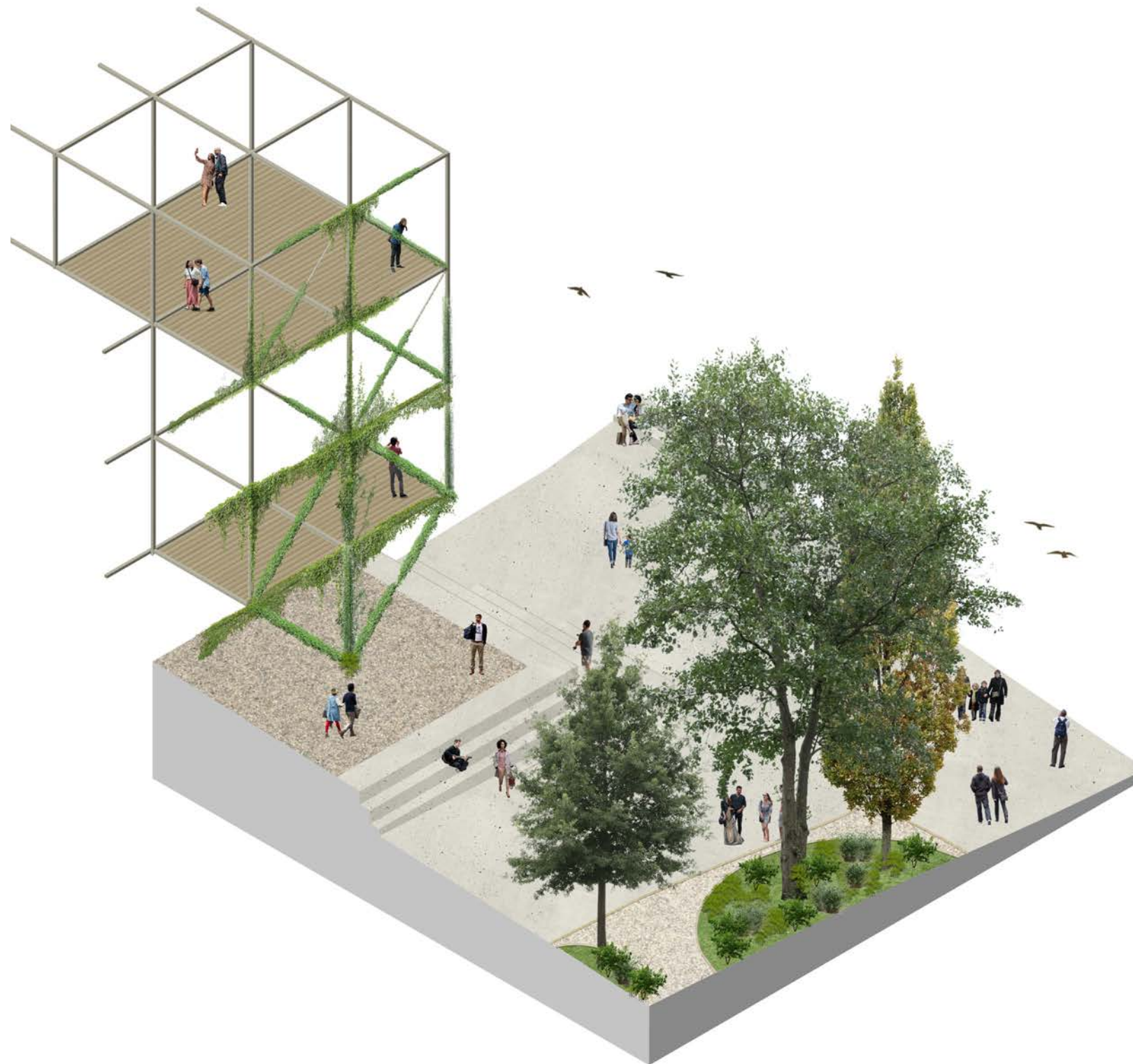
Section Option #3

Media center Section



Section Option #4

Media center Axonometric fragment



Media center Axonometric fragment



The 3 Key areas of Phase 01

Phase 01 Key areas



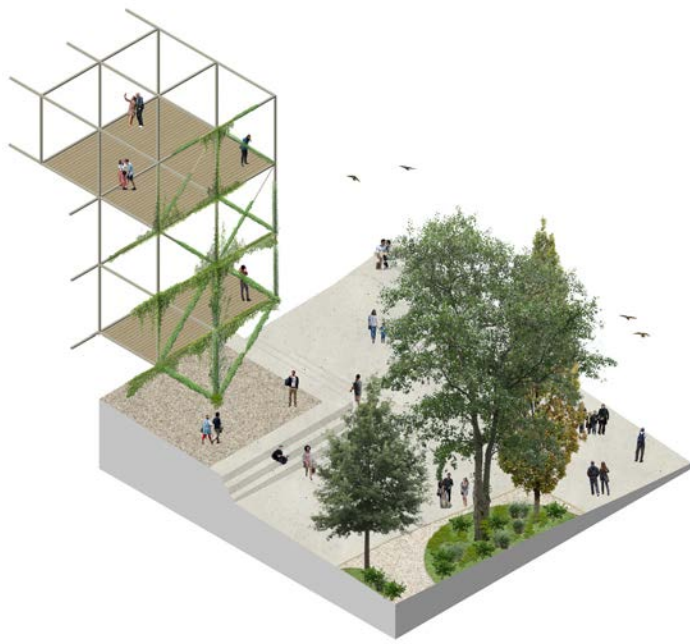
Circular gate



Linear park



Micro-forest



Media center



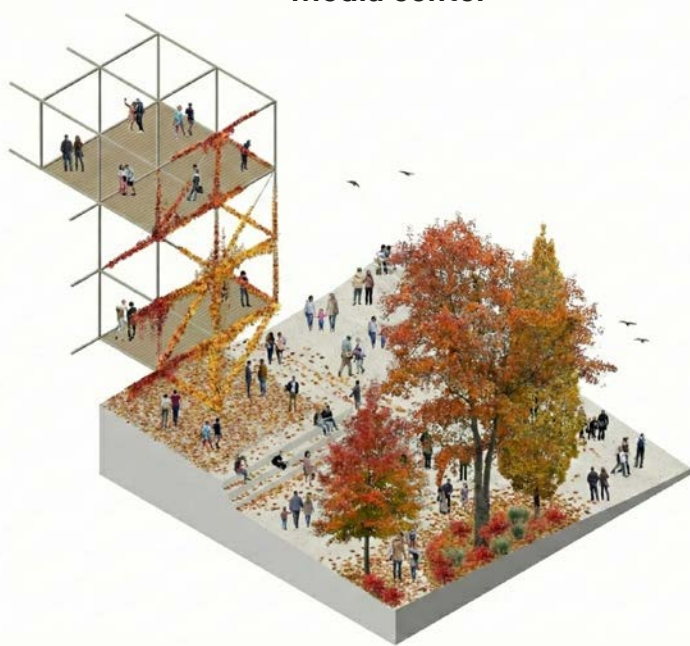
Circular gate



Linear park



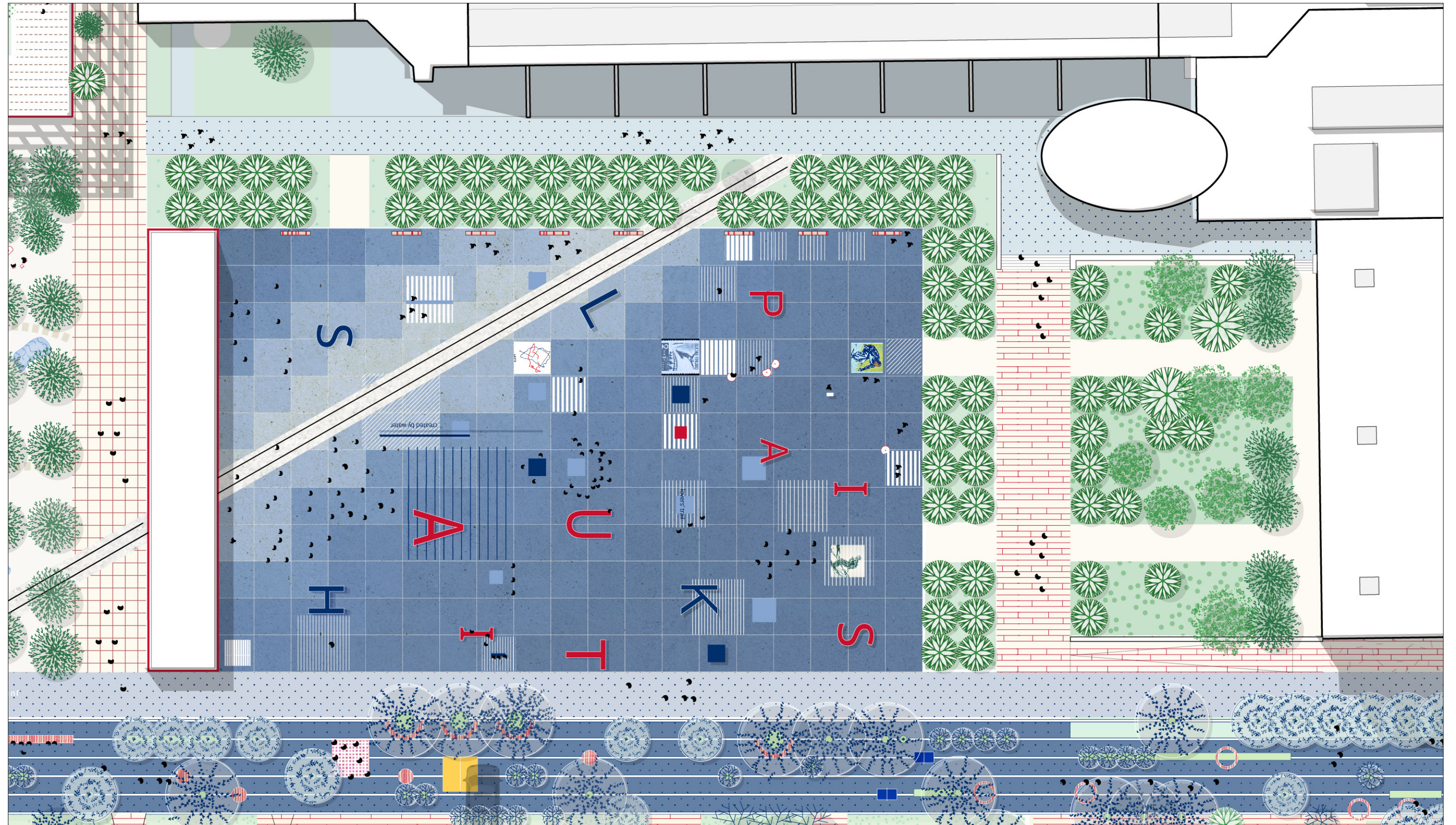
Micro-forest



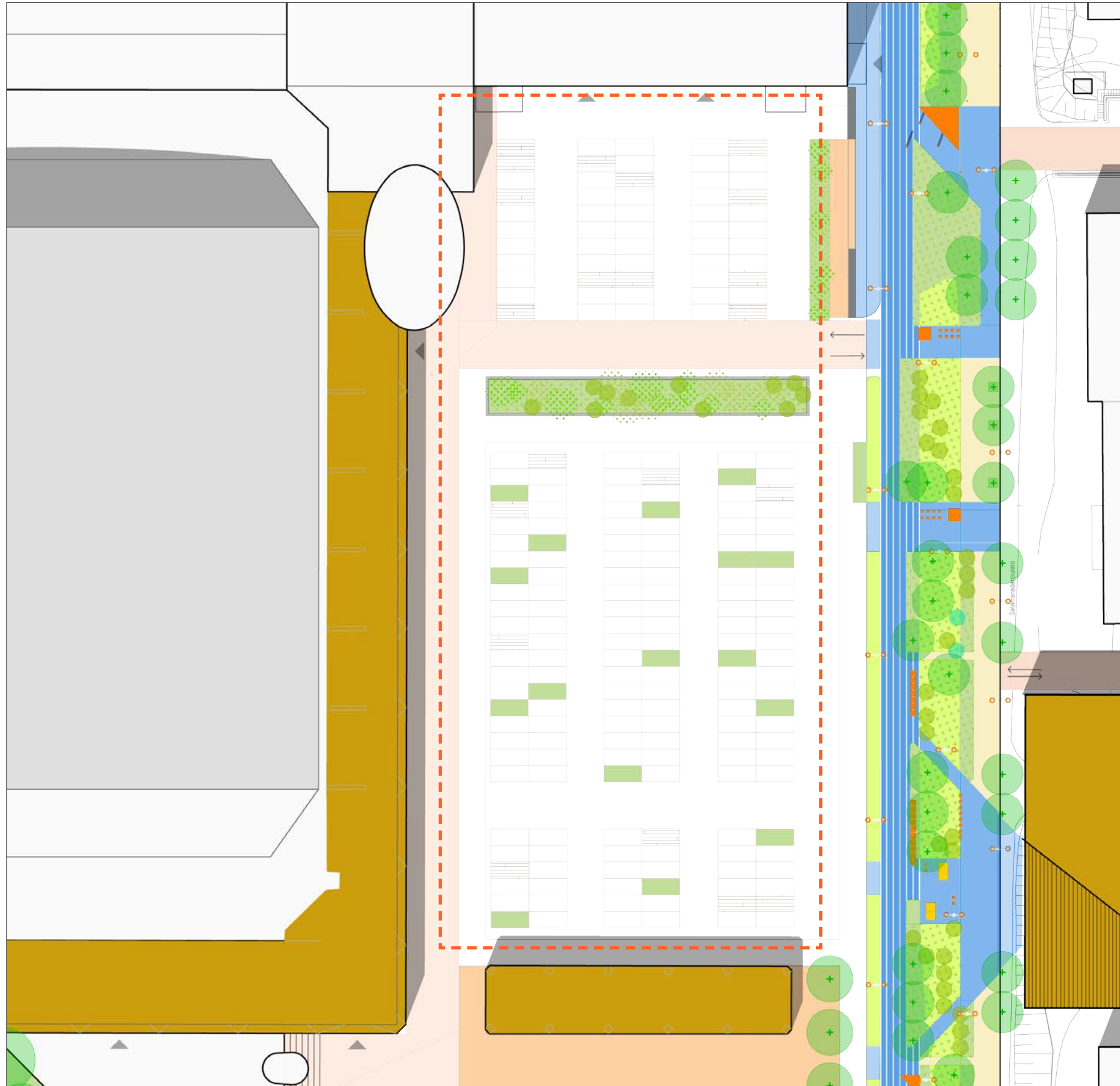
Media center

5. Parking and new temporary square

Parking and new temporary square Plan (*Competition phase*)



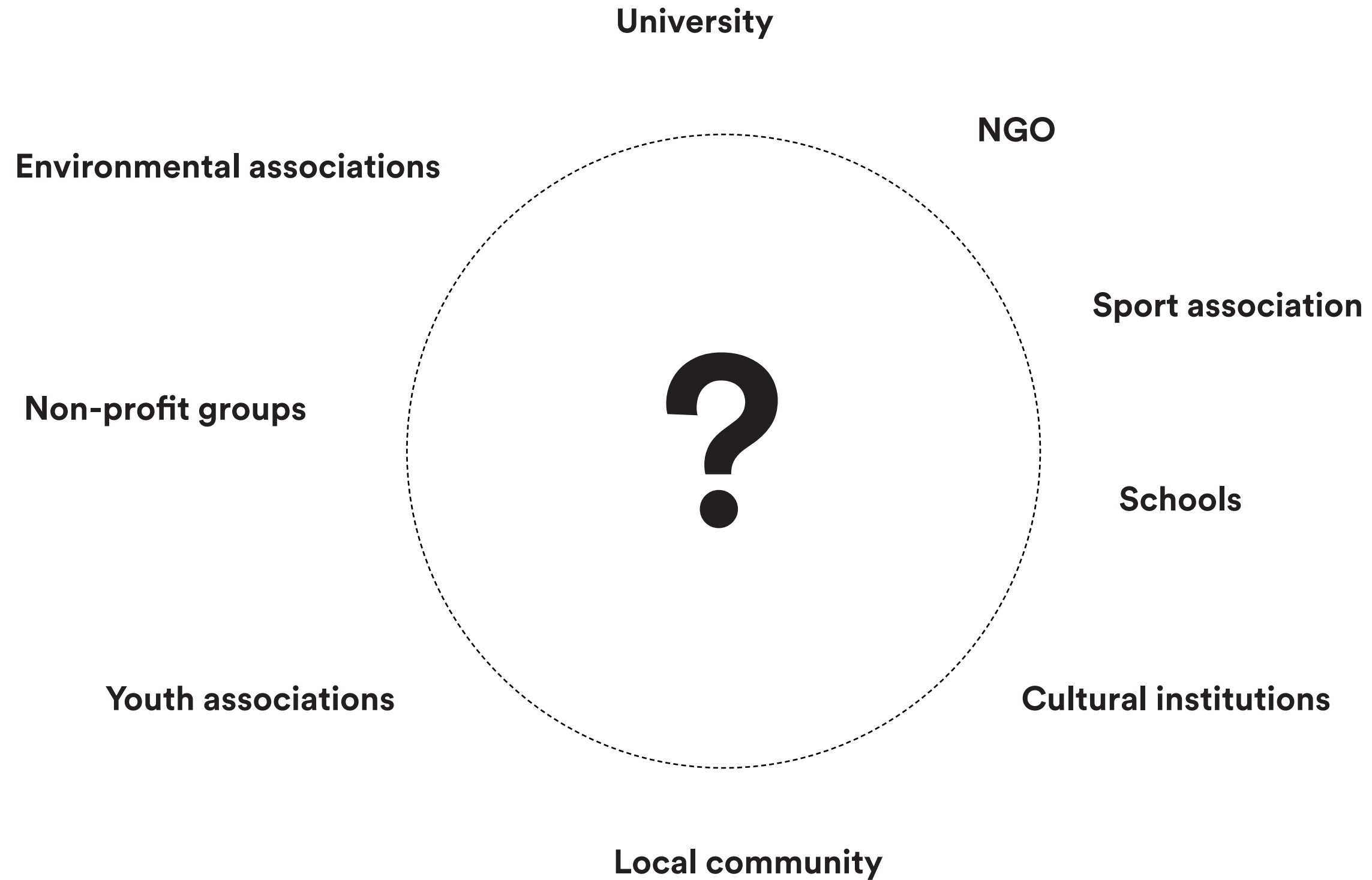
Parking and new temporary square Plan (*Phase 01*)



Temporary Square

Although the area will remain a parking lot, it has great potential to host events and activities that require a large open paved space. At the same time, this space can become the focus of depaving or tactical urbanism interventions, involving schools and other civic organizations of Lahti and promoting co-design and participatory processes.

Parking and new temporary square Co-design and participation



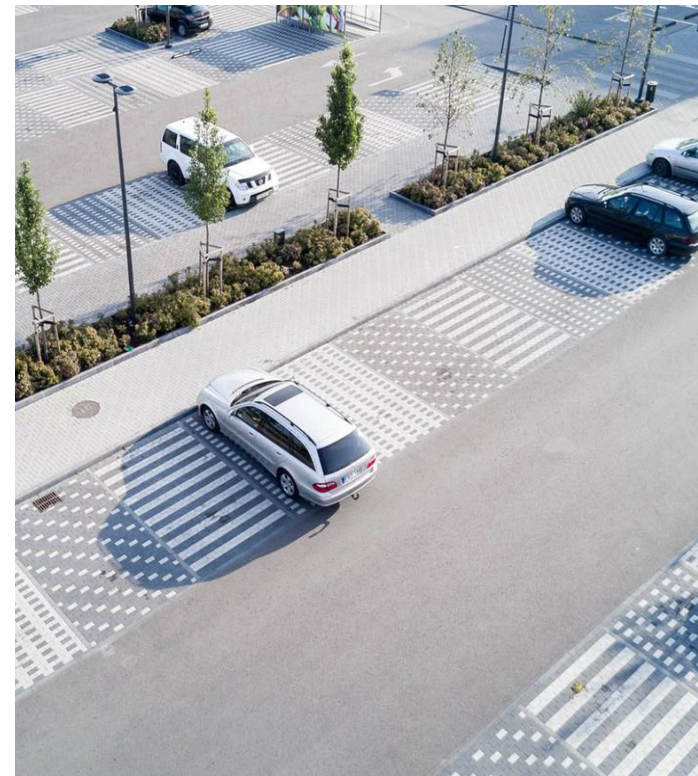
Parking and new temporary square Tactical urbanism



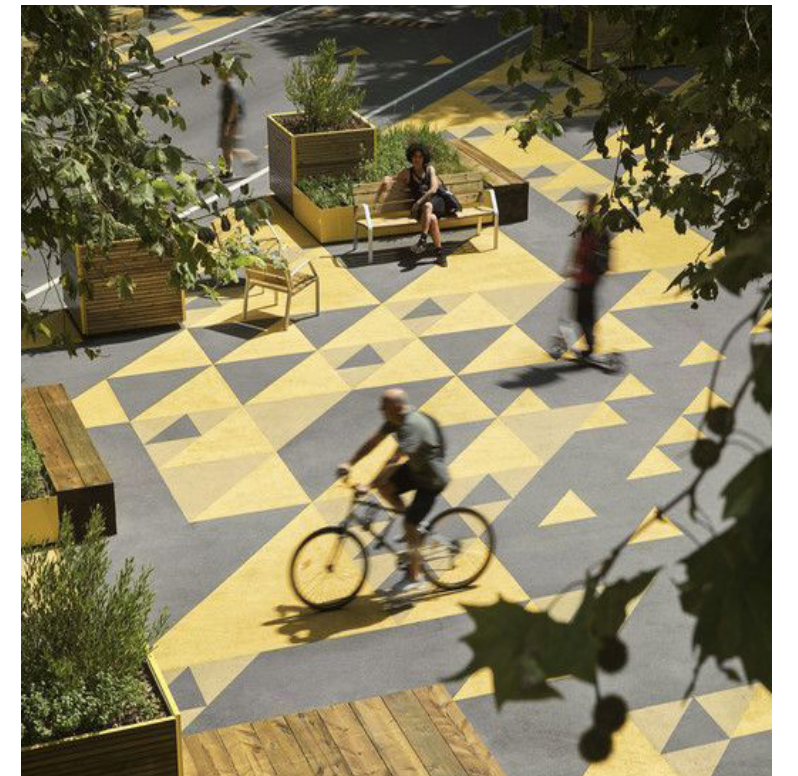
Activate mobility flows



Movable furniture



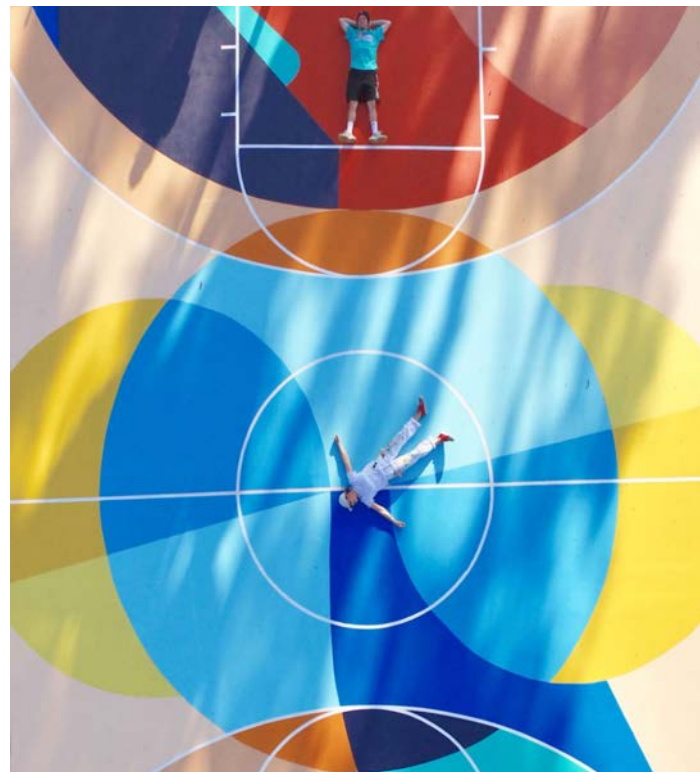
Incremental parking reduction



Movable planters



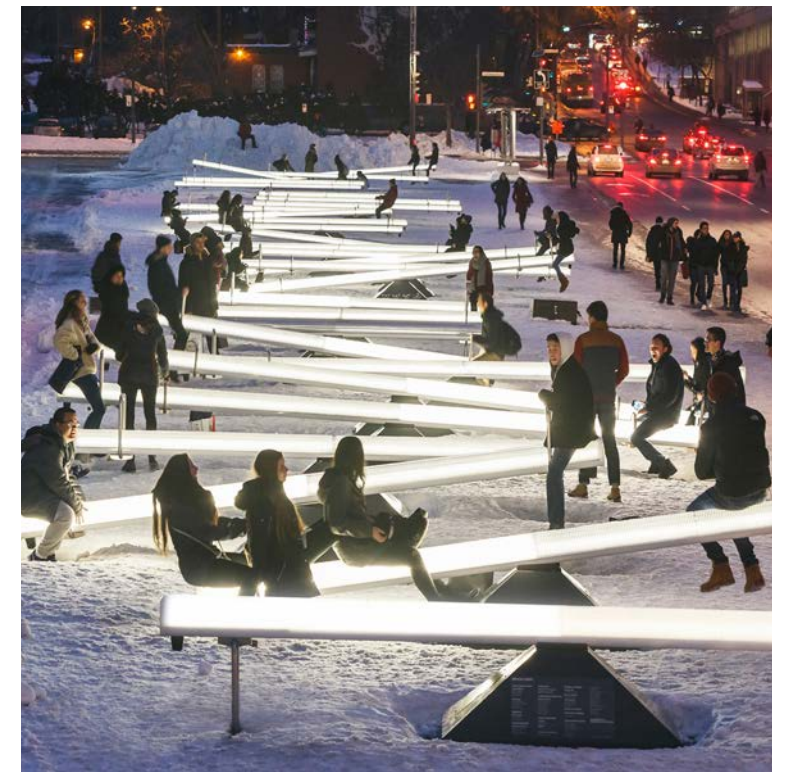
Depaving



Sport



Seasonal programs



Playfull

Parking and new temporary square Visuals



New square Winter nighttime



New square Winter daytime

New Suurhalli entrance and infopoint pavillion

New Suurhalli entrance and infopoint pavillion Visuals



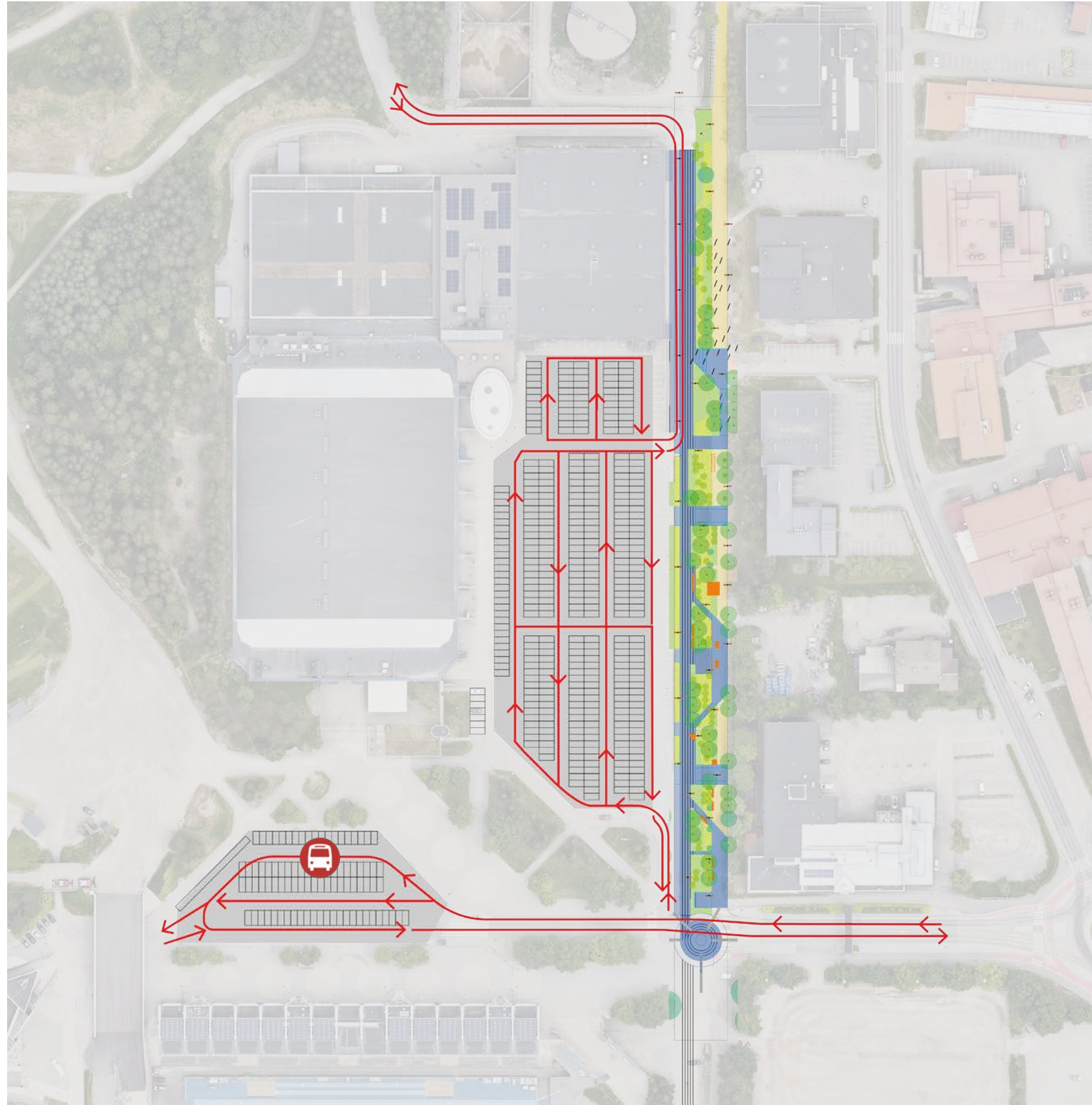
AOR architects New Suurhalli entrance and infopoint pavillion (*Media center and public space by BLU.works*)

New Suurhalli entrance and infopoint pavillion Visuals



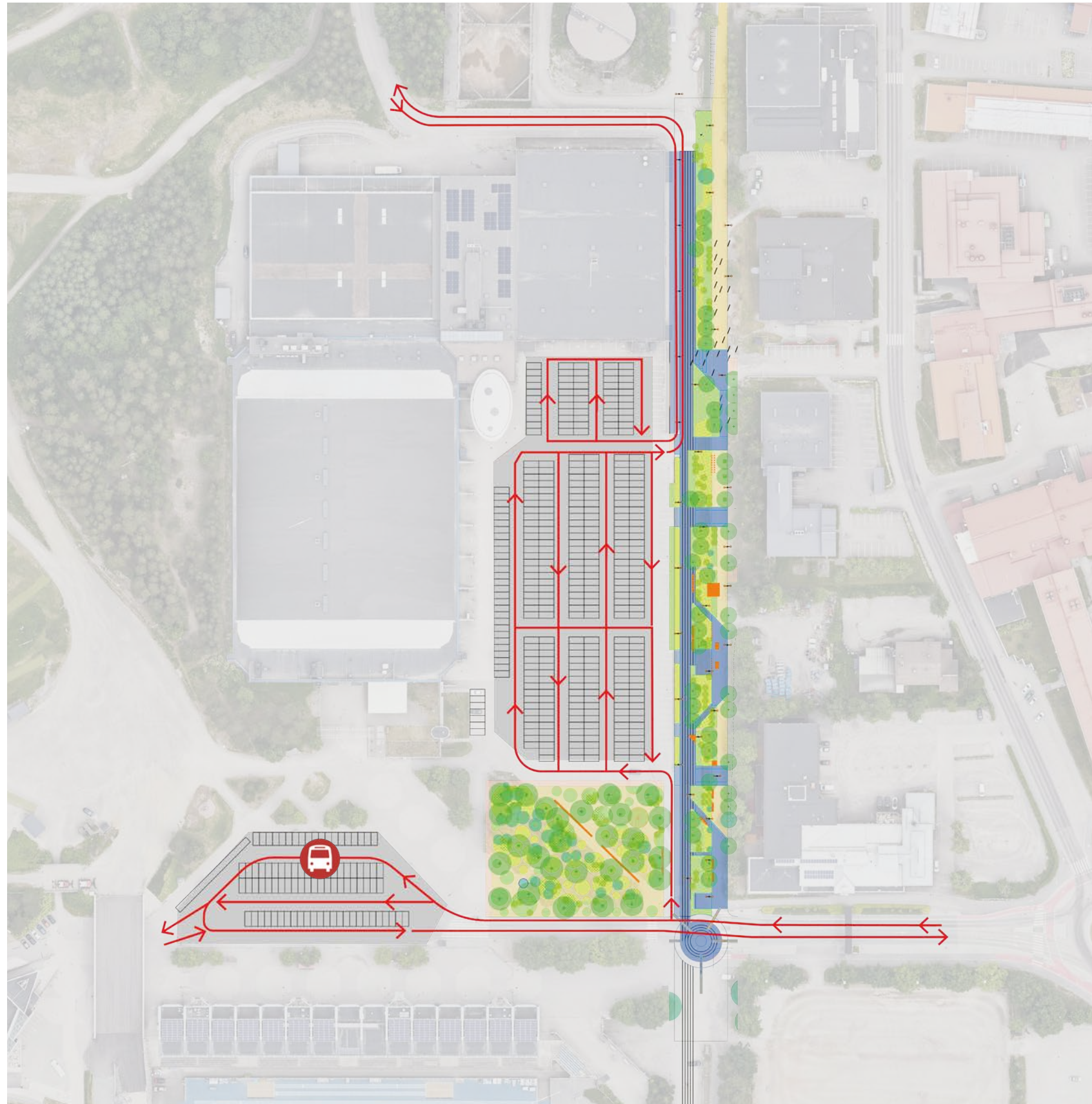
AOR architects New Suurhalli entrance and infopoint pavillion (*Micro forest and public space by BLU.works*)

Mobility



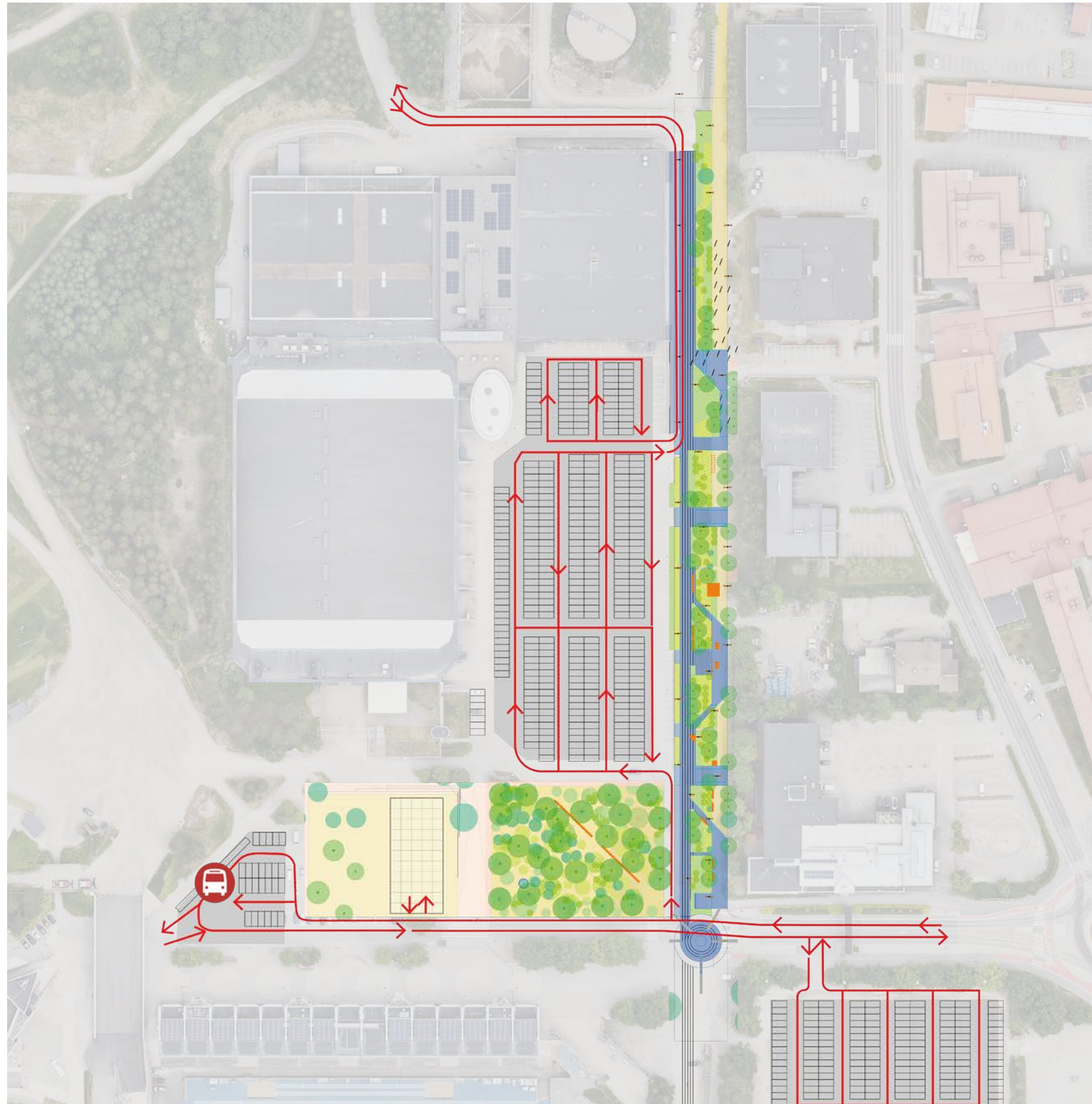
377 + 100 parking lot

Mobility Phase 01 *Incremental strategy*



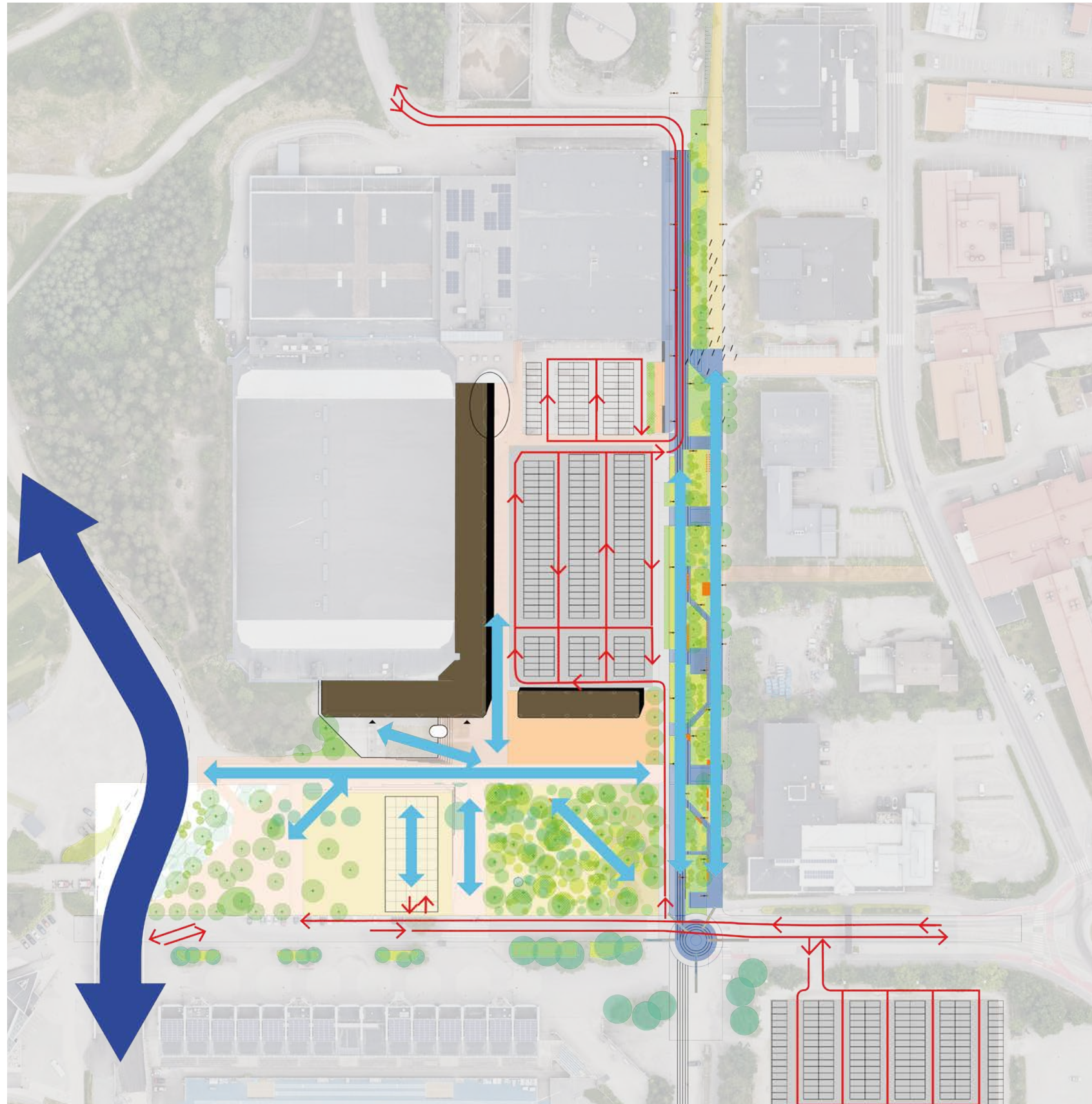
352 + 100 parking lot

Mobility Phase 01 *Incremental strategy*



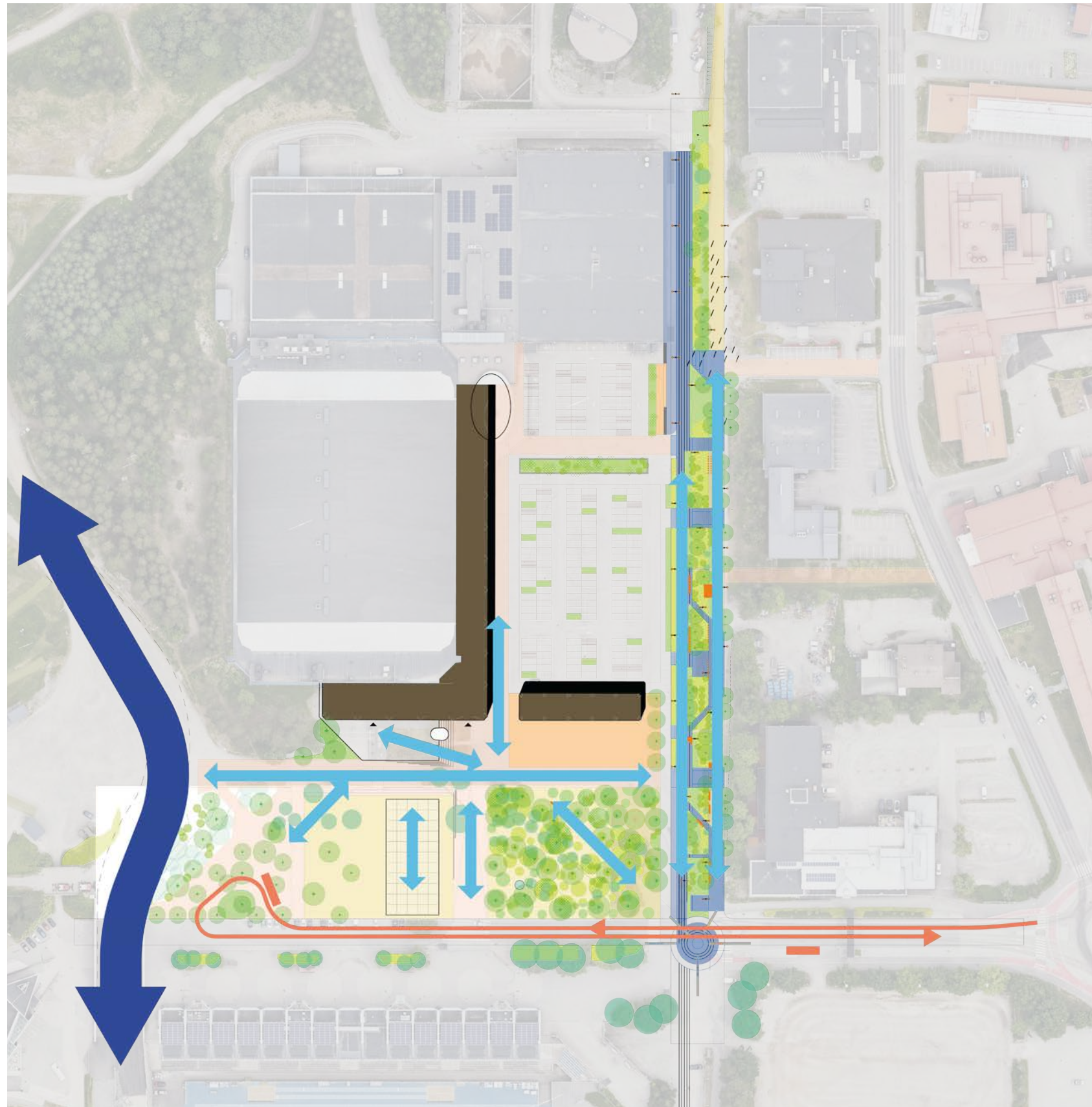
352 + 25
+ 150 (*temporary parking at the water sport center plot*)
parking lot

Mobility Phase 01 *Incremental strategy*



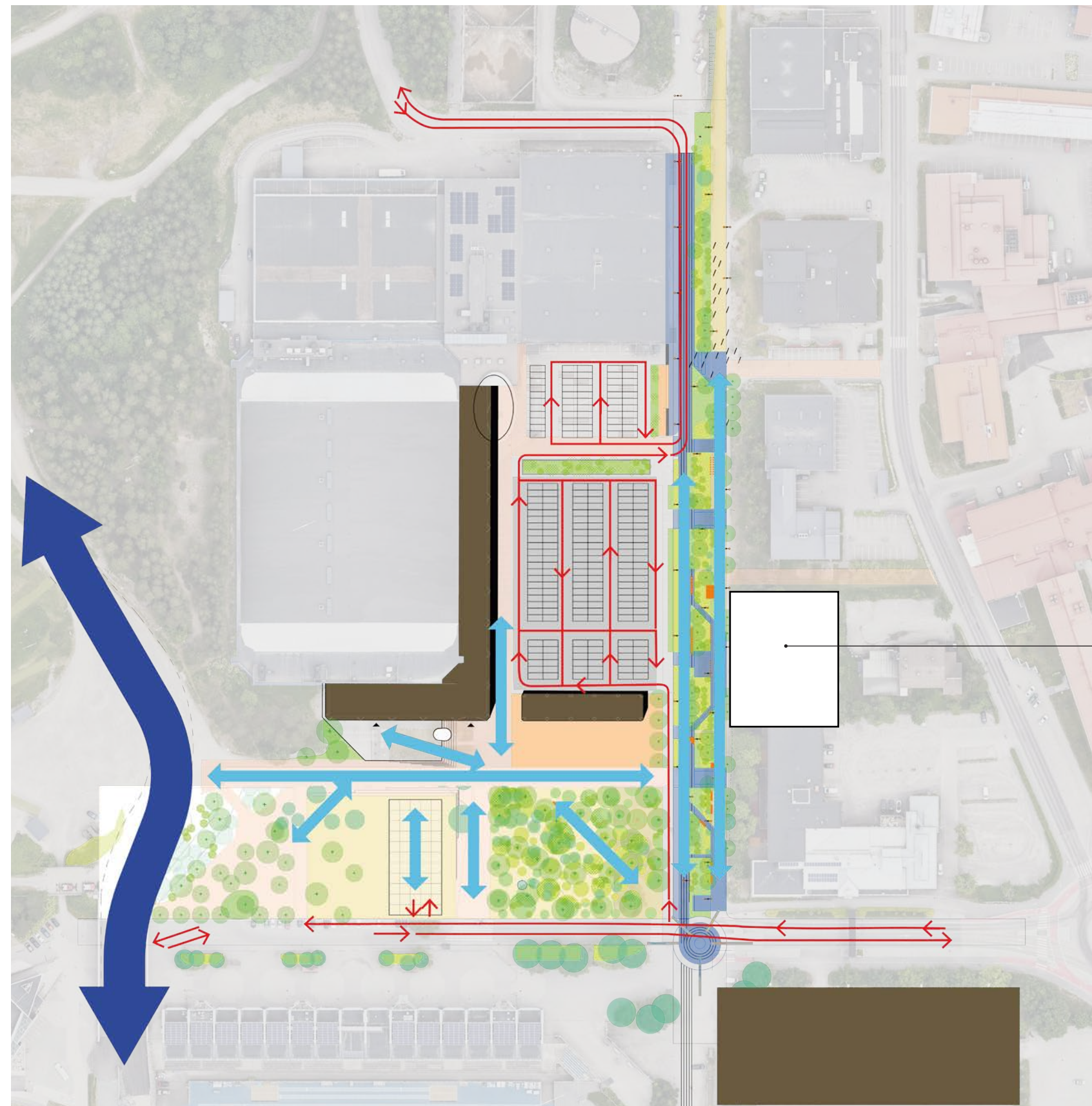
280
+ 150 (*temporary parking at the water sport center plot*)
parking lot

Mobility Phase 01 *Incremental strategy*



250 parking lot
+ pedestrian flows
+new public transport stop

Mobility Phase 02 *Incremental strategy*



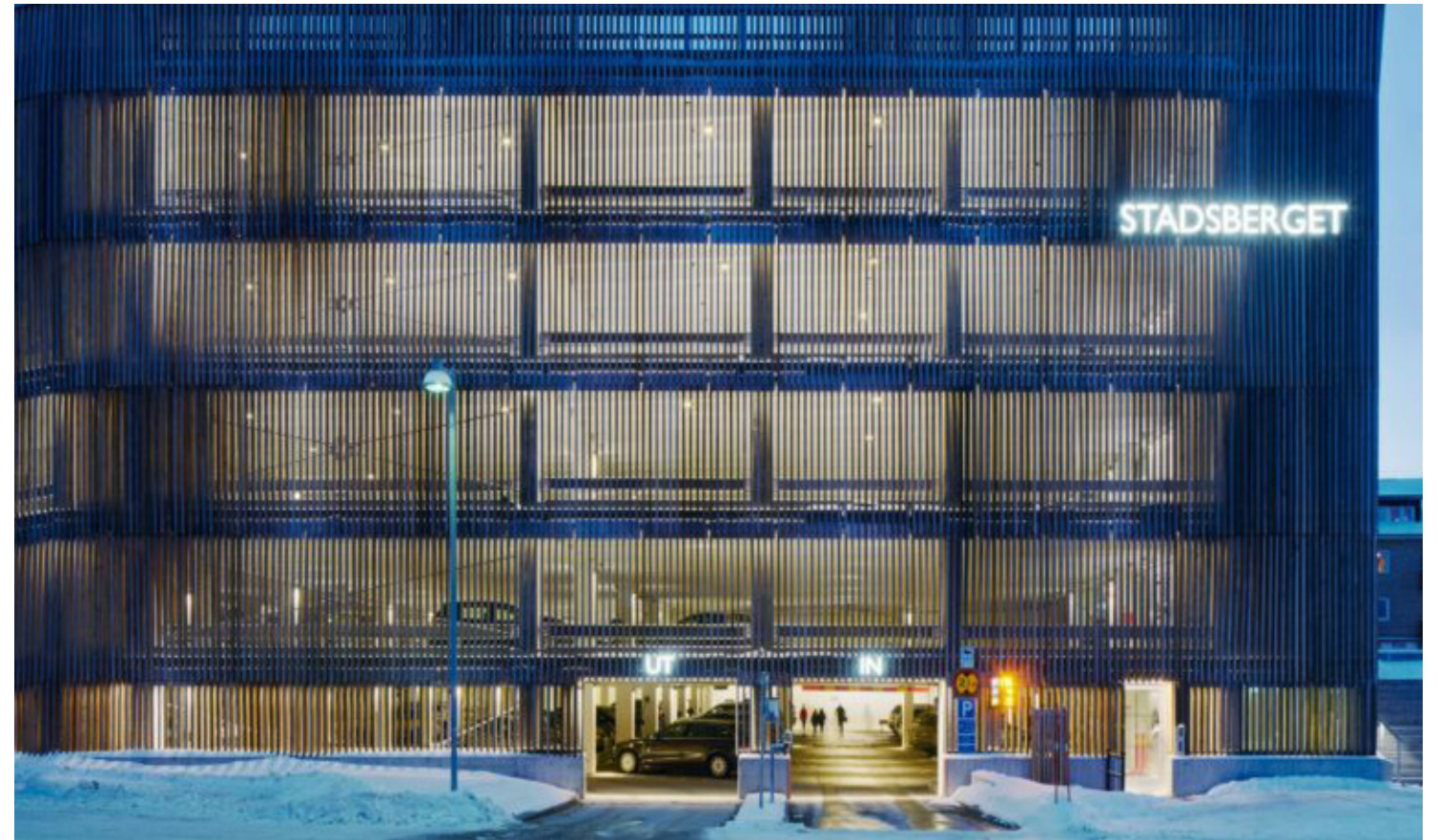
250
+ 230 (*New multistorey parking*)
parking lot

Multistorey parking

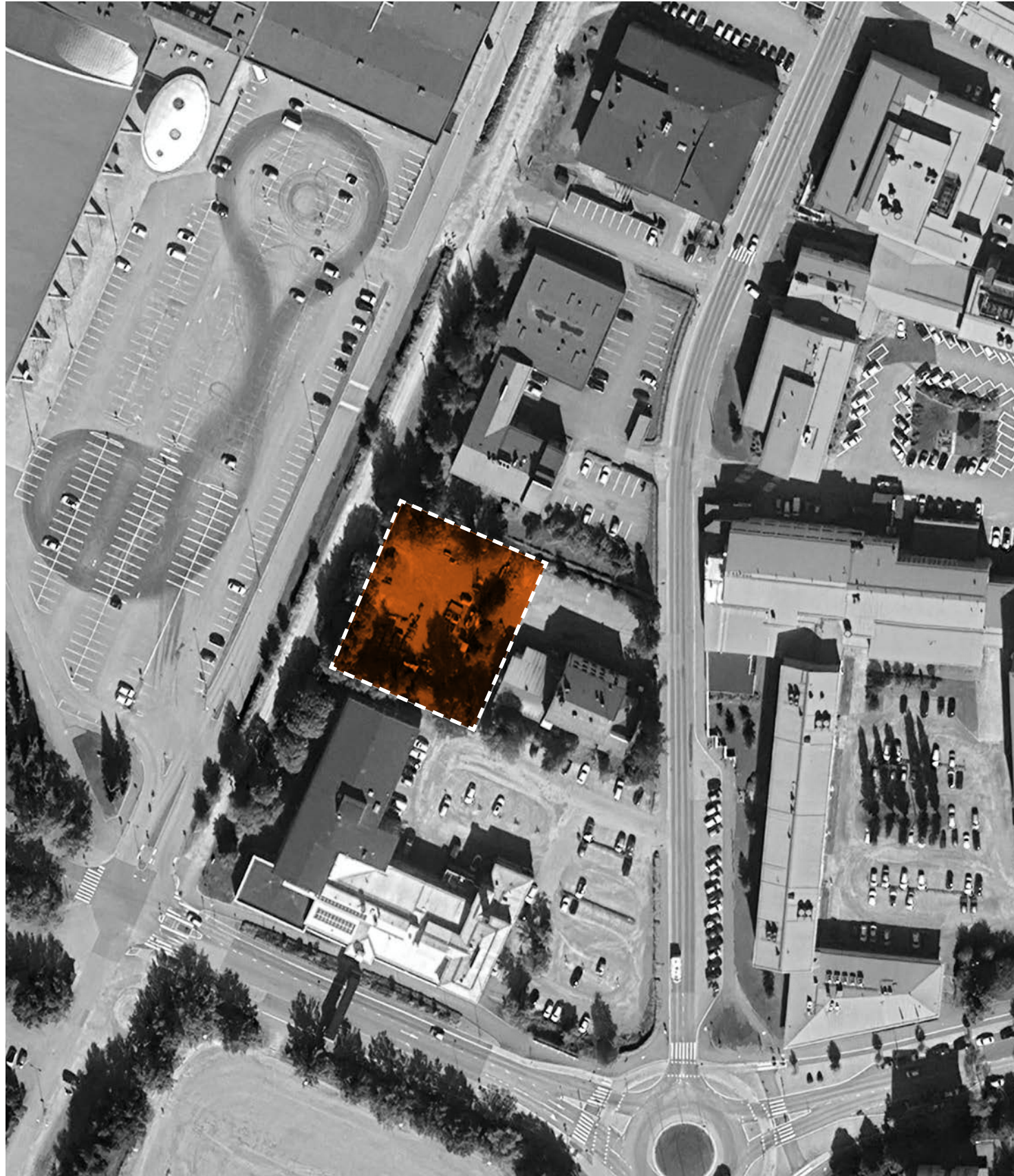
Parking Multistorey building reference



White Arkitekter Stadsberget, Piteå, Sweden



Parking Multistorey building reference

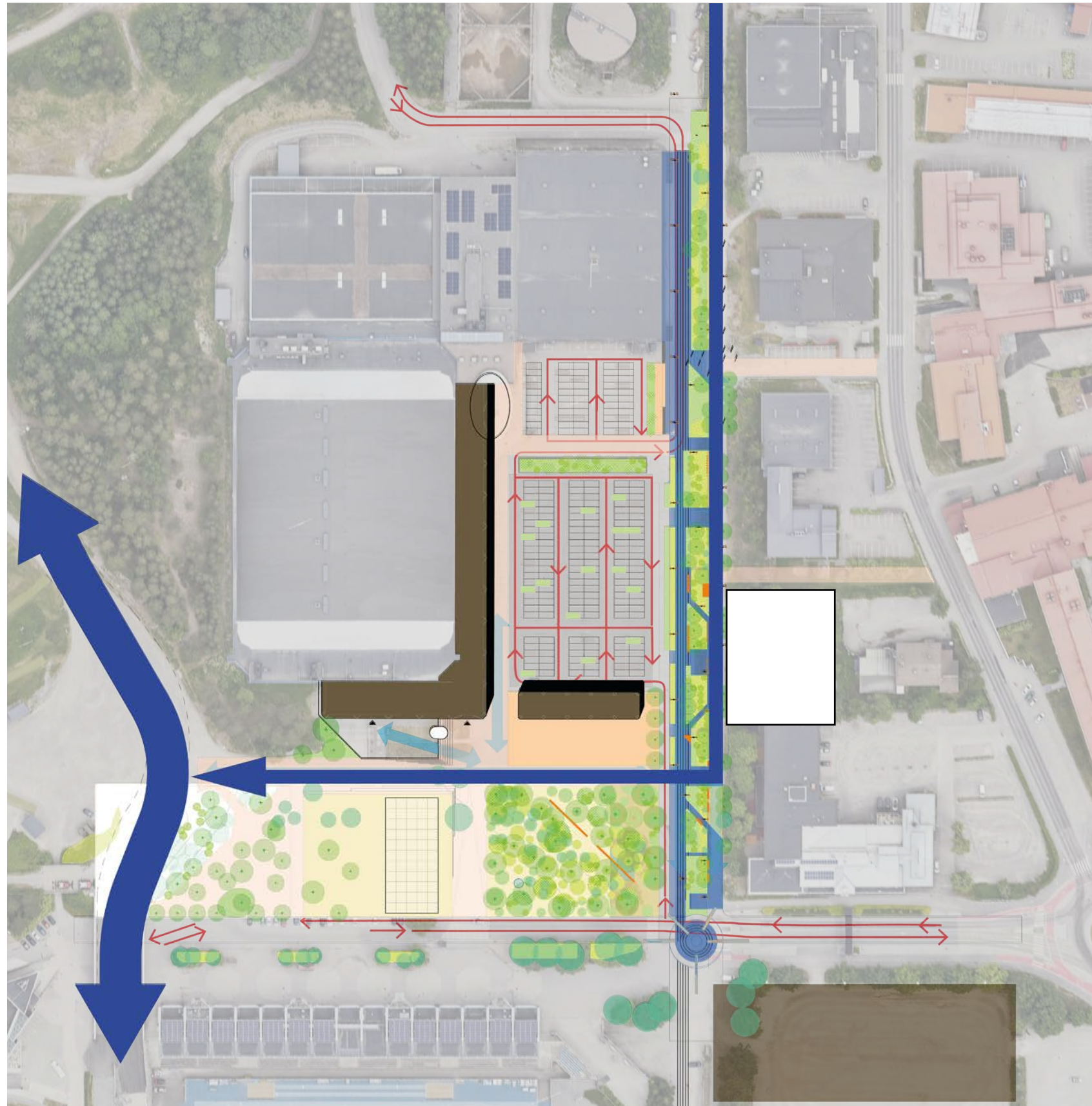


Lahti Proposed plot for multistorey parking ~2000 sqm



Piteå Stadsberget ~2000 sqm / 228 parking spots across 5 levels / 1000 bike parking spaces

Mobility Phase 01

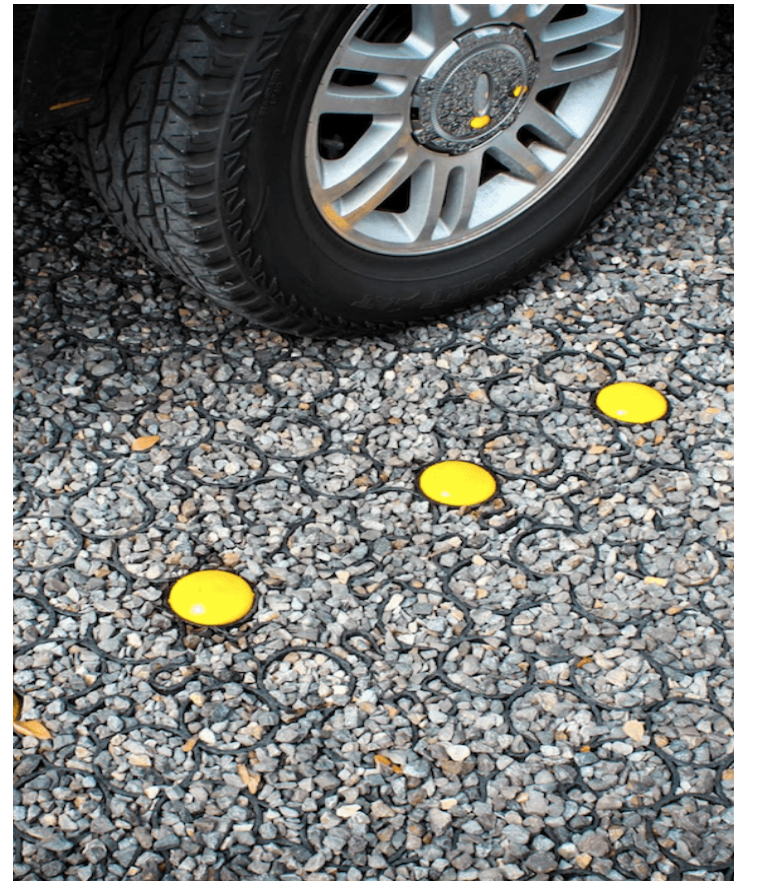


Nordic ski route

Mobility Phase 01 *Urban scale*



Parking Depaving



Permeable surfaces Incremental depaving strategy

Materiality

Materiality Palette



Permeable surfaces



Calcestre
Type #1



Calcestre
Type #2



Permeable concrete
-



EPDM
Water permeable



Stabilized soil
Decomposed Granite



Gravel
Type #1



Mulching
Type #1

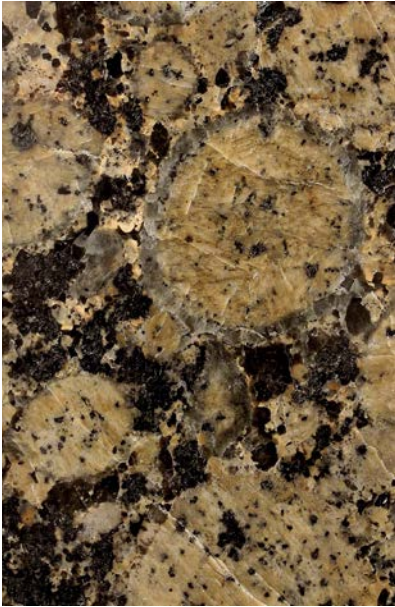
Materiality Palette



Natural Stones and Wood



Granite
Red Balmoral



Granite
Rapakivi



Granite
Artic white



Granite
Kuru grey



Concrete
-



Wood
Type #1



Wood
Type #2

Planting

Planting Species



Endemic Tree species



European Aspen
Populus tremula



Scots Pine
Pinus sylvestris



Silver Birch
Betula pendula



Downy Birch
Betula pubescens



Grey Alder
Alnus Incana



Norway Spruce
Picea abies



Goat Willow
Salix caprea

Planting Species



Endemic Shrub species



Lingonberry
Vaccinium vitis-idaea



Bilberry
Vaccinium myrtillus L



Common Juniper
Juniperus communis



Calluna vulgaris
Heather



Siberian Dogwood
Cornus alba 'Sibirica'



Lily of the Valley
Convallaria majalis



Fireweed
Chamaenerion angustifolium

Urban Wellbeing and Nature

Urban wellbeing and Nature Data



+70%
Permeable surfaces

Fostering Biodiversity
Optimize water management
Avoid flooding risks
Improve soil conditions
Mitigate heat-island effect



+10.000m²
Green and public spaces

Sport activities
Playgrounds
Gatherings areas
Multiple target groups
All-year round uses



+130
New trees

Bring nature in the city
Reduce CO2
Improve air quality
Promote wellbeing
Microclimate conditions

Permeable areas Key public spaces

1. LINEAR PARK

Area: 6320 m²

Existing trees: 5

New trees: 50

Total Trees: 55

Added permeable area: 4500 m²
(removing existing asphalt)

2. MICRO-FOREST

Area: 3290 m²

Existing trees: 25

New trees: 52

Total Trees: 77

Added permeable area: 1695 m²
(removing existing asphalt)

3. MEDIA CENTER

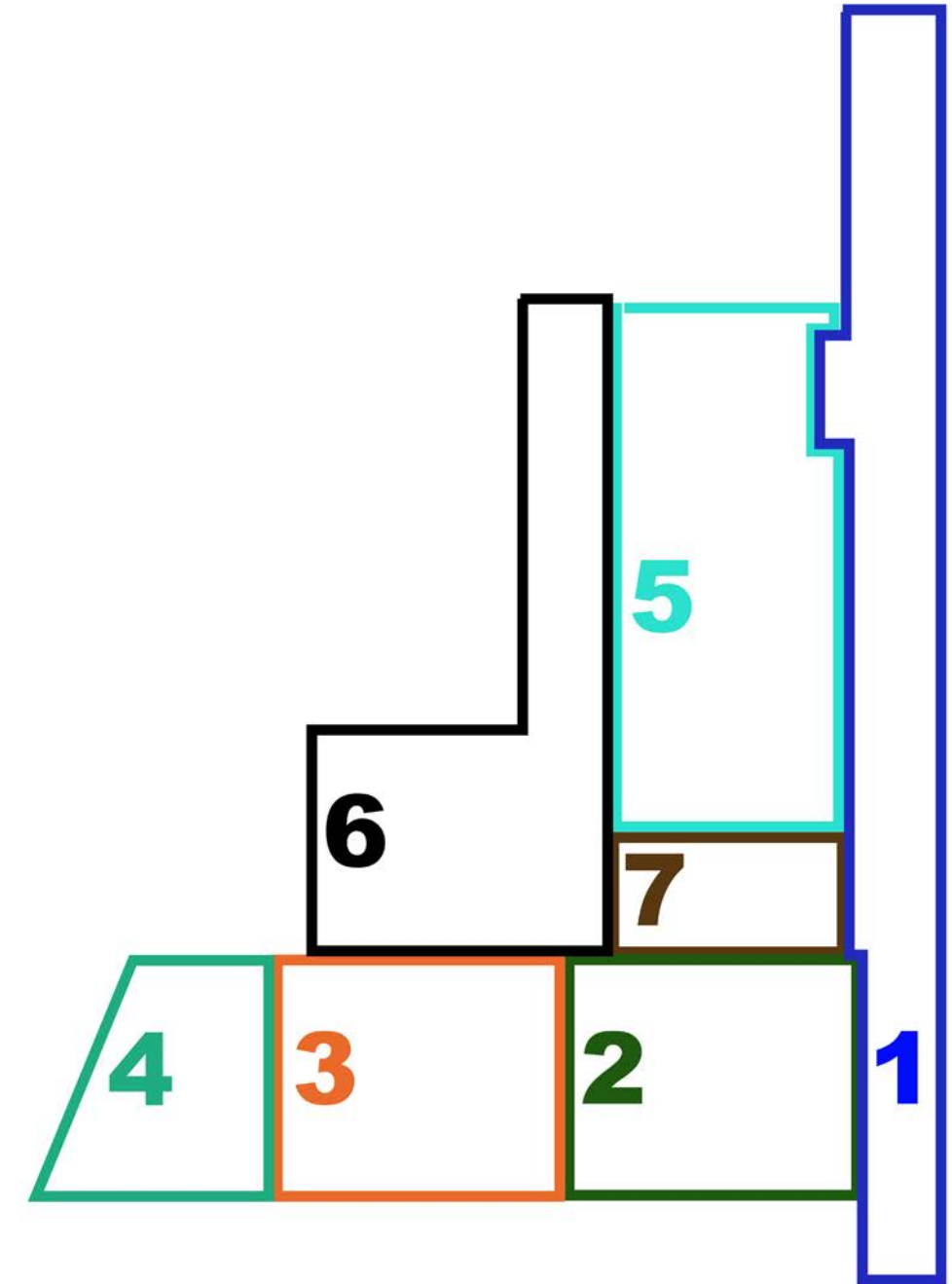
Area: 880 m²

Existing trees: 8

New trees: 8

Total Trees: 16

Added permeable area: 650 m²
(removing existing asphalt)



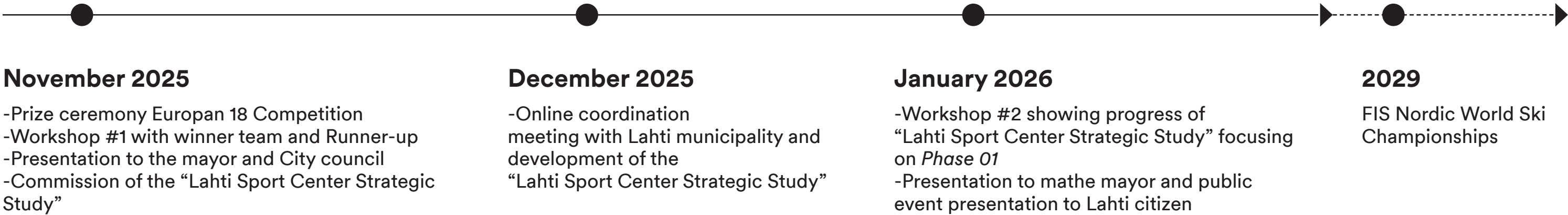
Next steps

Next steps Towards implementation



The Phase 1 project has now reached a level of definition that allows for phased implementation. The proposed strategy is intentionally flexible, enabling the Municipality of Lahti to identify priority areas and establish a clear roadmap for the progressive realization of the public space regeneration projects. This step-by-step approach would allow for a calibrated investment strategy, gradual transformation of the area, and continuous evaluation of impacts and opportunities as the project advances. BLU expresses its willingness to continue supporting the development of the project, even in the event that the executive design phases are

finalized directly by the Municipality of Lathi. In this perspective, we believe it would be particularly valuable to maintain an overall coordination and artistic direction throughout the preparation of the executive projects and the subsequent construction phases. Such continuity would ensure coherence with the original masterplan vision, safeguard design quality, and reinforce the identity and long-term strategic objectives of the intervention.



Active trajectories Visual

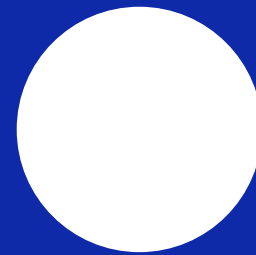


Active Trajectories Aerial image

Lahti

Lahti Sport Center Strategic Study

Elaborated by Jacopo Gennari Feslikenian, Matteo Motti, Hengxing Cao and Ishaani Shah,
commissioned by Lahti municipality.



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